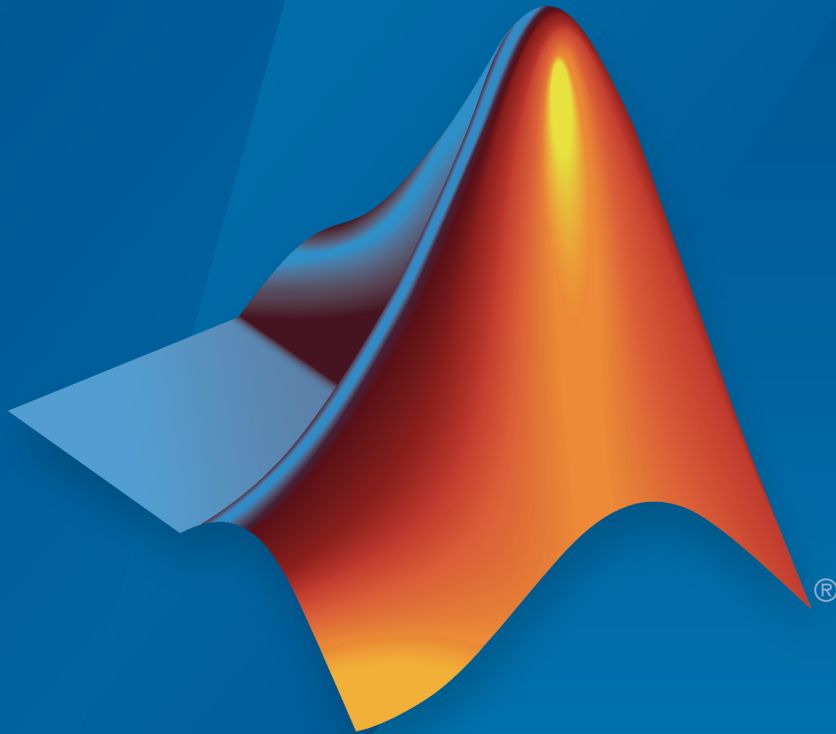


Simscape™
Language Guide



MATLAB® & SIMULINK®

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Simscape™ Language Guide

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Simscape Language Fundamentals

- “What Is the Simscape Language?” on page 1-2
- “Model Linear Resistor in Simscape Language” on page 1-3
- “Typical Simscape Language Tasks” on page 1-8
- “Simscape File Types and Structure” on page 1-10
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What Is the Simscape Language?

The Simscape language extends the Simscape modeling environment by enabling you to create new components that do not exist in the Foundation library or in any of the add-on products. It is a dedicated textual language for modeling physical systems and has the following characteristics:

- Based on the MATLAB[®] programming language
- Contains additional constructs specific to physical modeling

The Simscape language makes modeling physical systems easier and more intuitive. It lets you define custom components as textual files, complete with parameterization, physical connections, and equations represented as acausal implicit differential algebraic equations (DAEs). The components you create can reuse the physical domain definitions provided with Simscape to ensure that your components are compatible with the standard Simscape components. You can also add your own physical domains. You can automatically build and manage block libraries of your Simscape components, enabling you to share these models across your organization.

Related Examples

- “Model Linear Resistor in Simscape Language” on page 1-3

More About

- “Typical Simscape Language Tasks” on page 1-8
- “Simscape File Types and Structure” on page 1-10
- “Creating Custom Components” on page 1-17
- “When to Define a New Physical Domain” on page 1-14

Model Linear Resistor in Simscape Language

Let us discuss how modeling in Simscape language works, using a linear resistor as an example.

A linear resistor is a simple electrical component, described by the following equation:

$$V = I \cdot R$$

where

| | |
|-----|------------------------------|
| V | Voltage across the resistor |
| I | Current through the resistor |
| R | Resistance |

A Simscape file that implements such a linear resistor might look as follows:

```
component my_resistor
% Linear Resistor
% The voltage-current (V-I) relationship for a linear resistor is V=I*R,
% where R is the constant resistance in ohms.
%
% The positive and negative terminals of the resistor are denoted by the
% + and - signs respectively.

nodes
    p = foundation.electrical.electrical; % +:left
    n = foundation.electrical.electrical; % -:right
end
variables
    i = { 0, 'A' }; % Current
    v = { 0, 'V' }; % Voltage
end
parameters
    R = { 1, 'Ohm' }; % Resistance
end

function setup
    if R <= 0
        error( 'Resistance value must be greater than zero' );
    end
end

branches
    i : p.i -> n.i;
end
```

```
equations
  v == p.v - n.v;
  v == i*R;
end

end
```

Let us examine the structure of the Simscape file `my_resistor.ssc`.

The first line indicates that this is a component file, and the component name is `my_resistor`.

Following this line, there are optional comments that customize the block name and provide a short description in the block dialog box. Comments start with the `%` character.

The next section of the Simscape file is the declaration section. For the linear resistor, it declares:

- Two electrical nodes, `p` and `n` (for + and – terminals, respectively).
- Through and Across variables, current `i` and voltage `v`, to be connected to the electrical domain Through and Across variables later in the file. You connect the component and domain variables by specifying the connection between the component variables and nodes.

All the public component variables appear on the **Variables** tab of the dialog box of the block generated from the component file. To specify how the name of the variable appears in the dialog box, use the comment immediately following the variable declaration (**Current** and **Voltage**).

- Parameter `R`, with a default value of `1 Ohm`, specifying the resistance value. This parameter appears in the dialog box of the block generated from the component file, and can be modified when building and simulating a model. The comment immediately following the parameter declaration, **Resistance**, specifies how the name of the block parameter appears in the dialog box.

The following section is `setup`. In this case, it serves only one purpose: performs parameter validation, by checking that the resistance value is greater than zero.

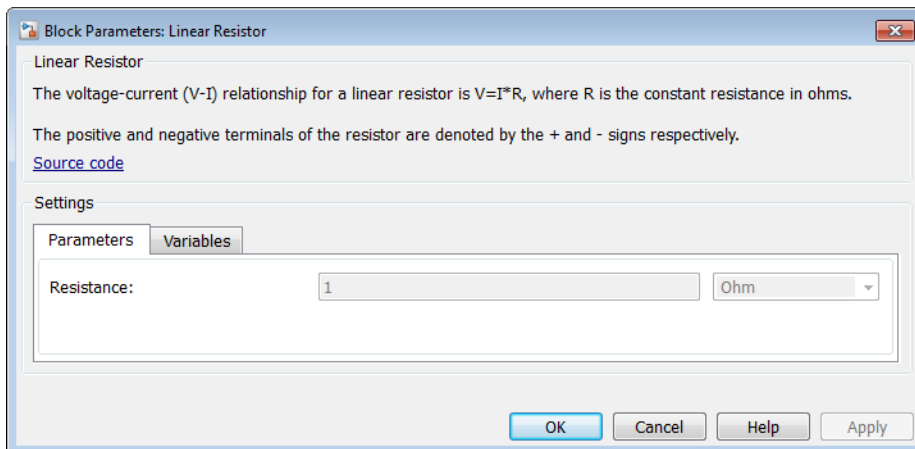
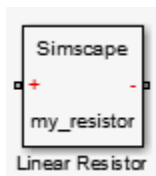
The `branches` section establishes the relationship between the component Through variable and the component nodes (and therefore the domain Through variable). The `i : p.i -> n.i` statement indicates that the current through the resistor flows from node `p` to node `n`.

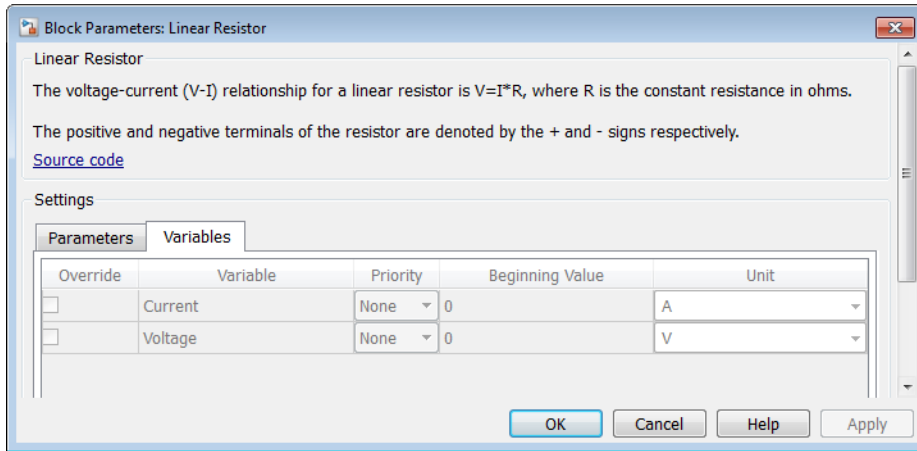
The final section contains the equations:

- The first equation, $v == p.v - n.v$, establishes the relationship between the component Across variable and the component nodes (and therefore the domain Across variable). It defines the voltage across the resistor as the difference between the node voltages.
- The second equation, $v == i*R$, describes the operation of a linear resistor based on Ohm's law. It defines the mathematical relationship between the component Through and Across variables, current i and voltage v , and the parameter R .

The `==` operand used in these equations specifies continuous mathematical equality between the left- and right-hand side expressions. This means that the equation does not represent assignment but rather a symmetric mathematical relationship between the left- and right-hand operands. This equation is evaluated continuously throughout the simulation.

The following illustration shows the resulting custom block, generated from this component file.





To learn more about writing Simscape files and converting your textual components into custom Simscape blocks, refer to the following table.

| For... | See... |
|--|--|
| Declaration semantics, rules, and examples | “Declaring Domains and Components” on page 2-3 |
| Purpose and examples of the setup section | “Defining Component Setup” on page 2-23 |
| Detailed information on writing component equations | “Defining Component Equations” on page 2-34 |
| Annotating the component file to improve the generated block cosmetics and usability | “Customizing the Block Name and Appearance” on page 3-41 |
| Generating Simscape blocks from component files | “Generating Custom Blocks from Simscape Component Files” on page 3-2 |

Related Examples

- “Mechanical Component — Spring” on page 2-84
- “Electrical Component — Ideal Capacitor” on page 2-86
- “No-Flow Component — Voltage Sensor” on page 2-88
- “Grounding Component — Electrical Reference” on page 2-90
- “Composite Component — DC Motor” on page 2-92

More About

- “What Is the Simscape Language?” on page 1-2
- “Simscape File Types and Structure” on page 1-10
- “Creating Custom Components” on page 1-17
- “When to Define a New Physical Domain” on page 1-14

Typical Simscape Language Tasks

Simscape block libraries contain a comprehensive selection of blocks that represent engineering components such as valves, resistors, springs, and so on. These prebuilt blocks, however, may not be sufficient to address your particular engineering needs. When you need to extend the existing block libraries, use the Simscape language to define customized components, or even new physical domains, as textual files. Then convert your textual components into libraries of additional Simscape blocks that you can use in your model diagrams.

The following table lists typical tasks along with links to background information and examples.

| Task | Background Information | Examples |
|---|---|---|
| Create a custom component model based on equations | <p>“Creating Custom Components” on page 1-17</p> <p>“Declaring Domains and Components” on page 2-3</p> <p>“Defining Component Setup” on page 2-23</p> <p>“Defining Component Equations” on page 2-34</p> | <p>“Declare a Spring Component” on page 2-21</p> <p>“Mechanical Component — Spring” on page 2-84</p> <p>“Electrical Component — Ideal Capacitor” on page 2-86</p> <p>“No-Flow Component — Voltage Sensor” on page 2-88</p> <p>“Grounding Component — Electrical Reference” on page 2-90</p> |
| Create a custom component model constructed of other components | <p>“About Composite Components” on page 2-70</p> <p>“Declaring Member Components” on page 2-71</p> <p>“Parameterizing Composite Components” on page 2-73</p> <p>“Specifying Component Connections” on page 2-78</p> | <p>“Composite Component — DC Motor” on page 2-92</p> |

| Task | Background Information | Examples |
|--|--|---|
| Generate a custom block from a Simscape component file | <p>“Selecting Component File Directly from Block” on page 3-3</p> <p>“Customizing the Block Name and Appearance” on page 3-41</p> | <p>“Deploy a Component File in Block Diagram” on page 3-5</p> <p>“Customize Block Display” on page 3-51</p> |
| Add a custom block library to Simscape libraries | <p>“Building Custom Block Libraries” on page 3-31</p> <p>“Using Source Protection for Simscape Files” on page 3-32</p> <p>“Customizing the Library Name and Appearance” on page 3-36</p> <p>“Customizing the Block Name and Appearance” on page 3-41</p> | <p>“Create a Custom Block Library” on page 3-39</p> <p>“Customize Block Display” on page 3-51</p> |
| Define a new domain, with associated Through and Across variables, and then use it in custom components | <p>“When to Define a New Physical Domain” on page 1-14</p> <p>“Declaring Domains and Components” on page 2-3</p> | <p>“Declare a Mechanical Rotational Domain” on page 2-20</p> <p>“Propagation of Domain Parameters” on page 2-96</p> |
| Create a component that supplies domain-wide parameters (such as fluid temperature) to the rest of the model | <p>“Working with Domain Parameters” on page 2-96</p> | <p>“Source Components” on page 2-97</p> |

Simscape File Types and Structure

In this section...

“Simscape File Type” on page 1-10

“Model Types” on page 1-10

“Basic File Structure” on page 1-11

Simscape File Type

The Simscape file is a dedicated file type in the MATLAB environment. It has the extension `.ssc`.

The Simscape file contains language constructs that do not exist in MATLAB. They are specific to modeling physical objects. However, the Simscape file incorporates the basic MATLAB programming syntax at the lowest level.

Simscape files must reside in a `+package` directory on the MATLAB path:

- `directory_on_the_path/+MyPackage/MyComponent.ssc`
- `directory_on_the_path/+MyPackage/+Subpackage/.../MyComponent.ssc`

For more information on packaging your Simscape files, see “Organizing Your Simscape Files” on page 3-31.

Model Types

There are two types of Simscape files, corresponding to the two model types:

- *Domain* models describe the physical domains through which component models exchange energy and data. These physical domains correspond to port types, for example, translational, rotational, hydraulic, and so on.
- *Component* models describe the physical components that you want to model, that is, they correspond to Simscape blocks.

For example, to implement a variable area pneumatic orifice that is different from the one in the Simscape Foundation library, you can create a component model, `MyVarOrifice.ssc`, based on the standard pneumatic domain included in the Foundation library. However, to implement a thermo-pneumatic orifice, you need to

create a domain model first, `thermopneumatic.ssc` (a custom pneumatic domain that accounts for gas temperature and heat exchange), and then create the component model that references it, `MyThpOrifice.ssc`, as well as all the other component models based on this custom domain and needed for modeling thermo-pneumatic systems.

Basic File Structure

Each model is defined in its own file of the same name with a `.ssc` extension. For example, `MyComponent` is defined in `MyComponent.ssc`. A model may be a domain model or a component model. Each Simscape file starts with a line specifying the model class and identifier:

```
ModelClass Identifier
```

where

- *ModelClass* is either domain or component
- *Identifier* is the name of the model

For example:

```
domain rotational  
or
```

```
component spring
```

A Simscape file splits the model description into the following pieces:

- *Interface* or *Declaration* — Declarative section similar to the MATLAB class system declarations:
 - For domain models, declares variables (Across and Through) and parameters
 - For component models, declares nodes, inputs and outputs, parameters, and variables
- *Implementation* (only for component models) — Describes run-time functionality of the model. Implementation consists of the following sections:
 - *Setup* — Performs initialization and setup. Executed once for each instance of the component in the top-level model during model compilation.
 - *Structure* — For composite components, describes how the constituent components' ports are connected to one another and to the external inputs, outputs, and nodes

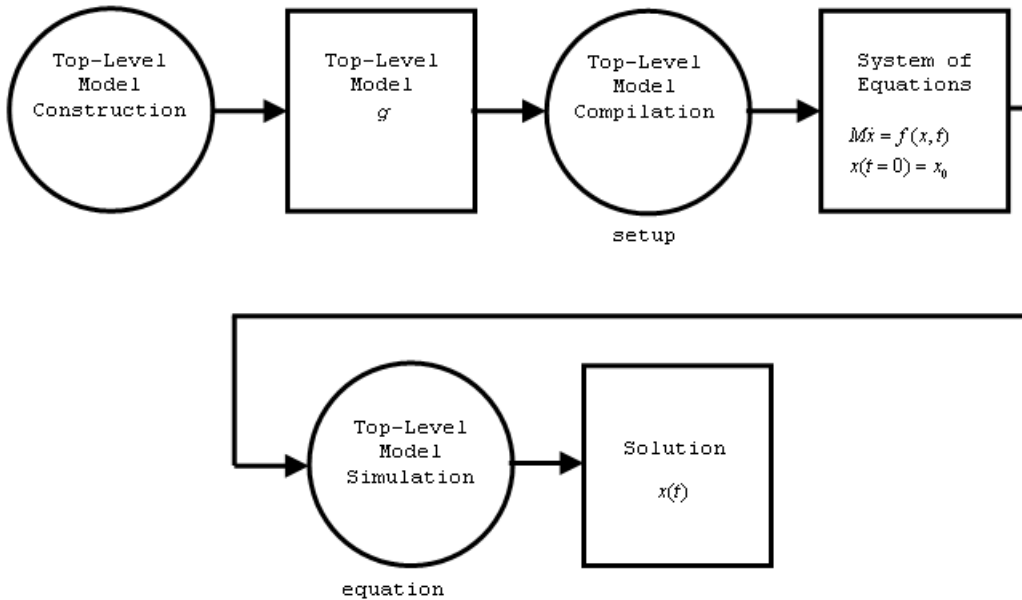
of the top-level component. Executed once for each instance of the component in the top-level model during model compilation.

- *Equation* — For behavioral components, describes underlying equations. Executed throughout simulation.
- *Events* — For discrete event modeling, lets you perform discrete changes on continuous variables. Executed throughout simulation.

Like the MATLAB class system, these constructs and functions act on a specific instance of the class.

Unlike the MATLAB class system:

- The object is not passed as the first argument to function. This reduces syntax with no loss of functionality.
- These functions have specific roles in the component lifecycle, as shown in the following diagram.



Component Instance Lifecycle

| Phase | Steps |
|------------------------------|---|
| Top-Level Model Construction | <ol style="list-style-type: none"> 1 Invokes file name from MATLAB to construct component instance 2 Adds component instance to top-level model 3 Sets parameters on component instance 4 Connects component instance to other members of the top-level model |
| Top-Level Model Compilation | <ol style="list-style-type: none"> 1 Calls the <code>setup</code> function once for each component instance in the top-level model |
| Top-Level Model Simulation | <ol style="list-style-type: none"> 1 (Conceptually) calls the <code>equations</code> function for each component instance in the top-level model repeatedly throughout the simulation |

Related Examples

- “Model Linear Resistor in Simscape Language” on page 1-3

More About

- “What Is the Simscape Language?” on page 1-2
- “Typical Simscape Language Tasks” on page 1-8
- “Creating Custom Components” on page 1-17
- “When to Define a New Physical Domain” on page 1-14

When to Define a New Physical Domain

A physical domain provides an environment, defined primarily by its Across and Through variables, for connecting the components in a Physical Network. Component nodes are typed by domain, that is, each component node is associated with a unique type of domain and can be connected only to nodes associated with the same domain.

You do not need to define a new physical domain to create custom components. Simscape software comes with several predefined domains, such as mechanical translational, mechanical rotational, electrical, hydraulic, and so on. These domains are included in the Foundation library, and are the basis of Simscape Foundation blocks, as well as those in Simscape add-on products (for example, Simscape Fluids™ or Simscape Electronics™ blocks). If you want to create a custom component to be connected to the standard Simscape blocks, use the Foundation domain definitions. For a complete listing of the Foundation domains, see “Foundation Domain Types and Directory Structure” on page 5-2.

You need to define a new domain only if the Foundation domain definitions do not satisfy your modeling requirements. For example, to enable modeling electrochemical systems, you need to create a new domain with the appropriate Across and Through variables. If you need to model a simple thermal hydraulic system, you can create a custom hydraulic domain that accounts for fluid temperature by supplying a domain-wide parameter (for an example, see “Propagation of Domain Parameters” on page 2-96).

Once you define a custom physical domain, you can use it for defining nodes in your custom components. These nodes, however, can be connected only to other nodes of the same domain type. For example, if you define a custom hydraulic domain as described above and then use it when creating custom components, you will not be able to connect these nodes with the regular hydraulic ports of the standard Simscape blocks, which use the Foundation hydraulic domain definition.

Related Examples

- “Define a New Physical Domain” on page 1-15
- “Declare a Mechanical Rotational Domain” on page 2-20

More About

- “Foundation Domain Types and Directory Structure” on page 5-2

Define a New Physical Domain

To define a new physical domain, you must declare the Through and Across variables associated with it. For more information, see “Basic Principles of Modeling Physical Networks” in the *Simscape User's Guide*.

A domain file must begin with the `domain` keyword, followed by the domain name, and be terminated by the `end` keyword.

Domain files contain only the declaration section. Two declaration blocks are required:

- The Across variables declaration block, which begins with the `variables` keyword and is terminated by the `end` keyword. It contains declarations for all the Across variables associated with the domain. A domain model class definition can contain multiple Across variables, combined in a single `variables` block.
- The Through variables declaration block, which begins with the `variables(Balancing = true)` keyword and is terminated by the `end` keyword. It contains declarations for all the Through variables associated with the domain. A domain model class definition can contain multiple Through variables, combined in a single `variables(Balancing = true)` block.

For more information on declaring the Through and Across variables, see “Declare Through and Across Variables for a Domain” on page 2-7.

The parameters declaration block is optional. If present, it must begin with the `parameters` keyword and be terminated by the `end` keyword. This block contains declarations for domain parameters. These parameters are associated with the domain and can be propagated through the network to all components connected to the domain. For more information, see “Working with Domain Parameters” on page 2-96.

For an example of a domain file, see “Declare a Mechanical Rotational Domain” on page 2-20.

Related Examples

- “Declare a Mechanical Rotational Domain” on page 2-20
- “Declare Through and Across Variables for a Domain” on page 2-7

More About

- “When to Define a New Physical Domain” on page 1-14

- “Working with Domain Parameters” on page 2-96

Creating Custom Components

In this section...

“Component Types and Prerequisites” on page 1-17

“How to Create a New Component” on page 1-17

“Defining Domain-Wide Parameters” on page 1-18

“Generating a Custom Block from a Component File” on page 1-19

“Adding a Custom Block Library” on page 1-19

Component Types and Prerequisites

In physical modeling, there are two types of models:

- Behavioral — A model that is implemented based on its physical behavior, described by a system of mathematical equations. An example of a behavioral block implementation is the Variable Orifice block.
- Composite — A model that is constructed out of other blocks, connected in a certain way. An example of a composite, or structural, block implementation is the 4-Way Directional Valve block (available with Simscape Fluids Isothermal block libraries), which is constructed based on four Variable Orifice blocks.

Simscape language lets you create new behavioral and composite models when your design requirements are not satisfied by the libraries of standard blocks provided with Simscape and its add-on products.

A prerequisite to creating components is having the appropriate domains for the component nodes. You can use Simscape Foundation domains or create your own, as described in “Define a New Physical Domain” on page 1-15.

How to Create a New Component

To create a new custom component, define a component model class by writing a component file.

A component file must begin with the `component` keyword, followed by the component name, and be terminated by the `end` keyword.

Component files may contain the following sections, appearing in any order:

- **Declaration** — Contains all the member class declarations for the component, such as parameters, variables, nodes, inputs, and outputs. Each member class declaration is a separate declaration block, which begins with the appropriate keyword (corresponding to the member class) and is terminated by the `end` keyword. For more information, see the component-related sections in “Declaring Domains and Components” on page 2-3.
- **Branches** — Establishes the relationship between the component variables and nodes. This relationship connects the Through and Across variables declared inside the component to the domain Through and Across variables. For more information, see “Define Relationship Between Component Variables and Nodes” on page 2-30.
- **Setup** — Prepares the component for simulation. The body of the `setup` function can contain assignment statements, `if` and `error` statements, and so on. The `setup` function is executed once for each component instance during model compilation. It takes no arguments and returns no arguments. For more information, see “Defining Component Setup” on page 2-23.
- **Structure** — Declares the component connections for composite models. For more information, see “Specifying Component Connections” on page 2-78.
- **Equation** — Declares the component equations for behavioral models. These equations may be conditional, and are applied throughout the simulation. For more information, see “Defining Component Equations” on page 2-34.
- **Events** — Manages the event updates. Event modeling lets you perform discrete changes on continuous variables. For more information, see “Discrete Event Modeling” on page 2-63.

Defining Domain-Wide Parameters

Another type of a custom block is an environment block that acts as a source of domain-wide parameters. For example, you can create a Hydraulic Temperature block that supplies the temperature parameter to the rest of the model.

Note The Foundation hydraulic domain does not contain a temperature parameter. You would have to create a customized hydraulic domain where this parameter is declared. Components using your own customized hydraulic domain cannot be connected with the components using the Simscape Foundation hydraulic domain. Use your own customized domain definitions to build complete libraries of components to be connected to each other.

You create environment components similar to behavioral components, by writing a component file that consists of the declaration, setup, and equation sections. However, to indicate that this component supplies the parameter value to the rest of the model, set the `Propagation` attribute of this component to `source`. For more information, see “Working with Domain Parameters” on page 2-96 and “Attribute Lists” on page 2-104.

Generating a Custom Block from a Component File

After you have created a textual component file, you can deploy it directly into a block diagram using the workflows described in “Selecting Component File Directly from Block” on page 3-3. You can control the block name and appearance by using optional comments in the component file. For more information, see “Customizing the Block Name and Appearance” on page 3-41.

Adding a Custom Block Library

Adding a custom block library involves creating new components that model the desired physical behavior and structure. It may involve creating a new physical domain if the Simscape Foundation domain definitions do not satisfy your modeling requirements.

After you have created the textual component files, convert them into a library of blocks using the procedure described in “Building Custom Block Libraries” on page 3-31. You can control the block names and appearance by using optional comments in the component file. For more information, see “Customizing the Block Name and Appearance” on page 3-41.

Related Examples

- “Mechanical Component — Spring” on page 2-84
- “Electrical Component — Ideal Capacitor” on page 2-86
- “No-Flow Component — Voltage Sensor” on page 2-88
- “Grounding Component — Electrical Reference” on page 2-90
- “Composite Component — DC Motor” on page 2-92

More About

- “What Is the Simscape Language?” on page 1-2

- “Typical Simscape Language Tasks” on page 1-8
- “Declaring Domains and Components” on page 2-3
- “Defining Component Equations” on page 2-34
- “About Composite Components” on page 2-70
- “Building Custom Block Libraries” on page 3-31

Creating Custom Components and Domains

- “Declaring Domains and Components” on page 2-3
- “Declare Through and Across Variables for a Domain” on page 2-7
- “Declare Component Variables” on page 2-9
- “Declare Component Parameters” on page 2-13
- “Declare Domain Parameters” on page 2-16
- “Declare Component Nodes” on page 2-17
- “Declare Component Inputs and Outputs” on page 2-19
- “Declare a Mechanical Rotational Domain” on page 2-20
- “Declare a Spring Component” on page 2-21
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- “About Composite Components” on page 2-70
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- “Parameterizing Composite Components” on page 2-73
- “Specifying Initial Target Values for Member Variables” on page 2-76
- “Specifying Component Connections” on page 2-78
- “Mechanical Component — Spring” on page 2-84
- “Electrical Component — Ideal Capacitor” on page 2-86
- “No-Flow Component — Voltage Sensor” on page 2-88
- “Grounding Component — Electrical Reference” on page 2-90
- “Composite Component — DC Motor” on page 2-92
- “Working with Domain Parameters” on page 2-96
- “Attribute Lists” on page 2-104
- “Subclassing and Inheritance” on page 2-108
- “Importing Domain and Component Classes” on page 2-110
- “Composite Component Using `import` Statements” on page 2-112

Declaring Domains and Components

In this section...

“Declaration Section Purpose” on page 2-3

“Definitions” on page 2-3

“Member Declarations” on page 2-4

“Member Summary” on page 2-5

“Declaring a Member as a Value with Unit” on page 2-6

Declaration Section Purpose

Both domain and component files contain a declaration section:

- The declaration section of a domain file is where you define the Through and Across variables for the domain. You can also define the domain-wide parameters, if needed.
- The declaration section of a component file is where you define all the variables, parameters, nodes, inputs, and outputs that you need to describe the connections and behavior of the component. These are called member declarations.

In order to use a variable, parameter, and so on, in other sections of a component file (such as branches, equations, and so on), you have to first define it in the declaration section.

Definitions

The declaration section of a Simscape file may contain one or more member declarations.

| Term | Definition |
|--------------|---|
| Member | <ul style="list-style-type: none"> • A member is a piece of a model’s declaration. The collection of all members of a model is its declaration. • It has an associated data type and identifier. • Each member is associated with a unique <i>member class</i>. Additionally, members may have some specific attributes. |
| Member class | <ul style="list-style-type: none"> • A member class is the broader classification of a member. • The following is the set of member classes: variables (domain or component variables), parameters, inputs, outputs, nodes, |

| Term | Definition |
|------|--|
| | <p>components. The <code>components</code> member class, not to be confused with the <code>component</code> model class, is discussed in “Declaring Member Components” on page 2-71.</p> <ul style="list-style-type: none"> Two members may have the same type, but be of different member classes. For example, a parameter and an input may have the same data type, but because they are of different member classes, they behave differently. |

Member Declarations

The following rules apply to declaring members:

- Like the MATLAB class system, declared members appear in a declaration block:

```
<ModelClass> <Identifier>
    <MemberClass>
        % members here
    end
    ...
end
```

- Unlike the MATLAB class system, `<MemberClass>` may take on any of the available member classes and dictates the member class of the members defined within the block.
- Like the MATLAB class system, each declared member is associated with a MATLAB identifier, `<Identifier>`. Unlike the MATLAB class system, members *must* be declared with a right-hand side value.

```
<ModelClass> <Identifier>
    <MemberClass>
        <Identifier> = <Expression>;
        % more members
    end
    ...
end
```

- `<Expression>` on the right-hand side of the equal sign (=) is a MATLAB expression. It could be a constant expression, or a call to a MATLAB function.

- The MATLAB class of the expression is restricted by the class of the member being declared. Also, the data type of the expression dictates data type of the declared member.

Member Summary

The following table provides the summary of member classes.

| Member Class | Applicable Model Classes | MATLAB Class of Expression | Expression Meaning | Writable |
|--------------|--------------------------|---|---|----------|
| parameters | domain component | Numerical value with unit | Default value | Yes |
| variables | domain component | Double value with unit | Nominal value and default initial condition | Yes |
| inputs | component | Scalar double value with unit | Default value | No |
| outputs | component | Scalar double value with unit | Default value | No |
| nodes | component | Instance of a node associated with a domain | Type of domain | No |
| components | component | Instance of a component class | Member component included in a composite model (see “Declaring Member Components” on page 2-71) | No |

Note When a member is writable, it means that it can be assigned to in the `setup` function. `nodes` and `components` are themselves not writable, but their writable members (`parameters` and `variables`) are.

Declaring a Member as a Value with Unit

In Simscape language, declaration members such as parameters, variables, inputs, and outputs, are represented as a value with associated unit. The syntax for a value with unit is essentially that of a two-member value-unit cell array:

```
{ value , 'unit' }
```

where `value` is a real matrix, including a scalar, and `unit` is a valid unit string, defined in the unit registry, or 1 (unitless). Depending on the member type, certain restrictions may apply. See respective reference pages for details.

For example, this is how you declare a parameter as a value with unit:

```
par1 = { value , 'unit' };
```

As in MATLAB, the comma is not required, and this syntax is equivalent:

```
par1 = { value 'unit' };
```

To declare a unitless parameter, you can either use the same syntax:

```
par1 = { value , '1' };
```

or omit the unit and use this syntax:

```
par1 = value;
```

Internally, however, this parameter will be treated as a two-member value-unit cell array `{ value , '1' }`.

Related Examples

- “Declare a Spring Component” on page 2-21
- “Declare a Mechanical Rotational Domain” on page 2-20
- “Declare Through and Across Variables for a Domain” on page 2-7
- “Declare Component Variables” on page 2-9
- “Declare Component Parameters” on page 2-13
- “Declare Domain Parameters” on page 2-16
- “Declare Component Nodes” on page 2-17
- “Declare Component Inputs and Outputs” on page 2-19

Declare Through and Across Variables for a Domain

In a domain file, you have to declare the Through and Across variables associated with the domain. These variables characterize the energy flow and usually come in pairs, one Through and one Across. Simscape language does not require that you have the same number of Through and Across variables in a domain definition, but it is highly recommended. For more information, see “Basic Principles of Modeling Physical Networks”.

`variables` begins an Across variables declaration block, which is terminated by an `end` key word. This block contains declarations for all the Across variables associated with the domain. A domain model class definition can contain multiple Across variables, combined in a single `variables` block. This block is required.

Through variables are semantically distinct in that their values have to balance at a node: for each Through variable, the sum of all its values flowing into a branch point equals the sum of all its values flowing out. Therefore, a domain file must contain a separate declaration block for its Through variables, with the `Balancing` attribute set to `true`.

`variables(Balancing = true)` begins a Through variables definition block, which is terminated by an `end` key word. This block contains declarations for all the Through variables associated with the domain. A domain model class definition can contain multiple Through variables, combined in a single `variables(Balancing = true)` block. This block is required.

Each variable is defined as a value with unit:

```
domain_var1 = { value , 'unit' };
```

`value` is the initial value. `unit` is a valid unit string, defined in the unit registry. See “Declare a Mechanical Rotational Domain” on page 2-20 for more information.

Related Examples

- “Declare a Mechanical Rotational Domain” on page 2-20
- “Declare Component Variables” on page 2-9
- “Declare Component Nodes” on page 2-17
- “Declare Domain Parameters” on page 2-16

More About

- “Declaring Domains and Components” on page 2-3

Declare Component Variables

In this section...

“Through and Across Component Variables” on page 2-9

“Internal Component Variables” on page 2-9

“Variable Priority for Model Initialization” on page 2-10

Through and Across Component Variables

When you declare Through and Across variables in a component, you are essentially creating instances of domain Through and Across variables. You declare a component variable as a value with unit by specifying an initial value and units commensurate with units of the domain variable.

The following example initializes the Through variable t (torque) as $0 \text{ N}\cdot\text{m}$:

```
variables
    t = { 0, 'N*m' };
end
```

Note After you declare component Through and Across variables, you have to specify their relationship with component nodes, and therefore with the domain Through and Across variables. For more information, see “Define Relationship Between Component Variables and Nodes” on page 2-30.

Internal Component Variables

You can also declare an internal component variable as a value with unit. You can use such internal variables in the setup and equation sections. Component variables are also used in the model initialization process, as described in “Variable Priority for Model Initialization” on page 2-10.

The following example declares and initializes three variables:

```
variables
    f = { 0, 'N' };    % Force
    v = { 0, 'm/s' }; % Velocity
    x = { 0, 'm' };    % Spring deformation
```

end

Force and velocity are the component Through and Across variables, later to be connected to the domain Through and Across variables using the **branches** section. Spring deformation is an internal component variable, to be used for model initialization.

You can declare internal component variables of type integer or real as event variables by setting the `Event=true` attribute. For more information, see “Event Variables” on page 2-63.

Variable Priority for Model Initialization

When you generate a custom Simscape block from a component file, the **Variables** tab of this block will list all the public variables specified in the underlying component file, along with the initialization priority, target initial value, and unit of each variable. The block user can change the variable priority and target, prior to simulation, to affect the model initialization. For more information, see “Variable Initialization”.

The default values for variable priority, target value, and unit come from the variable declaration in the component file. Specifying an optional comment lets you control the variable name in the block dialog box. For more information, see “Specify Meaningful Names for the Block Parameters and Variables” on page 3-45.

Note For variables with temperature units, there is an additional consideration of whether to apply linear or affine conversion when the block user changes the unit in the **Variables** tab of the block dialog box. Use the `Conversion` attribute in the same way as for the block parameters. For details, see “Parameter Units” on page 2-13.

In most cases, it is sufficient to declare a variable just as a value with unit, omitting its priority, which is equivalent to `priority = priority.none`. The block user can set the variable priority, as needed, in the **Variables** tab of the block dialog box prior to simulation.

In some cases, however, setting a variable to a certain priority by default is essential to the correct operation of the component. To specify a high or low default priority for a component variable, declare the variable as a field array. For example, the following declaration initializes variable `x` (spring deformation) as 0 mm, with high priority:

```
variables
```

```
x = { value = { 0 , 'm' }, priority = priority.high }; % Spring deformation
end
```

In this case, the **Spring deformation** variable will appear in the **Variables** tab of the block dialog box with the default priority **High** and the default target value and unit **0 mm**, but the block user can change the variable priority and target as usual.

If you want a variable to always have high initialization priority, without letting the block user to change it, declare the variable as private:

```
variables(Access=private)
  x = { value = { 0 , 'm' }, priority = priority.high };
end
```

In this case, the block user does not have control over the variable priority or initialization target, because private variables do not appear in the **Variables** tab of the block dialog box.

If you want the variable to always have a certain initialization priority, such as **High**, but let the block user specify the target value, declare the variable as private and tie it to an initialization parameter:

```
parameters
  p = { 0, 'm' }; % Initial deformation
end
variables(Access=private)
  x = { 0, 'm' };
end
function setup
  x = { value = p, priority = priority.high };
end
```

In this case, the value of the **Initial deformation** parameter, specified by the block user, is assigned as the initial target to variable **x**, with high initialization priority. Depending on the results of the solve, this target may or may not be satisfied when the solver computes the initial conditions for simulation. For more information, see “Initial Conditions Computation”.

For composite components, member components are declared as hidden and therefore their variables do not appear in the **Variables** tab of the block dialog box. However, you can use a top-level parameter to let the block user specify the initial target value of a member component variable. For more information, see “Specifying Initial Target Values for Member Variables” on page 2-76.

Related Examples

- “Declare a Spring Component” on page 2-21
- “Declare Through and Across Variables for a Domain” on page 2-7
- “Declare Component Parameters” on page 2-13
- “Declare Domain Parameters” on page 2-16
- “Declare Component Nodes” on page 2-17
- “Declare Component Inputs and Outputs” on page 2-19

More About

- “Declaring Domains and Components” on page 2-3

Declare Component Parameters

In this section...

“Parameter Units” on page 2-13

“Case Sensitivity” on page 2-14

Component parameters let you specify adjustable parameters for the Simscape block generated from the component file. Parameters will appear in the block dialog box and can be modified when building and simulating a model.

You declare each parameter as a value with unit. Specifying an optional comment lets you control the parameter name in the block dialog box. For more information, see “Specify Meaningful Names for the Block Parameters and Variables” on page 3-45.

The following example declares parameter `k`, with a default value of `10 N*m/rad`, specifying the spring rate of a rotational spring. In the block dialog box, this parameter will be named **Spring rate**.

```
parameters
    k = { 10, 'N*m/rad' };    % Spring rate
end
```

Parameter Units

When you declare a component parameter, use the units that make sense in the context of the block application. For example, if you model a solenoid, it is more convenient for the block user to input stroke in millimeters rather than in meters. When a parameter is used in the setup and equation sections, Simscape unit manager handles the conversions.

With temperature units, however, there is an additional issue of whether to apply linear or affine conversion (see “Thermal Unit Conversions”). Therefore, when you declare a parameter with temperature units, you can specify only nonaffine units (kelvin or rankine). When the block user enters the parameter value in affine units (Celsius or Fahrenheit), this value is automatically converted to the units specified in the parameter declaration. By default, affine conversion is applied. If a parameter specifies relative, rather than absolute, temperature (in other words, a change in temperature), set its `Conversion` attribute to `relative` (for details, see “Member Attributes” on page 2-104).

Note Member attributes apply to a whole declaration block. If some of your parameters are relative and others are absolute, declare them in separate blocks. You can have more than one declaration block of the same member type within a Simscape file.

Case Sensitivity

Simscape language is case-sensitive. This means that member names may differ only by case. However, Simulink[®] software is not case-sensitive. Simulink parameter names (that is, parameter names in a block dialog box) must be unique irrespective of case. Therefore, if you declare two parameters whose names differ only by case, such as

```
component MyComponent
  parameters
    A = 0;
    a = 0;
  end
end
```

you will not be able to generate a block from this component.

However, if one of the parameters is private or hidden, that is, does not appear in the block dialog box,

```
component MyComponent
  parameters(Access=private)
    A = 0;
  end
  parameters
    a = 0;
  end
end
```

then there is no conflict in the Simulink namespace and no problem generating the block from the component source.

Public component variables also appear in the block dialog box, on the **Variables** tab, because they are used for model initialization. These variables therefore compete with each other and with the block parameter names in the Simulink namespace. If a component has a public variable and a parameter whose names differ only by case, such as

```
component MyComponent
```

```
variables
  A = 0;
end
parameters
  a = 0;
end
end
```

you will not be able to generate a block from this component. As a possible workaround, you can declare the variable as private or hidden. In this case, the variable does not appear on the **Variables** tab of the resulting block dialog, and therefore there is no namespace conflict. However, if you want to be able to use the variable in the model initialization process, keep it public and change its name, or the name of the parameter.

The case-sensitivity restriction applies only to component parameters and public component variables, because other member types do not have an associated Simulink entity, and are therefore completely case-sensitive.

Related Examples

- “Declare a Spring Component” on page 2-21
- “Declare Component Variables” on page 2-9
- “Declare Component Nodes” on page 2-17
- “Declare Component Inputs and Outputs” on page 2-19

More About

- “Declaring Domains and Components” on page 2-3

Declare Domain Parameters

Similar to a component parameter, you declare each domain parameter as a value with unit. However, unlike component parameters, the main purpose of domain parameters is to propagate the same parameter value to all or some of the components connected to the domain. For more information, see “Working with Domain Parameters” on page 2-96.

Related Examples

- “Declare a Mechanical Rotational Domain” on page 2-20
- “Declare Through and Across Variables for a Domain” on page 2-7
- “Declare Component Parameters” on page 2-13

More About

- “Declaring Domains and Components” on page 2-3

Declare Component Nodes

Component nodes define the conserving ports of a Simscape block generated from the component file. The type of the conserving port (electrical, mechanical rotational, and so on) is determined by the type of its parent domain. The domain defines which Through and Across variables the port can transfer. Conserving ports of Simscape blocks can be connected only to ports associated with the same domain. For more information, see “Basic Principles of Modeling Physical Networks”.

When declaring nodes in a component, you have to associate them with an existing domain. Once a node is associated with a domain, it:

- Carries each of the domain Across variables as a measurable quantity
- Writes a conserving equation for each of the domain Through variables

For more information, see “Define Relationship Between Component Variables and Nodes” on page 2-30.

You need to refer to the domain name using the full path starting with the top package directory. For more information on packaging your Simscape files, see “Building Custom Block Libraries” on page 3-31.

The following example uses the syntax for the Simscape Foundation mechanical rotational domain:

```
nodes
    r = foundation.mechanical.rotational.rotational;
end
```

The name of the top-level package directory is `+foundation`. It contains a subpackage `+mechanical`, with a subpackage `+rotational`, which in turn contains the domain file `rotational.ssc`.

If you want to use your own customized rotational domain called `rotational.ssc` and located at the top level of your custom package directory `+MechanicalElements`, the syntax would be:

```
nodes
    r = MechanicalElements.rotational;
end
```

Note Components using your own customized rotational domain cannot be connected with the components using the Simscape Foundation mechanical rotational domain. Use your own customized domain definitions to build complete libraries of components to be connected to each other.

Specifying an optional comment lets you control the port label and location in the block icon. For more information, see “Customize the Names and Locations of the Block Ports” on page 3-47. In the following example, the electrical conserving port will be labelled + and will be located on the top side of the block icon.

```
nodes
    p = foundation.electrical.electrical; % +:top
end
```

Related Examples

- “Declare a Spring Component” on page 2-21
- “Declare a Mechanical Rotational Domain” on page 2-20
- “Declare Through and Across Variables for a Domain” on page 2-7
- “Declare Component Variables” on page 2-9
- “Declare Component Parameters” on page 2-13
- “Declare Component Inputs and Outputs” on page 2-19

More About

- “Declaring Domains and Components” on page 2-3

Declare Component Inputs and Outputs

In addition to conserving ports, Simscape blocks can contain Physical Signal input and output ports, directional ports that carry signals with associated units. These ports are defined in the `inputs` and `outputs` declaration blocks of a component file. Each input or output is defined as a value with unit, where `value` can be a scalar, vector, or matrix. For a vector or a matrix, all signals have the same unit.

Specifying an optional comment lets you control the port label and location in the block icon. For more information, see “Customize the Names and Locations of the Block Ports” on page 3-47.

The following example declares an input port `s`, with a default value of `1 Pa`, specifying the control port of a hydraulic pressure source. In the block diagram, this port will be named **Pressure** and will be located on the top side of the block icon.

```
inputs
    s = { 1, 'Pa' };    % Pressure:top
end
```

The next example declares an output port `v` as a 3-by-3 matrix of linear velocities.

```
outputs
    v = {zeros(3), 'm/s'};
end
```

Related Examples

- “Declare a Spring Component” on page 2-21
- “Declare Component Variables” on page 2-9
- “Declare Component Parameters” on page 2-13
- “Declare Component Nodes” on page 2-17

More About

- “Declaring Domains and Components” on page 2-3

Declare a Mechanical Rotational Domain

The following file, named `rotational.ssc`, declares a mechanical rotational domain, with angular velocity as an Across variable and torque as a Through variable.

```
domain rotational
% Define the mechanical rotational domain
% in terms of across and through variables

variables
    w = { 1 , 'rad/s' }; % angular velocity
end

variables(Balancing = true)
    t = { 1 , 'N*m' }; % torque
end

end
```

Note This domain declaration corresponds to the Simscape Foundation mechanical rotational domain. For a complete listing of the Foundation domains, see “Foundation Domain Types and Directory Structure” on page 5-2.

In a component, each node associated with this domain will:

- Carry a measurable variable `w` (angular velocity)
- Conserve variable `t` (torque)

For more information, see “Define Relationship Between Component Variables and Nodes” on page 2-30.

Related Examples

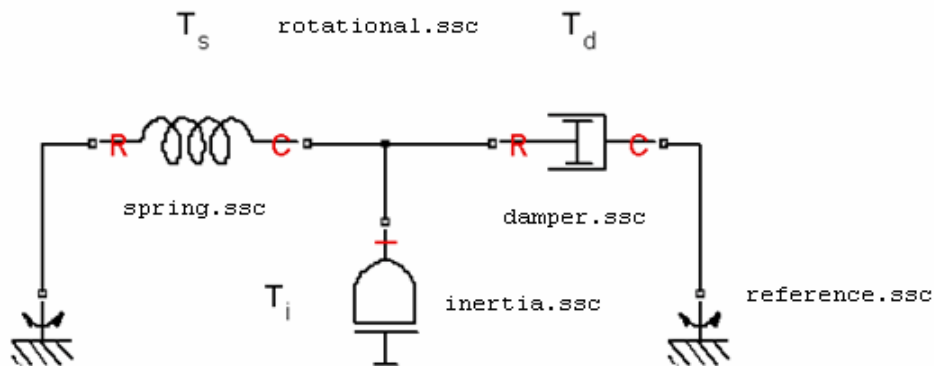
- “Declare Through and Across Variables for a Domain” on page 2-7
- “Declare Domain Parameters” on page 2-16

More About

- “Declaring Domains and Components” on page 2-3

Declare a Spring Component

The following diagram shows a network representation of a mass-spring-damper system, consisting of four components (mass, spring, damper, and reference) in a mechanical rotational domain.



The domain is declared in a file named `rotational.ssc` (see “Declare a Mechanical Rotational Domain” on page 2-20). The following file, named `spring.ssc`, declares a component called `spring`. The component contains:

- Two rotational nodes, `r` and `c` (for rod and case, respectively)
- Parameter `k`, with a default value of `10 N*m/rad`, specifying the spring rate
- Through and Across variables, torque `t` and angular velocity `w`, later to be related to the Through and Across variables of the rotational domain
- Internal variable `theta`, with a default value of `0 rad`, specifying relative angle, that is, deformation of the spring

```
component spring
nodes
  r = foundation.mechanical.rotational.rotational;
  c = foundation.mechanical.rotational.rotational;
end
parameters
  k = { 10, 'N*m/rad' }; % spring rate
end
variables
  theta = { 0, 'rad' }; % introduce new variable for spring deformation
```

```
t = { 0, 'N*m' };      % torque through
w = { 0, 'rad/s' };   % velocity across
end
% setup here
% branches here
% equations here
end
```

Note This example shows only the declaration section of the spring component. For a complete file listing of a spring component, including the setup and equations, see “Mechanical Component — Spring” on page 2-84.

Related Examples

- “Declare a Spring Component” on page 2-21
- “Declare Component Variables” on page 2-9
- “Declare Component Parameters” on page 2-13
- “Declare Component Nodes” on page 2-17
- “Declare Component Inputs and Outputs” on page 2-19

More About

- “Declaring Domains and Components” on page 2-3

Defining Component Setup

In this section...

“Setup Section Purpose” on page 2-23

“Rules and Restrictions” on page 2-23

“Simple Setup” on page 2-24

Setup Section Purpose

The setup section of a Simscape file consists of the function named `setup`. The `setup` function is executed once for each component instance during model compilation. It takes no arguments and returns no arguments.

Note Setup is not a constructor; it prepares the component for simulation.

Use the `setup` function for the following purposes:

- Validating parameters
- Computing derived parameters
- Setting initial conditions

Rules and Restrictions

The following rules apply:

- The `setup` function is executed as regular MATLAB code.
- All parameters and variables declared in the component are available by their name, for example:

```
component MyComponent
    parameters
        p = {1, 'm' };
    end
    [...]
    function setup
        disp( p ); % during compilation, prints value of p
                  % for each instance of MyComponent in the model
```

```
[...]  
end
```

- You can use variable names only on the left-hand side of the assignments in the `setup` section. Parameter names can be used on either side.
- All parameters and variables that are externally writable are writable within `setup`.
- In case of conflict, assignments in the `setup` section override those made in the declaration section. To ensure proper block operation, if you assign a value to a member in the `setup` section, declare this member with an attribute that prevents it from appearing in the block dialog box, such as (`ExternalAccess=observe`). Otherwise, the assignment made in the `setup` section will override the values specified in the dialog box by the block user. See “Attribute Lists” on page 2-104 for more information.
- Local MATLAB variables may be introduced in the `setup` function. They are scoped only to the `setup` function.

The following restrictions apply:

- Command syntax is not supported in the `setup` function. You must use the function syntax. For more information, see “Command vs. Function Syntax” in the *MATLAB Programming Fundamentals* documentation.
- Persistent and global variables are not supported. For more information, see “Persistent Variables” and “Global Variables” in the *MATLAB Programming Fundamentals* documentation.
- MATLAB system commands using the `!` operator are not supported.
- `try-end` and `try-catch-end` constructs are not supported.
- Nested functions are not supported.
- Passing declaration members to external MATLAB functions, for example, `my_function(param1)`, is not supported. You can, however, pass member values to external functions, for example, `my_function(param1.value('unit'))`.

Simple Setup

In general, you cannot specify a block parameter as run-time if the underlying component uses it in the `setup` function. However, if the `setup` is restricted to simple operations like error-checking, you can declare it as simple:

```
function setup %#simple  
[...]
```


end

In this case, many of the parameters used in the `setup` function can be selected as run-time parameters. In the following example, `p` can be a run-time parameter:

```
component C
  parameters
    p = 0;
  end
  parameters(Access=private)
    pDerived = 0;
  end
  variables(Access=private)
    vDerived = 0;
  end
  function setup %#simple
    if p < 0
      error('id:id', 'invalid p');
    end
    pDerived = p^2 + 2 * p;
    vDerived.value = pDerived + 1;
    vDerived.priority = simscape.priority.high;
  end
  equations
    ...
  end
end
```

When you declare `setup` function as simple, the following rules apply:

- All expressions used in a simple `setup` function must restrict themselves to those supported elsewhere in Simscape language. For a complete list of supported functions, see `equations`.
- A value, parameter or variable, may be assigned to only once on any given path through the `setup` function.
- All reads from a parameter must appear after it is assigned in a `setup` function.
- All assignment must end in a semicolon.
- All members that are assigned to must be private parameters or variables of the current component. Simple `setup` cannot assign to members of child components or members of a base class.
- You can declare local MATLAB variables in a simple `setup` function, but these variables cannot be structures.

- Arguments of `error` and `warning` functions must be literal strings.

In general, making a `setup` function simple means that all parameters are run-time capable. The exception are those parameters that drive conditional assignment:

```
if p1 > 0
  p3 = f1(p2);
else
  p3 = f2(p2);
end
```

In this case, `p1` must be compile-time. However, only those parameters that affect conditional assignment are compile-time. Those that affect error conditions are run-time capable.

Related Examples

- “Validate Parameters” on page 2-27
- “Compute Derived Parameters” on page 2-28
- “Set Initial Conditions” on page 2-29

Validate Parameters

The `setup` function validates parameters using simple `if` statements and the `error` function. For example:

```
component MyComponent
  parameters
    LowerThreshold = {1, 'm' };
    UpperThreshold = {1, 'm' };
  end
  [...]
  function setup
    if LowerThreshold > UpperThreshold
      error( 'LowerThreshold is greater than UpperThreshold' );
    end
  end
  [...]
end
```

Related Examples

- “Compute Derived Parameters” on page 2-28
- “Set Initial Conditions” on page 2-29

More About

- “Defining Component Setup” on page 2-23

Compute Derived Parameters

The `setup` function can override parameters by assigning to them. For example, it can verify that a parameter is not greater than the maximum allowed value, and if it is, issue a warning and assign the maximum allowed value to the parameter:

```
component MyComponent
  parameters
    MyParam = {1, 'm' };
  end
  [...]
  function setup
    MaxValue = {1, 'm' };
    if MyParam > MaxValue
      warning( 'MyParam is greater than MaxValue, overriding with MaxValue' );
      MyParam = MaxValue;
    end
  end
  [...]
end
```

Note Members are strongly typed. In the example above, `MaxValue` must have the same data type and compatible unit as `MyParam`. Otherwise, you will get an error.

Related Examples

- “Validate Parameters” on page 2-27
- “Set Initial Conditions” on page 2-29

More About

- “Defining Component Setup” on page 2-23

Set Initial Conditions

As you declare variables, values that you assign to them are their initial conditions. However, you can use the `setup` function to override these initial conditions by assigning the variable a new value, for example:

```
component MyComponent
  variables
    Speed = {10, 'm/s'};
  end
  [...]
  parameters
    InCollision = 0; % Specifies whether bodies are in collision
  end
  [...]
  function setup
    if InCollision > 0
      Speed = {value={0, 'm/s'}, priority=priority.high}; % Speed(t=0)=0 because bodies are in collision
    end
  end
  [...]
end
```

In the `setup` function assignments, you can specify variable initialization priority, like you do in the declaration section. For more information, see “Variable Priority for Model Initialization” on page 2-10.

Note Variables are also strongly typed. The initial value you assign to the variable must have the same data type and compatible unit as the variable. Otherwise, you will get an error.

Related Examples

- “Validate Parameters” on page 2-27
- “Compute Derived Parameters” on page 2-28

More About

- “Defining Component Setup” on page 2-23

Define Relationship Between Component Variables and Nodes

In this section...

“Connecting Component Variables to the Domain” on page 2-30

“Workflow from Domain to Component” on page 2-30

“Connecting One Through and One Across Variable” on page 2-32

“Connecting Two Through and Two Across Variables” on page 2-33

Connecting Component Variables to the Domain

After you declare the component Through and Across variables, you need to connect them to the domain Through and Across variables. You do this by establishing the relationship between the component variables and its nodes, which carry the Through and Across variables for the domain:

- To establish the relationship between the Through variables, use the **branches** section of the component file. If the component has multiple nodes, indicate branches by writing multiple statements in the **branches** section. For syntax and examples, see the **branches** reference page.
- To establish the relationship between the Across variables, use the **equations** section of the component file. Add an equation that connects the component Across variable with the respective variables at the component nodes. If there is more than one Across variable, add multiple equations, connecting each variable with its respective nodes. The **equations** section can also contain other equations that define the component action. For more information, see “Defining Component Equations” on page 2-34.

Workflow from Domain to Component

Propagate the domain Through and Across variables into a component.

- 1 Declare the Across and Through variables in a domain file (or use an existing domain; for a complete listing of the Foundation domains, see “Foundation Domain Types and Directory Structure” on page 5-2).

For example, the following domain file, named `rotational.ssc`, declares angular velocity, w , as an Across variable and torque, t , as a Through variable.

```
domain rotational
```

```

% Define the mechanical rotational domain
% in terms of across and through variables

variables
    w = { 1 , 'rad/s' }; % angular velocity
end

variables(Balancing = true)
    t = { 1 , 'N*m' }; % torque
end

end

```

- 2** Declare the nodes in a component file and associate them with the domain, for example:

```

nodes
    node1 = MyPackage.rotational;
    node2 = MyPackage.rotational;
end

```

Once a node is associated with a domain, it:

- Carries each of the domain Across variables as a measurable quantity. In this example, each of the nodes carries one Across variable, w .
- Writes a conserving equation for each of the domain Through variables. In this example, there is one Through variable, t , and therefore each node writes one conserving equation. A conserving equation is a sum of terms that is set to zero ($\text{node.t} == 0$). The `branches` section in the component file establishes the terms that are summed to zero at the node.

- 3** Declare the corresponding variables in the component file, for example:

```

variables
    w = { 1 , 'rad/s' }; % angular velocity
    t = { 1 , 'N*m' }; % torque
end

```

The names of the component variables do not have to match those of the domain Across and Through variables, but the units must be commensurate. At this point, there is no connection between the component variables and the domain variables.

- 4** Establish the relationship between the Through variables by using the `branches` section of the component file. For example:

```
branches
    t : node1.t -> node2.t;      % t - Through variable from node1 to node2
end
```

This branch statement declares that `t` flows from `node1` to `node2`. Therefore, `t` is subtracted from the conserving equation identified by `node1.t`, and `t` is added to the conserving equation identified by `node2.t`. For more information and examples, see the `branches` reference page.

- 5 Establish relationship between the Across variables in the `equations` section of the component file, for example, by adding the following equation:

```
equations
    w == node1.w - node2.w;      % w - Across variable between node1 and node2
    [...]                       % more equations describing the component behavior, as n
end
```

Connecting One Through and One Across Variable

In this example, `r` and `c` are rotational nodes, while `t` and `w` are component variables for torque and angular velocity, respectively. The relationship between the variables and nodes is established in the `branches` and the `equations` sections:

```
component spring
nodes
    r = foundation.mechanical.rotational.rotational;
    c = foundation.mechanical.rotational.rotational;
end
[...]
variables
    [...]
    t = { 0, 'N*m' };           % torque through
    w = { 0, 'rad/s' };        % velocity across
end
branches
    t : r.t -> c.t;           % t - Through variable from r to c
end
equations
    w == r.w - c.w;           % w - Across variable between r and c
    [...]                     % more equations here
end
end
```


Connecting Two Through and Two Across Variables

This example shows setting up the Across and Through variables of a component with two electrical windings, such as a transformer or mutual inductor. The component has four electrical nodes, and each winding has its own voltage and current variables. The relationship between the variables and nodes is established in the `branches` and the `equations` sections:

```

component two_windings
  nodes
    p1 = foundation.electrical.electrical;
    n1 = foundation.electrical.electrical;
    p2 = foundation.electrical.electrical;
    n2 = foundation.electrical.electrical;
  end
  [...]
  variables
    i1 = { 0, 'A' };
    v1 = { 0, 'V' };
    i2 = { 0, 'A' };
    v2 = { 0, 'V' };
  end
  [...]
  branches
    i1 : p1.i -> n1.i;   % Current through first winding
    i2 : p2.i -> n2.i;   % Current through second winding
  end
  equations
    v1 == p1.v - n1.v;   % Voltage across first winding
    v2 == p2.v - n2.v;   % Voltage across second winding
    [...]                % more equations here
  end
end

```

Defining Component Equations

In this section...

“Equation Section Purpose” on page 2-34

“Specifying Mathematical Equality” on page 2-34

“Use of Relational Operators in Equations” on page 2-36

“Equation Dimensionality” on page 2-38

“Equation Continuity” on page 2-38

“Working with Physical Units in Equations” on page 2-39

Equation Section Purpose

The equation section of a Simscape file is executed throughout the simulation. The purpose of the equation section is to establish the mathematical relationships among a component’s variables, parameters, inputs, outputs, time and the time derivatives of each of these entities.

A Simscape language equation consists of two expressions connected with the == operator. Unlike the regular assignment operator (=), the == operator specifies continuous mathematical equality between the two expressions (for more information, see “Specifying Mathematical Equality” on page 2-34). The equation expressions may be constructed from any of the identifiers defined in the model declaration. You can also access global simulation time from the equation section using the `time` function.

Specifying Mathematical Equality

Simscape language stipulates semantically that all the equation expressions returned by the equation section of a Simscape file specify continuous mathematical equality between two expressions. Consider a simple example:

```
equations
    Expression1 == Expression2;
end
```

Here we have declared an equality between `Expression1` and `Expression2`. The left- and right-hand side expressions are any valid MATLAB expressions (see the next section for restrictions on using the relational operators: ==, <, >, <=, >=, ~=, &&, | |). The

equation expressions may be constructed from any of the identifiers defined in the model declaration.

The equation is defined with the `==` operator. This means that the equation does not represent assignment but rather a symmetric mathematical relationship between the left- and right-hand operands. Because `==` is symmetric, the left-hand operand is not restricted to just a variable. For example:

```
component MyComponent
  [...]
  variables
    a = 1;
    b = 1;
    c = 1;
  end
  equations
    a + b == c;
  end
end
```

The following example is mathematically equivalent to the previous example:

```
component MyComponent
  [...]
  variables
    a = 1;
    b = 1;
    c = 1;
  end
  equations
    0 == c - a - b;
  end
end
```

Note Equation expressions must be terminated with a semicolon or a newline. Unlike MATLAB, the absence of a semicolon makes no difference. In any case, Simscape language does not display the result as it evaluates the equation.

Use of Relational Operators in Equations

In the previous section we discussed how `==` is used to declare mathematical equalities. In MATLAB, however, `==` yields an expression like any other operator. For example:

```
(a == b) * c;
```

where `a`, `b`, and `c` represent scalar double values, is a legal MATLAB expression. This would mean, take the `logical` value generated by testing `a`'s equivalence to `b`, coerce this value to a `double` and multiply by `c`. If `a` is the same as `b`, then this expression will return `c`. Otherwise, it will return 0.

On the other hand, in MATLAB we can use `==` twice to build an expression:

```
a == b == c;
```

This expression is ambiguous, but MATLAB makes `==` and other relational operators left associative, so this expression is treated as:

```
(a == b) == c;
```

The subtle difference between `(a == b) == c` and `a == (b == c)` can be significant in MATLAB, but is even more significant in an equation. Because the use of `==` is significant in the Simscape language, and to avoid ambiguity, the following syntax:

```
component MyComponent
    [...]
    equations
        a == b == c;
    end
end
```

is illegal in the Simscape language. You must explicitly associate top-level occurrences of relational operators. Either

```
component MyComponent
    [...]
    equations
        (a == b) == c;
    end
end
```

or

```
component MyComponent
  [...]
  equations
    a == (b == c);
  end
end
```

are legal. In either case, the quantity in the parentheses is equated to the quantity on the other side of the equation.

With the exception of the top-level use of the == operator, == and other relational operators are left associative. For example:

```
component MyComponent
  [...]
  parameters
    a = 1;
    b = 1;
    c = false;
  end
  variables
    d = 1;
  end
  equations
    (a == b == c) == d;
  end
end
```

is legal and interpreted as:

```
component MyComponent
  [...]
  parameters
    a = 1;
    b = 1;
    c = false;
  end
  variables
    d = 1;
  end
  equations
    ((a == b) == c) == d;
  end
end
```

Equation Dimensionality

The expressions on either side of the == operator need not be scalar expressions. They must be either the same size or one must be scalar. For example:

```
equations
  [...]
  <3x3 Expression> == <3x3 Expression>;
  [...]
end
```

is legal and introduces 9 scalar equations. The equation expression:

```
equations
  [...]
  <1x1 Expression> == <3x3 Expression>;
  [...]
end
```

is also legal. Here, the left-hand side of the equation is expanded, via scalar expansion, into the same expression replicated into a 3x3 matrix. This equation expression also introduces 9 scalar equations.

However, the equation expression:

```
equations
  [...]
  <2x3 Expression> == <3x2 Expression>;
  [...]
end
```

is illegal because the sizes of the expressions on the left- and right-hand side are different.

Equation Continuity

The equation section is evaluated in continuous time. Some of the values that are accessible in the equation section are themselves piecewise continuous, that is, they change continuously in time. These values are:

- variables
- inputs

- outputs
- time

Piecewise continuous indicates that values are continuous over compact time intervals but may change value at certain instances. The following values are continuous, but not time-varying:

- parameters
- constants

Time-varying countable values, for example, integer or logical, are never continuous.

Continuity is propagated like a data type. It is propagated through continuous functions (see Supported Functions).

Working with Physical Units in Equations

In Simscape language, you declare members (such as parameters, variables, inputs, and outputs) as value with unit, and the equations automatically handle all unit conversions.

However, empirical formulae often employ noninteger exponents where the base is either unitless or in known units. When working with these types of formulae, convert the base to a unitless value using the `value` function and then reapply units if needed.

For example, the following formula gives the pressure drop, in Pa, in terms of flow rate, in m^3/s :

```
p == k * q^1.023
```

where p is pressure, q is flow rate and k is some unitless constant. To write this formula in Simscape language, use:

```
p == { k * value(q, 'm^3/s')^1.023, 'Pa' }
```

This approach works regardless of the actual units of p or q , as long as they are commensurate with pressure and volumetric flow rate, respectively. For example, the actual flow rate can be in gallons per minute, the equation will still work and handle the unit conversion automatically.

Related Examples

- “Simple Algebraic System” on page 2-41

- “Use Simulation Time in Equations” on page 2-42

More About

- “Using Conditional Expressions in Equations” on page 2-43
- “Using Intermediate Terms in Equations” on page 2-46
- “Using Lookup Tables in Equations” on page 2-56
- “Programming Run-Time Errors and Warnings” on page 2-59

Simple Algebraic System

This example shows implementation for a simple algebraic system:

$$y = x^2$$
$$x = 2y + 1$$

The Simscape file looks as follows:

```
component MyAlgebraicSystem
  variables
    x = 0;
    y = 0;
  end
  equations
    y == x^2;          % y = x^2
    x == 2 * y + 1;   % x = 2 * y + 1
  end
end
```

Related Examples

- “Use Simulation Time in Equations” on page 2-42

More About

- “Defining Component Equations” on page 2-34
- “Using Conditional Expressions in Equations” on page 2-43
- “Using Intermediate Terms in Equations” on page 2-46
- “Using Lookup Tables in Equations” on page 2-56
- “Programming Run-Time Errors and Warnings” on page 2-59

Use Simulation Time in Equations

You can access global simulation time from the equation section using the `time` function. `time` returns the simulation time in seconds.

The following example illustrates $y = \sin(\omega t)$, where t is simulation time:

```
component
  parameters
    w = { 1, '1/s' } % omega
  end
  outputs
    y = 0;
  end
  equations
    y == sin( w * time );
  end
end
```

Related Examples

- “Simple Algebraic System” on page 2-41

More About

- “Defining Component Equations” on page 2-34
- “Using Conditional Expressions in Equations” on page 2-43
- “Using Intermediate Terms in Equations” on page 2-46
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Using Conditional Expressions in Equations

In this section...

“Statement Syntax” on page 2-43

“Restrictions” on page 2-44

“Example” on page 2-44

Statement Syntax

You can specify conditional equations by using `if` statements.

```
equations
  [...]
  if Expression
    [...]
  elseif Expression
    [...]
  else
    [...]
  end
  [...]
end
```

Each `[...]` section may contain one or more equation expressions.

You can nest `if` statements, for example:

```
equations
  [...]
  if Expression
    [...]
    if Expression
      [...]
    else
      [...]
    end
  else
    [...]
  end
  [...]
end
```

Restrictions

- Every `if` requires an `else`.
- The total number of equation expressions, their dimensionality, and their order must be the same for every branch of the `if-elseif-else` statement. However, this rule does not apply to the `assert` expressions, because they are not included in the expression count for the branch.
- Every branch of the `if-elseif-else` statement must define the same variable in terms of others. For example, you can design a hydraulic orifice with `if-else` branches for turbulent and laminar flow, where each branch defines flow rate in terms of pressure. However, a conditional expression similar to the following

```
if x > 0
    i == 0;
else
    v == 0;
end
```

is forbidden.

Example

For a component where x and y are declared as 1x1 variables, specify the following piecewise equation:

$$y = \begin{cases} x & \text{for } -1 \leq x \leq 1 \\ x^2 & \text{otherwise} \end{cases}$$

This equation, written in the Simscape language, would look like:

```
equations
    if x >= -1 && x <= 1
        y == x;
    else
        y == x^2;
    end
end
```

Another way to write this equation in the Simscape language is:

```
equations
```

```
y == if x>=-1 && x<=1, x else x^2 end  
end
```

More About

- “Defining Component Equations” on page 2-34
- “Using Intermediate Terms in Equations” on page 2-46
- “Using Lookup Tables in Equations” on page 2-56
- “Programming Run-Time Errors and Warnings” on page 2-59

Using Intermediate Terms in Equations

In this section...

“Why Use Intermediate Terms?” on page 2-46

“Syntax Rules” on page 2-47

“Nested `let` Expressions” on page 2-50

“Conditional `let` Expressions” on page 2-52

“Identifier List in the Declarative Clause” on page 2-54

Why Use Intermediate Terms?

Textbooks often define certain equation terms in separate equations, and then substitute these intermediate equations into the main one. For example, for fully developed flow in ducts, the Darcy friction factor can be used to compute pressure loss:

$$P = \frac{f \cdot L \cdot \rho \cdot V^2}{2D}$$

where P is pressure, f is the Darcy friction factor, L is length, ρ is density, V is flow velocity, and D is hydraulic area.

These terms are further defined by:

$$f = \frac{0.316}{\text{Re}^{1/4}}$$

$$\text{Re} = \frac{D \cdot V}{\nu}$$

$$D = \sqrt{\frac{4A}{\pi}}$$

$$V = \frac{q}{A}$$

where Re is the Reynolds number, A is the area, q is volumetric flow rate, and ν is the kinematic viscosity.

In Simscape language, you can define intermediate terms and use them in one or more equations by using the `let` expressions. The following example shows the same equations written out in Simscape language:

```
component MyComponent
[...]
parameters
  L = { 1, 'm' }; % length
  rho = { 1e3, 'kg/m^3' }; % density
  nu = { 1e-6, 'm^2/s' }; % kinematic viscosity
end
variables
  p = { 0, 'Pa' }; % pressure
  q = { 0, 'm^3/s' }; % volumetric flow rate
  A = { 0, 'm^2' }; % area
end
equations
  let
    f = 0.316 / Re_d^0.25; % Darcy friction factor
    Re_d = D_h * V / nu; % Reynolds number
    D_h = sqrt( 4.0 * A / pi ); % hydraulic area
    V = q / A; % flow velocity
  in
    p == f * L * rho * V^2 / (2 * D_h); % final equation
  end
end
end
```

After substitution of all intermediate terms, the final equation becomes:

$$p=0.316/(\text{sqrt}(4.0 * A / \text{pi}) * q / A / \text{nu})^{0.25} * L * \text{rho} * (q / A)^2 / (2 * \text{sqrt}(4.0 * A / \text{pi}));$$

Syntax Rules

A `let` expression consists of two clauses, the declaration clause and the expression clause.

```
equations
[...]
let
  declaration clause
```

```
in
  expression clause
end
[...]
```

The declaration clause assigns an identifier, or set of identifiers, on the left-hand side of the equal sign (=) to an equation expression on the right-hand side of the equal sign:

```
LetValue = EquationExpression
```

The expression clause defines the scope of the substitution. It starts with the keyword `in`, and may contain one or more equation expressions. All the expressions assigned to the identifiers in the declaration clause are substituted into the equations in the expression clause during parsing.

Note The `end` keyword is required at the end of a `let-in-end` statement.

Here is a simple example:

```
component MyComponent
  [...]
  variables
    x = 0;
    y = 0;
  end
  equations
    let
      z = y + 1;
    in
      x == z;
    end
  end
end
```

In this example, the declaration clause of the `let` expression sets the value of the identifier `z` to be the expression `y + 1`. Thus, substituting `y + 1` for `z` in the expression clause in the `let` statement, the code above is equivalent to:

```
component MyComponent
  [...]
  variables
```



```

    x = 0;
    y = 0;
  end
  equations
    x == y + 1;
  end
end
end
end

```

There may be multiple declarations in the declaration clause. These declarations are order independent. The identifiers declared in one declaration may be referred to by the expressions for identifiers in other declarations in the same declaration clause. Thus, in the code example shown in the previous section, the identifier `Re_d` (Reynolds number) is used in the expression declaring the identifier `f` (Darcy friction factor). The only requirement is that the expression references are acyclic.

The expression clause of a `let` expression defines the scope of the substitution for the declaration clause. Other equations, that do not require these substitutions, may appear in the equation section outside of the expression clause. In the following example, the equation section contains the equation expression `c == b + 2` outside the scope of the `let` expression before it.

```

component MyComponent
  [...]
  variables
    a = 0;
    b = 0;
    c = 0;
  end
  equations
    let
      x = a + 1;
    in
      b == x;
    end
    c == b + 2;
  end
end

```

These expressions are treated as peers. They are order independent, so this example is equivalent to

```

component MyComponent
  [...]

```

```
variables
  a = 0;
  b = 0;
  c = 0;
end
equations
  c == b + 2;
  let
    x = a + 1;
  in
    b == x;
  end
end
end
```

and, after the substitution, to

```
component MyComponent
[...]
```

```
variables
  a = 0;
  b = 0;
  c = 0;
end
equations
  b == a + 1;
  c == b + 2;
end
end
```

Nested `let` Expressions

You can nest `let` expressions, for example:

```
component MyComponent
[...]
```

```
variables
  a = 0;
  b = 0;
  c = 0;
end
equations
  let
    w = a + 1;
```

```

in
  let
    z = w + 1;
  in
    b == z;
    c == w;
  end
end
end
end

```

In case of nesting, substitutions are performed based on both of the declaration clauses. After the substitutions, the code above becomes:

```

component MyComponent
[... ]
variables
  a = 0;
  b = 0;
  c = 0;
end
equations
  b == a + 1 + 1;
  c == a + 1;
end
end

```

The innermost declarations take precedence. The following example illustrates a nested `let` expression where the inner declaration clause overrides the value declared in the outer one:

```

component MyComponent
[... ]
variables
  a = 0;
  b = 0;
end
equations
  let
    w = a + 1;
  in
    let
      w = a + 2;
    in
      b == w;
    end
  end
end

```

```
        end
      end
    end
  end
```

Performing substitution on this example yields:

```
component MyComponent
[...]
```

```
variables
  a = 0;
  b = 0;
end
equations
  b == a + 2;
end
end
```

Conditional let Expressions

You can use `if` statements within both declarative and expression clause of `let` expressions, for example:

```
component MyComponent
[...]
```

```
variables
  a = 0;
  b = 0;
  c = 0;
end
equations
  let
    x = if a < 0, a else b end;
  in
    c == x;
  end
end
end
```

Here x is declared as the conditional expression based on $a < 0$. Performing substitution on this example yields:

```
component MyComponent
[...]
```

```

variables
  a = 0;
  b = 0;
  c = 0;
end
equations
  c == if a < 0, a else b end;
end
end

```

The next example illustrates how you can use `let` expressions within conditional expressions. The two `let` expressions on either side of the conditional expression are independent:

```

component MyComponent
  [...]
  variables
    a = 0;
    b = 0;
    c = 0;
  end
  equations
    if a < 0
      let
        z = b + 1;
      in
        c == z;
      end
    else
      let
        z = b + 2;
      in
        c == z;
      end
    end
  end
end
end

```

This code is equivalent to:

```

component MyComponent
  [...]
  variables
    a = 0;
    b = 0;

```

```
    c = 0;
  end
  equations
    if a < 0
      c == b + 1;
    else
      c == b + 2;
    end
  end
end
end
```

Identifier List in the Declarative Clause

This example shows using an identifier list, rather than a single identifier, in the declarative clause of a `let` expression:

```
component MyComponent
  [...]
  variables
    a = 0;
    b = 0;
    c = 0;
    d = 0;
  end
  equations
    let
      [x, y] = if a < 0, a; -a else -b; b end;
    in
      c == x;
      d == y;
    end
  end
end
```

Here x and y are declared as the conditional expression based on $a < 0$. Notice that each side of the `if` statement defines a list of two expressions. A first semantic translation of this example separates the `if` statement into

```
if a < 0, a; -a else -b; b end =>
{ if a < 0, a else -b end; if a < 0, -a else b end }
```

then the second semantic translation becomes

```
[x, y] = { if a < 0, a else -b end; if a < 0, -a else b end } =>
```

```
x = if a < 0, a else -b end; y = if a < 0, -a else b end;
```

and the final substitution on this example yields:

```
component MyComponent
[... ]
variables
  a = 0;
  b = 0;
  c = 0;
  d = 0;
end
equations
  c == if a < 0, a else -b end;
  d == if a < 0, -a else b end;
end
end
```

More About

- “Defining Component Equations” on page 2-34
- “Using Conditional Expressions in Equations” on page 2-43
- “Using Lookup Tables in Equations” on page 2-56
- “Programming Run-Time Errors and Warnings” on page 2-59

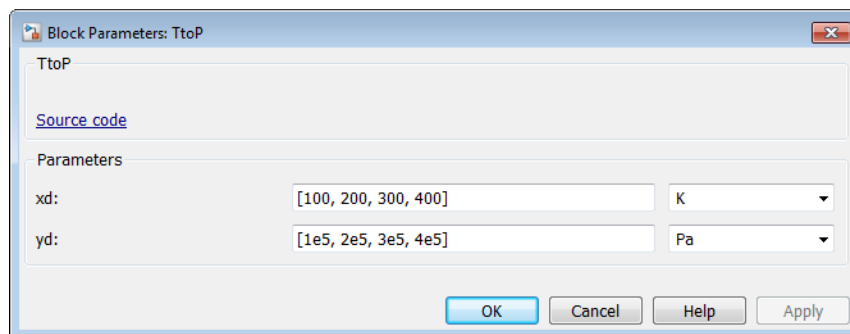
Using Lookup Tables in Equations

You can use the `tablelookup` function in the `equations` section of the Simscape file to interpolate input values based on a set of data points in a one-dimensional, two-dimensional, or three-dimensional table. This functionality is similar to that of the Simulink and Simscape Lookup Table blocks. It allows you to incorporate table-driven modeling directly in your custom block, without the need of connecting an external Lookup Table block to your model.

The following example implements mapping temperature to pressure using a one-dimensional lookup table.

```
component TtoP
  inputs
    u = {0, 'K'}; % temperature
  end
  outputs
    y = {0, 'Pa'}; % pressure
  end
  parameters (Size=variable)
    xd = {[100 200 300 400] 'K'};
    yd = {[1e5 2e5 3e5 4e5] 'Pa'};
  end
  equations
    y == tablelookup(xd, yd, u, interpolation=linear, extrapolation=nearest);
  end
end
```

`xd` and `yd` are declared as variable-size parameters with units. This enables the block users to provide their own data sets when the component is converted to a custom block, and also to select commensurate units from the drop-downs in the custom block dialog box. The next illustration shows the dialog box of the custom block generated from this component.



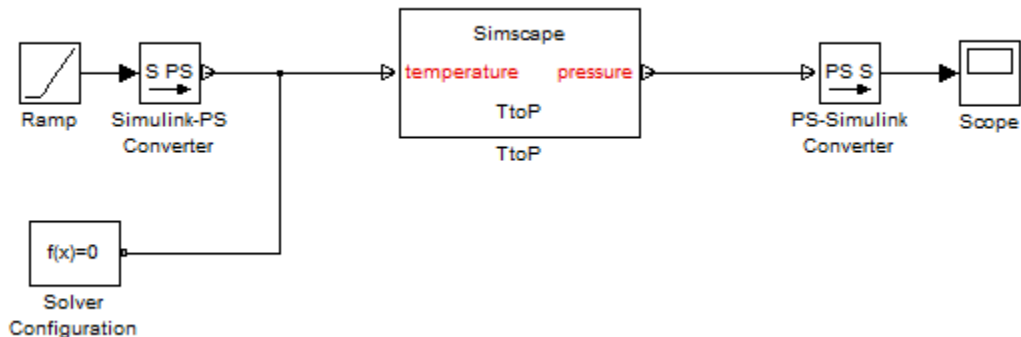
Note Currently, you can not use variable-size parameters in the `equations` section outside of the `tablelookup` function.

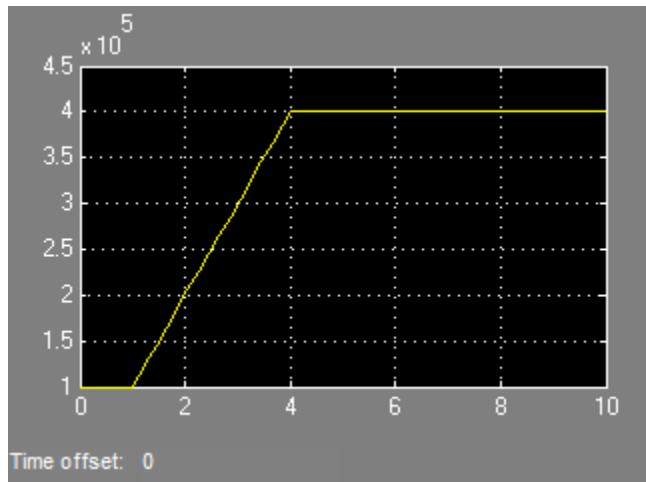
To avoid repeating the same variable-size parameter declarations in each component that needs to use them in its `tablelookup` function, you can declare variable-size domain parameters and propagate them to components for interpolation purposes. For more information, see “Propagation of Domain Parameters” on page 2-96.

The following rules apply to the one-dimensional arrays `xd` and `yd`:

- The two arrays must be of the same size.
- For smooth interpolation, each array must contain at least three values. For linear interpolation, two values are sufficient.
- The `xd` values must be strictly monotonic, either increasing or decreasing.

The TtoP component uses linear interpolation for values within the table range, but outputs the nearest value of `yd` for out-of-range input values. The following illustration shows a block diagram, where the custom TtoP block is used with a linear input signal changing from 0 to 1000, and the resulting output.





See the `tablelookup` reference page for syntax specifics and more examples.

More About

- “Defining Component Equations” on page 2-34
- “Using Conditional Expressions in Equations” on page 2-43
- “Using Intermediate Terms in Equations” on page 2-46
- “Programming Run-Time Errors and Warnings” on page 2-59

Programming Run-Time Errors and Warnings

Use the `assert` construct to implement run-time error and warning messages for a custom block. In the component file, you specify the condition to be evaluated, as well as the error message to be output if this condition is violated. When the custom block based on this component file is used in a model, it will output this message if the condition is violated during simulation. The `Warn` attribute of the `assert` construct specifies whether simulation stops when the predicate condition is violated, or continues with a warning.

The following component file implements a variable resistor, where input physical signal `R` supplies the resistance value. The `assert` construct checks that this input signal is greater than or equal to zero:

```
component MyVariableResistor
% Variable Resistor
% Models a linear variable resistor. The relationship between voltage V
% and current I is V=I*R where R is the numerical value presented at the
% physical signal port R. If this signal becomes negative, simulation
% errors out.
%

  inputs
    R = { 0.0, 'Ohm' };
  end

  nodes
    p = foundation.electrical.electrical; % +:left
    n = foundation.electrical.electrical; % -:right
  end

  variables
    i = { 0, 'A' };
    v = { 0, 'V' };
  end

  branches
    i : p.i -> n.i;
  end

  equations
    assert( R >= 0, 'Negative resistance is not modeled' );
    v == p.v - n.v;
    v == i*R;
  end
end
```

end

end

If a model contains this Variable Resistor block, and signal R becomes negative during simulation, then simulation stops and the Simulation Diagnostics window opens with a message similar to the following:

```
At time 3.200000, an assertion is triggered. Negative resistance is not modeled.  
The assertion comes from:  
Block path: dc_motor1/Variable Resistor  
Assert location: between line: 29, column: 14 and line: 29, column: 18 in file:  
C:/Work/libraries/+MySimscapeLibrary/+ElectricalElements/MyVariableResistor.ssc
```

The error message contains the following information:

- Simulation time when the assertion got triggered
- The *message* string (in this example, `Negative resistance is not modeled`)
- An active link to the block that triggered the assertion. Click the **Block path** link to highlight the block in the model diagram.
- An active link to the assert location in the component source file. Click the **Assert location** link to open the Simscape source file of the component, with the cursor at the start of violated predicate condition. For Simscape protected files, the **Assert location** information is omitted from the error message.

See the `assert` reference page for syntax specifics and more examples.

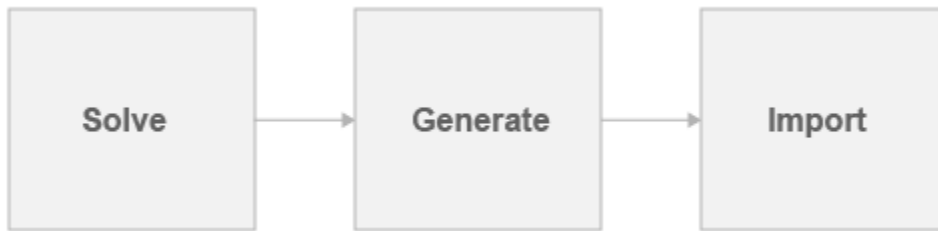
More About

- “Defining Component Equations” on page 2-34
- “Using Conditional Expressions in Equations” on page 2-43
- “Using Intermediate Terms in Equations” on page 2-46
- “Using Lookup Tables in Equations” on page 2-56

Import Symbolic Math Toolbox Equations

Required products: Simscape, Symbolic Math Toolbox™

When designing a Simscape language component, you can use Symbolic Math Toolbox software to solve the physical equations and generate code in the format appropriate for the Simscape language equation section. Then, import the results by copying and pasting them into the equation section of a component file and declaring all the symbolic variables used in these equations.



Suppose, you want to generate a Simscape equation from the solution of the following ordinary differential equation. As a first step, use the `dsolve` function to solve the equation:

```

syms a y(t)
Dy = diff(y);
s = dsolve(diff(y, 2) == -a^2*y, y(0) == 1, Dy(pi/a) == 0);
s = simplify(s)
  
```

The solution is:

```

s =
cos(a*t)
  
```

Then, use the `simscapeEquation` function to rewrite the solution in the Simscape language equation format:

```
simscapeEquation(s)
```

`simscapeEquation` generates the following code:

```

ans =
s == cos(a*time);
  
```

Copy and paste the generated code into the equation section of a component file:

```
component MyComponent
    equations
        s == cos(a*time);
    end
end
```

Make sure the declaration section of the component file contains all the symbolic variables used in these equations. You can declare these symbolic variables as Simscape language variables, parameters, inputs, or outputs, depending on their physical function and your intended block design.

```
component MyComponent
    inputs
        a = {1, 'm/s'};
    end
    outputs
        s = {0, 'm'};
    end
    equations
        s == cos(a*time);
    end
end
```

Related Examples

- “Use Simulation Time in Equations” on page 2-42

More About

- “Getting Started with Symbolic Math Toolbox”
- “Generate Simscape Equations”

Discrete Event Modeling

In this section...

“Event Variables” on page 2-63

“Event Data Type and edge Operator” on page 2-64

“Events Section and when Clause” on page 2-65

Physical modeling, in general, involves continuous variables and equations. In some cases, however, you can simplify the mathematical model of the system and improve simulation performance by treating certain changes in system behavior as discrete. Such an idealization assumes that system variables may only change values instantaneously and discontinuously at specific points in time.

An *event* is a conceptual notation that denotes a change of state in a system. Event modeling lets you perform discrete changes on continuous variables. The two most common applications of event modeling are:

- Trigger-and-hold mechanism, such as a triggered delay. For example, a component has two inputs: u and x (triggered signal), and one output y . When and only when the triggered signal x changes value from false to true, output y is reset to the value of u at current time. y remains unchanged all other times.
- Enabled component, acting on a principle similar to Simulink enabled subsystem. That is, the component has a control signal as input. If the control signal has a positive value, then the component holds certain states to the most recent value, or resets them. When the control signal is negative, the states change according to component equations.

The following constructs in Simscape language let you perform event modeling: event variables, `events` section, `when` clause, and `edge` operator.

Event Variables

Event variables are piecewise constant, that is, they change values only at event instants, and keep their values constant between events. You can declare internal component variables of type integer or real as event variables by setting the `Event=true` attribute.

For example, the following code declares two event variables: x (type real) and d (type integer).

```
variables (Event=true)
  x = 0;
  d = integer(0);
end
```

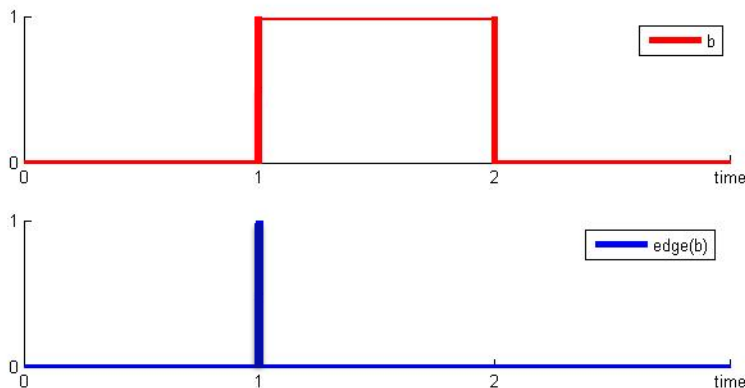
You can initialize event variables the same way as continuous variables, for example, through member component modification or setup function. The only difference is that initialization to event variables always has high priority. If you specify initialization priority other than high, the priority part gets ignored.

You update the values of the event variables in the `events` section of the component file, by using the `when` clause.

Event Data Type and edge Operator

The `edge` operator takes a scalar Boolean expression as input. It returns true, and triggers an event, when and only when the input argument changes value from false to true. The return type of `edge` is *event type*. Event data type is a special category of Boolean type, which returns true only instantaneously, and returns false otherwise.

The following graphic illustrates the difference between Boolean and event data types.



`edge(b)` returns true only when `b` changes from false to true.

To trigger an event on the falling edge of condition `b`, use `edge(~b)`.

The data derivation rules between Boolean and event data types are:

- `edge(boolean)` is event
- `~event` is boolean
- `(event && event)` is event
- `(event && boolean)` is event
- `(event || event)` is event
- `(event || boolean)` is boolean

You use the `edge` operator to define event predicates in `when` clauses.

Events Section and when Clause

The `events` section in a component file manages the event updates. The `events` section can contain only `when` clauses. The order of `when` clauses does not matter.

The `when` clause serves to update the values of the event variables. The syntax is

```
when EventPredicate
  var1 = expr1;
  var2 = expr2;
  ...
end
```

EventPredicate is an expression that defines when an event occurs. It must be an expression of event data type, as described in “Event Data Type and `edge` Operator” on page 2-64.

The variables in the body of the `when` clause must be declared as event variables. When the event predicate returns true, all the variables in the body of the `when` clause simultaneously get updated to the new values.

The order of the variable assignments in the body of the `when` clause does not matter, because all updates happen simultaneously. For example, if `d1` and `d2` are event variables initialized to 0,

```
when edge(time>1.0)
  d1 = d2 + 1;
  d2 = d1 + 1;
end
```

is equivalent to:

```
when edge(time>1.0)
  d2 = d1 + 1;
  d1 = d2 + 1;
end
```

After the event, both `d1` and `d2` have a new value of 1, because they were both simultaneously updated by adding 1 to the old value of 0.

A `when` clause cannot update an event variable more than once within the same assignments list. However, two independent `when` clauses also may not update the same event variable. You must use an `elsewhen` branch to do this.

Branching of the `elsewhen` Clauses

A `when` clause can optionally have one or more `elsewhen` branches:

```
when EventPredicate
  var1 = expr1;
  var2 = expr2;
  ...
elsewhen EventPredicate
  var1 = expr3;
  ...
end
```

Note The default `else` branch in a `when` clause is illegal.

A common usage of `elsewhen` branches is to prioritize events. If multiple predicates become true at the same point in time, only the branch with the highest precedence is activated. The precedence of the branches in a `when` clause is determined by their declaration order. That is, the `when` branch has the highest priority, the last `elsewhen` branch has the lowest priority.

Related Examples

- “Triggered Delay Component” on page 2-67
- “Enabled Component” on page 2-68

Triggered Delay Component

The following example implements a triggered delay component:

```
component Triggered
  inputs
    u = 0; % input signal
    triggered = 0; % control signal
  end
  variables(Event=true)
    x = 0;
  end
  outputs
    y = 0;
  end
  events
    when edge(triggered>0)
      x = u;
    end
  end
  equations
    y == x;
  end
end
```

When the control signal becomes positive, the event variable x gets updated to the current value of the input signal u . Output y outputs the value of x . Therefore, the output signal y gets updated to the current value of the input signal u on the rising edge of the control signal, and then holds that value between the events.

Related Examples

- “Enabled Component” on page 2-68

More About

- “Discrete Event Modeling” on page 2-63

Enabled Component

The following example implements a component similar to the acting principle of a Simulink enabled subsystem:

```
component EnabledComponent
  inputs
    in1 = 0; % control signal
    in2 = 0; % data signal
  end
  variables (Event=true)
    d = 0;
  end
  outputs
    y = 0;
  end
  parameters
    held = true; % false for reset
    y_init = 0;
  end
  events
    when edge(in1 > 0)
      d = in2;
    end
  end
  equations
    if in1 > 0 && held
      y == d;
    else if in1 > 0 && ~held
      y == y_init;
    else
      y == in2;
    end
  end
end
```

The component has two inputs: control signal `in1` and data signal `in2`. When the control signal turns positive, the event variable `d` assumes the current value of the data signal.

The block operation depends on the value of the `held` parameter: if it is `true`, then as long as the control signal has a positive value, the output port `y` outputs the most recent held value of the event variable. If `held` is `false`, the output resets to the initial value,

specified by the `y_init` parameter. When the control signal is negative, the output `y` matches the input data signal `in2`.

Related Examples

- “Triggered Delay Component” on page 2-67

More About

- “Discrete Event Modeling” on page 2-63

About Composite Components

A composite component is constructed out of other components. To create a composite component, you have to list the names of the member (constituent) components and then specify how the ports of the member components are connected to each other and to the external ports of the composite component. You also specify which parameters of the member components are to be visible, and therefore adjustable, in the block dialog box of the composite component.

In certain ways, this functionality is similar to creating a subsystem in a Simulink block diagram, however there are important differences. Simscape language is a textual environment, and therefore you cannot “look under mask” and see a graphical representation of the underlying component connections. At the same time, the textual environment is a very powerful tool for modeling complex modular systems that consist of multiple interconnected member components.

Related Examples

- “Composite Component — DC Motor” on page 2-92

More About

- “Declaring Member Components” on page 2-71
- “Parameterizing Composite Components” on page 2-73
- “Specifying Initial Target Values for Member Variables” on page 2-76
- “Specifying Component Connections” on page 2-78
- “Importing Domain and Component Classes” on page 2-110

Declaring Member Components

A `components` declaration block begins with a `components` keyword and is terminated by an `end` keyword. This block contains declarations for member components included in the composite component. A `components` declaration block must have its `Hidden` attribute value set to `true` (for more information on member attributes, see “Attribute Lists” on page 2-104).

When declaring a member component, you have to associate it with an existing component file, either in the Simscape Foundation libraries or in your custom package. You need to refer to the component name using the full path starting with the top package directory. For more information on packaging your Simscape files, see “Building Custom Block Libraries” on page 3-31.

The following example includes a Rotational Spring block from the Simscape Foundation library in your custom component:

```
components(ExternalAccess=observe)
    rot_spring = foundation.mechanical.rotational.spring;
end
```

The name of the top-level package directory is `+foundation`. It contains a subpackage `+mechanical`, with a subpackage `+rotational`, which in turn contains the component file `spring.ssc`.

If you want to use your own customized rotational spring called `spring.ssc` and located at the top level of your custom package directory `+MechanicalElements`, the syntax would be:

```
components(ExternalAccess=observe)
    rot_spring = MechanicalElements.spring;
end
```

Once you declare a member component, use its identifier (in the preceding examples, `rot_spring`) to refer to its parameters, variables, nodes, inputs, and outputs. For example, `rot_spring.spr_rate` refers to the **Spring rate** parameter of the Rotational Spring block.

Related Examples

- “Composite Component — DC Motor” on page 2-92

More About

- “Parameterizing Composite Components” on page 2-73
- “Specifying Initial Target Values for Member Variables” on page 2-76
- “Specifying Component Connections” on page 2-78
- “Importing Domain and Component Classes” on page 2-110

Parameterizing Composite Components

Composite component parameters let you adjust the desired parameters of the underlying member components from the top-level block dialog box when building and simulating a model.

Specify the composite component parameters by declaring a corresponding parameter in the top-level `parameters` declaration block, and then assigning it to the desired parameter of a member component. The declaration syntax is the same as described in “Declare Component Parameters” on page 2-13.

For example, the following code includes a Foundation library Resistor block in your custom component file, with the ability to control the resistance at the top level and a default resistance of 10 Ohm:

```
component MyCompositeModel
[...]
  parameters
    p1 = {10, 'Ohm'};
    [...]
  end
  components(ExternalAccess=observe)
    r1 = foundation.electrical.elements.resistor(R = p1);
    [...]
  end
[...]
```

You can establish the connection of the top-level parameter with a member component parameter either in the `components` declaration block, or later, in the `setup` section. The following code is equivalent to the example above:

```
component MyCompositeModel
[...]
  parameters
    p1 = {10, 'Ohm'};
    [...]
  end
  components(ExternalAccess=observe)
    r1 = foundation.electrical.elements.resistor;
    ...
  end
```

```
[...]  
function setup  
    r1.R = p1;  
end  
[...]  
end
```

Note: In case of conflict, assignments in the `setup` section override those made in the declaration section.

Components are instantiated using default parameter values in the declaration section before `setup` is run. Therefore, if you make adjustments to the parameters in the `setup` section, use a subsequent `setup` section assignment to establish proper connection between the top-level parameter with a member component parameter, as shown in the following example:

```
component RC  
    nodes  
        p = foundation.electrical.electrical; % :right  
        n = foundation.electrical.electrical; % :left  
    end  
    parameters  
        R = {1 , 'Ohm'}; % Resistance  
        tc = {1 , 's'}; % RC time constant  
    end  
    parameters(ExternalAccess=observe)  
        C = {1 , 'F'};  
    end  
    components(ExternalAccess=observe)  
        c1 = foundation.electrical.elements.capacitor(c=C);  
        r1 = foundation.electrical.elements.resistor(R=R);  
    end  
    function setup  
        C = tc/R;  
        c1.c = C; % This assignment ensures correct operation  
    end  
    connections  
        connect(c1.p, p);  
        connect(c1.n, r1.p);  
        connect(r1.n, n);  
    end  
end
```

You do not have to assign all the parameters of member blocks to top-level parameters. If a member block parameter does not have a corresponding top-level parameter, the composite model uses the default value of this parameter, specified in the member component. You can also use the `setup` section of the composite component to override the default value of the member component parameter and set it to a value applicable to your composite model.

Related Examples

- “Composite Component — DC Motor” on page 2-92

More About

- “Declaring Member Components” on page 2-71
- “Specifying Initial Target Values for Member Variables” on page 2-76
- “Specifying Component Connections” on page 2-78

Specifying Initial Target Values for Member Variables

Member components have to be declared as hidden, and therefore their variables do not appear in the **Variables** tab of the top-level block dialog box. However, if a certain member component variable is important for initialization, you can tie its value to an initialization parameter in the top-level `parameters` declaration block. In this case, the block user will be able to adjust the initial target value of the member component variable from the top-level block dialog box when building and simulating a model.

Note: The block user can not change the initialization priority of the member component variable. You specify the variable initialization priority when you declare the member component. The syntax is the same as described in “Variable Priority for Model Initialization” on page 2-10.

For example, you have a composite DC Motor block (similar to the one described in “Composite Component — DC Motor” on page 2-92) and want the block user to specify the initial target value for the inductor current, with low priority. The following code includes a Foundation library Inductor block in your custom component file, with the ability to control its inductance at the top level (by using the **Rotor Inductance** block parameter) and also to specify a low-priority initial target for the inductor current variable:

```
component DCMotor2
[... ]
  parameters
    rotor_inductance = { 12e-6, 'H' };    % Rotor Inductance
    i0 = { 0, 'A' }; % Initial current target for Rotor Inductor
    [...]
  end
  components(ExternalAccess=observe)
    rotorInductor = foundation.electrical.elements.inductor(l = rotor_inductance,
                                                             i_L = {value = i0, priority = priority.low});
    [...]
  end
[... ]
end
```

In this case, the block user can specify a value for the **Initial current target for Rotor Inductor** parameter, which appears in the block dialog box of the composite component. This value gets assigned as the initial target to variable `i_L` (**Initial current** variable

of the member Inductor block), with low initialization priority. Depending on the results of the solve, the target may or may not be satisfied when the solver computes the initial conditions for simulation. For more information, see “About Variable Initialization”.

You can use an alternative syntax that lets you assign the variable value and priority data fields separately, using the dot notation. For example, the following statement:

```
rotorInductor = foundation.electrical.elements.inductor(l = rotor_inductance,  
                                                       i_L.value = i0, i_L.priority = priority.low);
```

is equivalent to the Inductor component declaration from the previous example.

Related Examples

- “Composite Component — DC Motor” on page 2-92

More About

- “Declaring Member Components” on page 2-71
- “Parameterizing Composite Components” on page 2-73
- “Specifying Component Connections” on page 2-78

Specifying Component Connections

In this section...

“About the Structure Section” on page 2-78

“Conserving Connections” on page 2-79

“Physical Signal Connections” on page 2-80

“Nonscalar Physical Signal Connections” on page 2-82

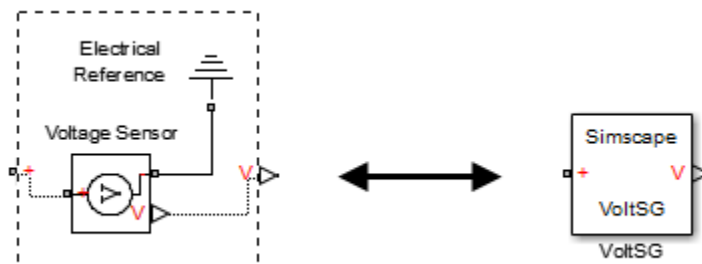
About the Structure Section

The structure section of a Simscape file is executed once during compilation. This section contains information on how the constituent components’ ports are connected to one another, as well as to the external inputs, outputs, and nodes of the top-level component.

The structure section begins with a `connections` keyword and is terminated by an `end` keyword. This `connections` block contains a set of `connect` constructs, which describe both the conserving connections (between `nodes`) and the physical signal connections (between the `inputs` and `outputs`).

In the following example, the custom component file includes the Foundation library Voltage Sensor and Electrical Reference blocks and specifies the following connections:

- Positive port of the voltage sensor to the external electrical conserving port + of the composite component
- Negative port of the voltage sensor to ground
- Physical signal output port of the voltage sensor to the external output of the composite component, located on the right side of the resulting block icon



```

component VoltSG
  nodes
    p = foundation.electrical.electrical; % +
  end
  outputs
    Out = { 0.0, 'V' }; % V:right
  end
  components(ExternalAccess=observe)
    VoltSensor = foundation.electrical.sensors.voltage;
    Grnd = foundation.electrical.elements.reference;
  end
  connections
    connect(p, VoltSensor.p);
    connect(Grnd.V, VoltSensor.n);
    connect(VoltSensor.V, Out);
  end
end

```

In this example, the first two `connect` constructs specify conserving connections between electrical nodes. The third `connect` construct is a physical signal connection. Although these constructs look similar, their syntax rules are different.

Conserving Connections

For conserving connections, the `connect` construct can have two or more arguments. For example, the connections in the following example

```

connections
  connect(R1.p, R2.n);
  connect(R1.p, R3.p);
end

```

can be replaced with

```

connections
  connect(R1.p, R2.n, R3.p);
end

```

The order of arguments does not matter. The only requirement is that the nodes being connected are all of the same type (that is, are all associated with the same domain).

In the following example, the composite component consists of three identical resistors connected in parallel:

```

component ParResistors

```

```
nodes
  p = foundation.electrical.electrical;
  n = foundation.electrical.electrical;
end
parameters
  p1 = {3 , 'Ohm'};
end
components(ExternalAccess=observe)
  r1 = foundation.electrical.elements.resistor(R=p1);
  r2 = foundation.electrical.elements.resistor(R=p1);
  r3 = foundation.electrical.elements.resistor(R=p1);
end
connections
  connect(r1.p, r2.p, r3.p, p);
  connect(r1.n, r2.n, r3.n, n);
end
end
```

Physical Signal Connections

Physical signal connections are directional, therefore the `connect` construct has the following format:

```
connect(s, d);
```

where `s` is the signal source port and `d` is the destination port.

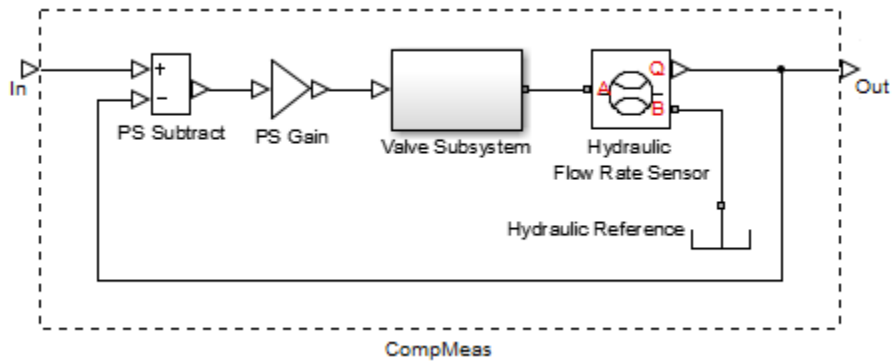
There can be more than one destination port connected to the same source port:

```
connect(s, d1, d2);
```

The source and destination ports belong to the `inputs` or `outputs` member classes. The following table lists valid source and destination combinations.

| Source | Destination |
|--|---|
| External input port of composite component | Input port of member component |
| Output port of member component | Input port of member component |
| Output port of member component | External output port of composite component |

For example, consider the following block diagram.



It represents a composite component **CompMeas**, which, in turn, contains a composite component **Valve Subsystem**, as well as several Foundation library blocks. The Simscape file of the composite component would specify the equivalent signal connections with the following constructs.

| Construct | Explanation |
|--|---|
| <code>connect(In, sub1.I1);</code> | Connects port In to the input port + of the PS Subtract block. Illustrates connecting an input port of the composite component to an input port of a member component. |
| <code>connect(sub1.O, gain.I);</code> | Connects the output port of the PS Subtract block to the input port of the PS Gain block. Illustrates connecting an output port of a member component to an input port of another member component at the same level. |
| <code>connect(fl_rate.Q, sub1.I2, Out);</code> | Connects the output port Q of the Hydraulic Flow Rate Sensor block to the input port - of the PS Subtract block and to the output port Out of the composite component. Illustrates connecting a single source to multiple destinations, and also connecting an output port of a member component to an output port of the enclosing composite component. |

Also notice that the output port of the PS Gain block is connected to the input port of the Valve Subsystem composite block (another member component at the same level). Valve Subsystem is a standalone composite component, and therefore if you connect the output port of the PS Gain block to an input port of one of the member components inside the Valve Subsystem, that would violate the causality of the physical signal connections (a destination port cannot be connected to multiple sources).

Nonscalar Physical Signal Connections

Multidimensional physical signals can be useful for:

- Aggregating measurements at different spatial points, such as temperatures along a coil or a 2-D grid of elements
- Using 3-D body positions or velocities
- Using rotation matrices or quaternions in 3-D
- Using tensors

Simscape language supports nonscalar (vector-valued or matrix-valued) physical signals in `inputs` and `outputs` declarations. All signals in such vector or matrix should have the same units. For example, the following declaration

```
inputs
  I = {zeros(3), 'm/s'}; % :left
end
```

initializes a component input as a 3-by-3 matrix of linear velocities.

When you connect input and output ports carrying nonscalar physical signals, you can use signal indexing and concatenation at the source, but not at the destination. Scalar expansion is not allowed.

The following table shows valid syntax examples, assuming subcomponent A with output signal port A.o is being connected to subcomponent B with input signal port B.i, and all sizes and units are compatible.

| Construct | Explanation |
|--------------------------------------|--|
| <code>connect(A.o(1,2), B.i);</code> | Source indexing, to connect to a scalar destination: take entry (1,2) of the output A.o and connect it to the input B.i. |

| Construct | Explanation |
|--|--|
| <code>connect(A.o(1:2:5,2:3), B.i);</code> | Index by rows and columns to specify a submatrix. |
| <code>connect(A.o(1:2:end,:), B.i);</code> | Use colon notation to specify array boundaries (pass every other column of the output A.o to input B.i). |
| <code>connect([A1.o, A2.o], B.i);</code> | Concatenate outputs A1.o and A2.o column-wise and pass the result to the input B.i. |

You can use block parameter values for indexing inside a `connect` statement, for example:

```
connect(a.o(value(param_name, '1'), 3), b.i);
```

When you connect two physical signals, their units must be directly convertible. If one of the signals is declared as unitless (that is, with units of '1'), then you can connect a signal with any base units to it. However, unit conversion is not supported in this case. For example, if `a.i` is a 2x1 unitless input port, then this statement is valid:

```
connect([out1_in_meters, out2_in_seconds], a.i);
```

If you connect signals with different scales of the same unit with a unitless input port, the compiler alerts you to the fact that unit conversion is ignored. For example, the following statement produces a warning at compile time:

```
connect([out1_in_km, out2_in_mm], a.i);
```

Related Examples

- “Composite Component — DC Motor” on page 2-92

More About

- “Declaring Member Components” on page 2-71
- “Parameterizing Composite Components” on page 2-73
- “Specifying Initial Target Values for Member Variables” on page 2-76

Mechanical Component — Spring

The following file, `spring.ssc`, implements a component called `spring`.

The declaration section of the component contains:

- Two rotational nodes, `r` and `c` (for rod and case, respectively)
- Parameter `k`, with a default value of `10 N*m/rad`, specifying the spring rate
- Through and Across variables, torque `t` and angular velocity `w`, to be connected to the rotational domain Through and Across variables later in the file
- Internal variable `theta`, with a default value of `0 rad`, specifying relative angle, that is, deformation of the spring

The setup section of the component checks that the spring rate constant is nonnegative.

The `branches` section establishes the relationship between the component Through variable and the component nodes (and therefore the domain Through variable). The `t : r.t -> c.t` statement indicates that the torque through the spring acts from node `r` to node `c`.

In the equation section, the first equation, `w == r.w - c.w`, establishes the relationship between the component Across variable and the component nodes (and therefore the domain Across variable). It defines the angular velocity across the spring as the difference between the node angular velocities.

The following two equations define the spring action:

- `t = k * theta`, that is, torque equals spring deformation times spring rate
- `w = theta.der`, that is, angular velocity equals time derivative of spring deformation

```
component spring
  nodes
    r = foundation.mechanical.rotational.rotational;
    c = foundation.mechanical.rotational.rotational;
  end
  parameters
    k = { 10, 'N*m/rad' };
  end
  variables
    theta = { 0, 'rad' };
    t = { 0, 'N*m' };      % torque through
```

```
w = { 0, 'rad/s' };      % velocity across
end
function setup
    if k < 0
        error( 'Spring rate must be greater than zero' );
    end
end
branches
    t : r.t -> c.t; % torque through from node r to node c
end
equations
    w == r.w - c.w; % velocity across between node r and node c
    t == k * theta;
    w == theta.der;
end
end
```

Electrical Component — Ideal Capacitor

The following file, `ideal_capacitor.ssc`, implements a component called `ideal_capacitor`.

The declaration section of the component contains:

- Two electrical nodes, `p` and `n` (for + and – terminals, respectively)
- Two parameters: `C`, with a default value of `1 F`, specifying the capacitance, and `V0`, with a default value of `0 V`, specifying the initial voltage
- Through and Across variables, current `i` and voltage `v`, to be connected to the electrical domain Through and Across variables later in the file

The setup section of the component performs the following:

- Checks that the capacitance is nonnegative
- Sets the initial value of the voltage variable, `v`, to be equal to the `V0` parameter value (Initial voltage)

The `branches` section establishes the relationship between the component Through variable and the component nodes (and therefore the domain Through variable). The `i : p.i -> n.i` statement indicates that the current through the capacitor flows from node `p` to node `n`.

In the equation section, the first equation, `v == p.v - n.v`, establishes the relationship between the component Across variable and the component nodes (and therefore the domain Across variable). It defines the voltage across the capacitor as the difference between the node voltages.

The second equation defines the capacitor action: $I = C \cdot dV/dt$, that is, output current equals capacitance multiplied by the time derivative of the input voltage.

```
component ideal_capacitor
% Ideal Capacitor
% Models an ideal (lossless) capacitor. The output current I is related
% to the input voltage V by  $I = C \cdot dV/dt$  where C is the capacitance.

nodes
  p = foundation.electrical.electrical; % +:top
  n = foundation.electrical.electrical; % -:bottom
end
parameters
  C = { 1, 'F' }; % Capacitance
  V0 = { 0, 'V' }; % Initial voltage
```

```
end
variables
  i = { 0, 'A' }; % Current through variable
  v = { 0, 'V' }; % Voltage across variable
end
function setup
  if C <= { 0, 'F' }
    error( 'Capacitance must be greater than zero' )
  end
  v = V0;          % v(t=0) == V0
end
branches
  i : p.i -> n.i; % Current through from node p to node n
end
equations
  v == p.v - n.v; % Voltage across between node p and node n
  i == C*v.der;   % Equation defining the capacitor action
end
end
```

No-Flow Component — Voltage Sensor

The following file, `voltage_sensor.ssc`, implements a component called `voltage_sensor`. An ideal voltage sensor has a very large resistance, so there is no current flow through the sensor. Therefore, declaring a Through variable, as well as writing branches and equation statements for it, is unnecessary.

The declaration section of the component contains:

- Two electrical nodes, `p` and `n` (for + and – terminals, respectively)
- An Across variable, voltage `v1`, to be connected to the electrical domain later in the file

Note that a Through variable (current) is not declared, and there is no `branches` section.

In the equation section, the first equation, `v == p.v - n.v`, establishes the relationship between the component Across variable, voltage `v1`, and the component nodes (and therefore the domain Across variable at these nodes). It defines the voltage across the sensor as the difference between the node voltages.

The second equation defines the voltage sensor action:

- `V == v1`, that is, output voltage equals the voltage across the sensor nodes

```
component voltage_sensor
% Voltage Sensor
% The block represents an ideal voltage sensor. There is no current
% flowing through the component, therefore it is unnecessary to
% declare a Through variable (i1), use a branches section, or
% create an equation statement for current (such as i1 == 0).
%
% Connection V is a physical signal port that outputs voltage value.

outputs
  V = { 0.0, 'V' }; % V:bottom
end

nodes
  p = foundation.electrical.electrical; % +:top
  n = foundation.electrical.electrical; % -:bottom
end

variables
  v1 = { 0, 'V' };
end
```



```
equations
  v1 == p.v - n.v;
  V == v1;
end
end
```

Grounding Component – Electrical Reference

The following file, `elec_reference.ssc`, implements a component called `elec_reference`. This component provides an electrical ground to a circuit. It has one node, where the voltage equals zero. It also declares a current variable, makes it incident to the component node using the `branches` section, and does not specify any value for it in the equation section. Therefore, it can take on any value and handle the current flowing into or out of the reference node.

The declaration section of the component contains:

- One electrical node, `V`
- A Through variable, current `i`, to be connected to the electrical domain later in the file. Note that there is no need to declare an Across variable (voltage) because this is a grounding component.

The `branches` section establishes the relationship between the component Through variable, current `i`, and the component nodes (and therefore the domain Through variable). The `i : V.i -> *` statement indicates that the current flows from node `V` to the reference node, indicated as `*`.

The equation section of the component contains the equation that defines the grounding action:

- `V.v == 0`, that is, voltage at the node equals zero

```
component elec_reference
% Electrical Reference
% Electrical reference port. A model must contain at least one
% electrical reference port (electrical ground).

nodes
  V = foundation.electrical.electrical; % :top
end

variables
  i = { 0, 'A' };
end

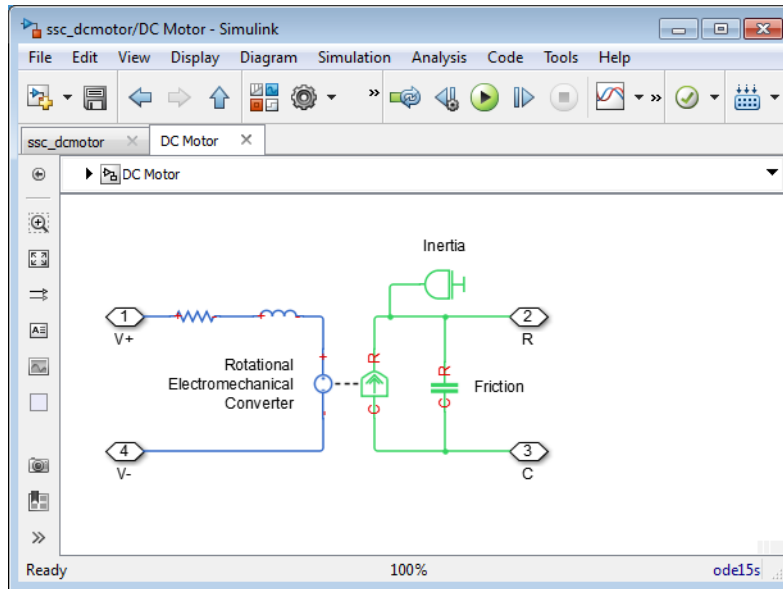
branches
  i : V.i -> *;
end

equations
  V.v == 0;
end
```

end

Composite Component — DC Motor

In the Permanent Magnet DC Motor example, the DC Motor block is implemented as a masked subsystem.



The following code implements the same model by means of a composite component, called `DC_Motor`. The composite component uses the components from the Simscape Foundation library as building blocks, and connects them as shown in the preceding block diagram.

```

component DC_Motor
% DC Motor
% This block models a DC motor with an equivalent circuit comprising a
% series connection of a resistor, inductor and electromechanical converter.
% Default values are as for the DC Motor Simscape example, ssc_dcmotor.

nodes
    p = foundation.electrical.electrical;           % +:left
    n = foundation.electrical.electrical;           % -:left
    R = foundation.mechanical.rotational.rotational; % R:right
    C = foundation.mechanical.rotational.rotational; % C:right
end

parameters
    rotor_resistance = { 3.9, 'Ohm' };           % Rotor Resistance
    
```

```

rotor_inductance = { 12e-6, 'H' };           % Rotor Inductance
motor_inertia   = { 0.01, 'g*cm^2' };       % Inertia
breakaway_torque = { 0.02e-3, 'N*m' };      % Breakaway friction torque
coulomb_torque  = { 0.02e-3, 'N*m' };      % Coulomb friction torque
viscous_coeff   = { 0, 'N*m*s/rad' };      % Viscous friction coefficient
velocity_threshold = { 0.1, 'rad/s' };     % Linear region velocity threshold
back_emf_constant = { 0.072e-3, 'V/rpm' }; % Back EMF constant
end

components(ExternalAccess=observe)
rotorResistor = foundation.electrical.elements.resistor(R = rotor_resistance);
rotorInductor = foundation.electrical.elements.inductor(l = rotor_inductance);
rotationalElectroMechConverter = foundation.electrical.elements.rotational_converter(K =
    back_emf_constant);
friction = foundation.mechanical.rotational.friction(brkwy_trq =
    breakaway_torque, Col_trq = coulomb_torque,
    visc_coef = viscous_coeff, vel_thr = velocity_threshold);
motorInertia = foundation.mechanical.rotational.inertia(inertia = motor_inertia);
end

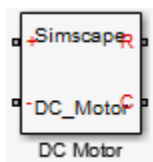
connections
connect(p, rotorResistor.p);
connect(rotorResistor.n, rotorInductor.p);
connect(rotorInductor.n, rotationalElectroMechConverter.p);
connect(rotationalElectroMechConverter.n, n);
connect(rotationalElectroMechConverter.R, motorInertia.I, R);
connect(rotationalElectroMechConverter.C, friction.C, C);
end

end

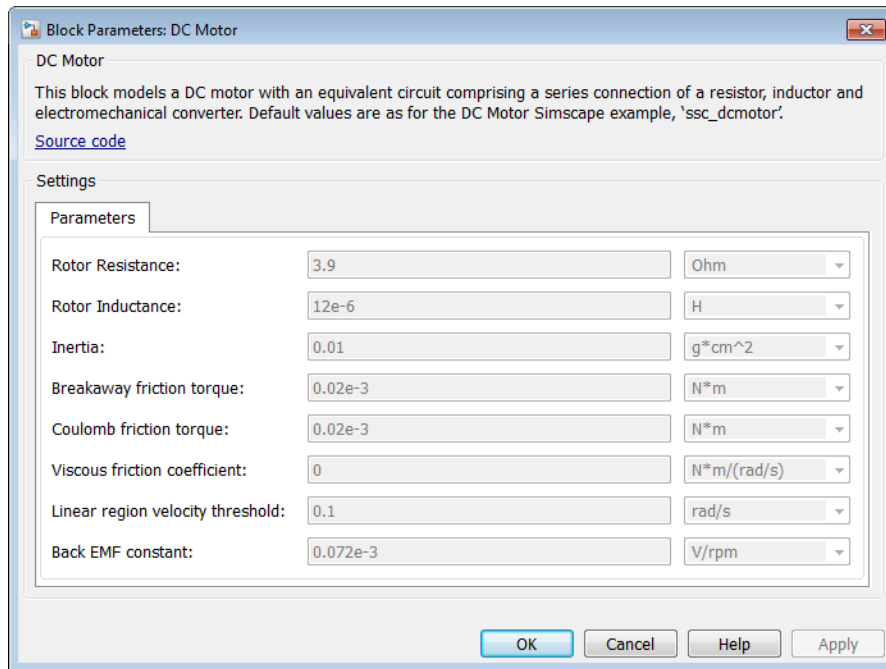
```

The declaration section of the composite component starts with the `nodes` section, which defines the top-level connection ports of the resulting composite block:

- Two electrical conserving ports, + and -, on the left side of the block
- Two mechanical rotational conserving ports, R and C, on the right side of the block



The `parameters` declaration block lists all the parameters that will be available in the composite block dialog box.



The `components` block declares all the member (constituent) components, specifying their complete names starting from the top-level package directory. This example uses the components from the Simscape Foundation library:

- Resistor
- Inductor
- Rotational Electromechanical Converter
- Rotational Friction
- Inertia

The `components` block also links the top-level parameters, declared in the `parameters` declaration block, to the parameters of underlying member components. For example, the **Rotor Resistance** parameter of the composite block (`rotor_resistance`) corresponds to the **Resistance** parameter (R) of the Resistor block in the Foundation library.

You do not have to link all the parameters of member blocks to top-level parameters. For example, the Rotational Friction block in the Foundation library has the **Transition**

approximation coefficient parameter, which is not mapped to any parameter at the top level. Therefore, the composite model always uses the default value of this parameter specified in the Rotational Friction component, 10 rad/s.

The **connections** block defines the connections between the nodes (ports) of the member components, and their connections to the top-level ports of the resulting composite block, declared in the **nodes** declaration block of the composite component:

- Positive electrical port **p** of the composite component is connected to the positive electrical port **p** of the Resistor
- Negative electrical port **n** of the Resistor is connected to the positive electrical port **p** of the Inductor
- Negative electrical port **n** of the Inductor is connected to the positive electrical port **p** of the Rotational Electromechanical Converter
- Negative electrical port **n** of the Rotational Electromechanical Converter is connected to the negative electrical port **n** of the composite component
- Mechanical rotational port **R** of the composite component is connected to the following mechanical rotational ports: **R** of the Rotational Electromechanical Converter, **R** of the Rotational Friction, and **I** of the Inertia
- Mechanical rotational port **C** of the composite component is connected to the following mechanical rotational ports: **C** of the Rotational Electromechanical Converter and **C** of the Rotational Friction

These connections are the textual equivalent of the graphical connections in the preceding block diagram.

More About

- “About Composite Components” on page 2-70
- “Declaring Member Components” on page 2-71
- “Parameterizing Composite Components” on page 2-73
- “Specifying Initial Target Values for Member Variables” on page 2-76
- “Specifying Component Connections” on page 2-78

Working with Domain Parameters

In this section...

“Propagation of Domain Parameters” on page 2-96

“Source Components” on page 2-97

“Propagating Components” on page 2-97

“Blocking Components” on page 2-98

“Custom Library with Propagation of Domain Parameters” on page 2-98

Propagation of Domain Parameters

The purpose of domain parameters is to propagate the same parameter value to all or some of the components connected to the domain. For example, this hydraulic domain contains one Across variable, p , one Through variable, q , and one parameter, t .

```
domain t_hyd
variables
  p = { 1e6, 'Pa' }; % pressure
end
variables(Balancing = true)
  q = { 1e-3, 'm^3/s' }; % flow rate
end
parameters
  t = { 303, 'K' }; % fluid temperature
end
end
```

All components with nodes connected to this domain will have access to the fluid temperature parameter t . The component examples in the following sections assume that this domain file, `t_hyd.ssc`, is located in a package named `+THyd`.

When dealing with domain parameters, there are three different types of components. There are some components that will provide the domain parameters to the larger model, there are some that simply propagate the parameters, and there are some that do not propagate parameters. The behavior of the component is specified by the component attribute `Propagation`. The `Propagation` attribute may be set to one of three options: `propagates`, `source`, or `blocks`. For more information, see “Attribute Lists” on page 2-104.

For a complete example of building a custom block library based on this domain definition and using propagation of domain parameters in a simple circuit, see “Custom Library with Propagation of Domain Parameters” on page 2-98.

Source Components

The `source` setting is used for components that provide parameters to other parts of the model, source components. The following is an example of a source component, connected to the hydraulic domain `t_hyd`, defined in “Propagation of Domain Parameters” on page 2-96. This component provides the value of the temperature parameter to the rest of the model.

```
component ( Propagation = source ) hyd_temp
% Hydraulic Temperature
% Provide hydraulic temperature to the rest of the model
parameters
    t = { 333, 'K' }; % Fluid temperature
end
nodes
    a = THyd.t_hyd; % t_hyd node
end
function setup
    a.t = t; % set temperature at node to temperature parameter
end
end
```

When you generate a Simscape block from this component file, the block dialog box will have a parameter labelled **Fluid temperature**. You can then use it to enter the temperature value for the hydraulic fluid used in the model. You cannot have more than one such block connected to a circuit, unless different segments of the circuit are separated by a blocking component.

If a component is specified as a source component and does not set all of the domain parameters of all of its public nodes, an error will result.

Propagating Components

The default setting for the `Propagation` component attribute is `propagates`. Most components use this setting. If a component is configured to propagate its domain parameters, then all public nodes connected to this domain have the same set of domain parameters. These parameters are accessible in the setup and equation sections of the component file.

The following is an example of a propagating component `h_temp_sensor`, connected to the hydraulic domain `t_hyd`, defined in “Propagation of Domain Parameters” on page 2-96. It outputs the fluid temperature as a physical signal `T`. This example shows how you can access domain parameters in the equation section of a component.

```
component h_temp_sensor
% Hydraulic Temperature Sensor
% Measure hydraulic temperature
  outputs
    T = { 0, 'K' }; % T:right
  end
  nodes
    a = THyd.t_hyd; % t_hyd node
  end
  equations
    T == a.t; % access parameter directly from node in equations
  end
end
```

Blocking Components

Blocking components are those components that do not propagate domain parameters. These components have their `Propagation` attribute set to `blocks`. If your model requires different values of a domain parameter in different segments of the same circuit, use blocking components to separate these segments and connect each segment to its own source component.

Custom Library with Propagation of Domain Parameters

The following example shows how you can test propagation of domain parameters by putting together a simple circuit. In this example, you will:

- Create the necessary domain and component files and organize them in a package. For more information, see “Organizing Your Simscape Files” on page 3-31.
- Build a custom block library based on these Simscape files. For more information, see “Converting Your Simscape Files” on page 3-32.
- Use these custom blocks to build a model and test propagation of domain parameters.

To complete the tasks listed above, follow these steps:

- 1 In a directory located on the MATLAB path, create a directory called `+THyd`. This is your package directory, where you store all Simscape files created in the following steps.

- 2** Create the domain file `t_hyd.ssc`, as described in “Propagation of Domain Parameters” on page 2-96.

```
domain t_hyd
  variables
    p = { 1e6, 'Pa' }; % pressure
  end
  variables(Balancing = true)
    q = { 1e-3, 'm^3/s' }; % flow rate
  end
  parameters
    t = { 303, 'K' }; % fluid temperature
  end
end
```

- 3** Create the component file `hyd_temp.ssc`, as described in “Source Components” on page 2-97. This component provides the value of the temperature parameter to the rest of the model.

```
component ( Propagation = source ) hyd_temp
% Hydraulic Temperature
% Provide hydraulic temperature to the rest of the model
  parameters
    t = { 333, 'K' }; % Fluid temperature
  end
  nodes
    a = THyd.t_hyd; % t_hyd node
  end
  function setup
    a.t = t; % set temperature at node to temperature parameter
  end
end
```

- 4** Create the component file `h_temp_sensor.ssc`, as described in “Propagating Components” on page 2-97. This component measures the value of the temperature parameter and outputs it as a physical signal.

```
component h_temp_sensor
% Hydraulic Temperature Sensor
% Measure hydraulic temperature
  outputs
    T = { 0, 'K' }; % T:right
  end
  nodes
    a = THyd.t_hyd; % t_hyd node
  end
  equations
    T == a.t; % access parameter directly from node in equations
  end
end
```

- 5 In order to create a working circuit, you will need a reference block corresponding to the domain type, as described in “Grounding Rules”. Create a reference component for your `t_hyd` domain, as follows (name the component `h_temp_ref.ssc`):

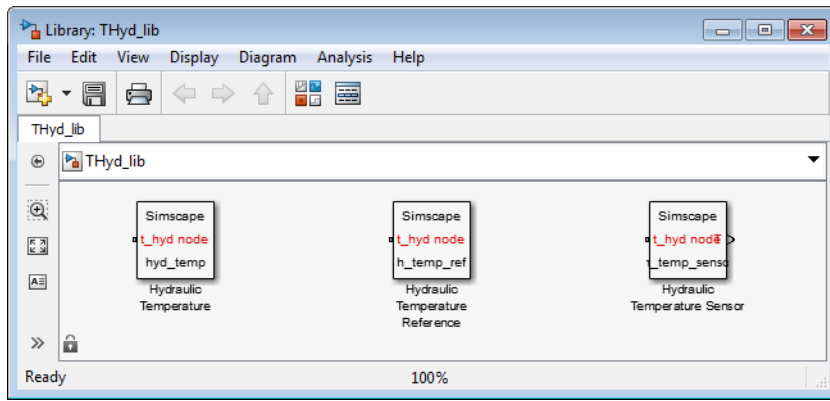
```
component h_temp_ref
% Hydraulic Temperature Reference
% Provide reference for thermohydraulic circuits
  nodes
    a = THyd.t_hyd; % t_hyd node
  end
  variables
    q = { 0, 'm^3/s' };
  end
  branches
    q : a.q -> *;
  end
  equations
    a.p == 0;
  end
end
```

- 6 You can optionally define other components referencing the `t_hyd` domain, but this basic set of components is enough to create a working circuit. Now you need to build a custom block library based on these Simscape files. To do this, at the MATLAB command prompt, type:

```
ssc_build THyd;
```

- 7 This command generates a file called `THyd_lib` in the directory that contains your `+THyd` package. Before using this library, restart MATLAB to register the new domain. Then open the custom library by typing:

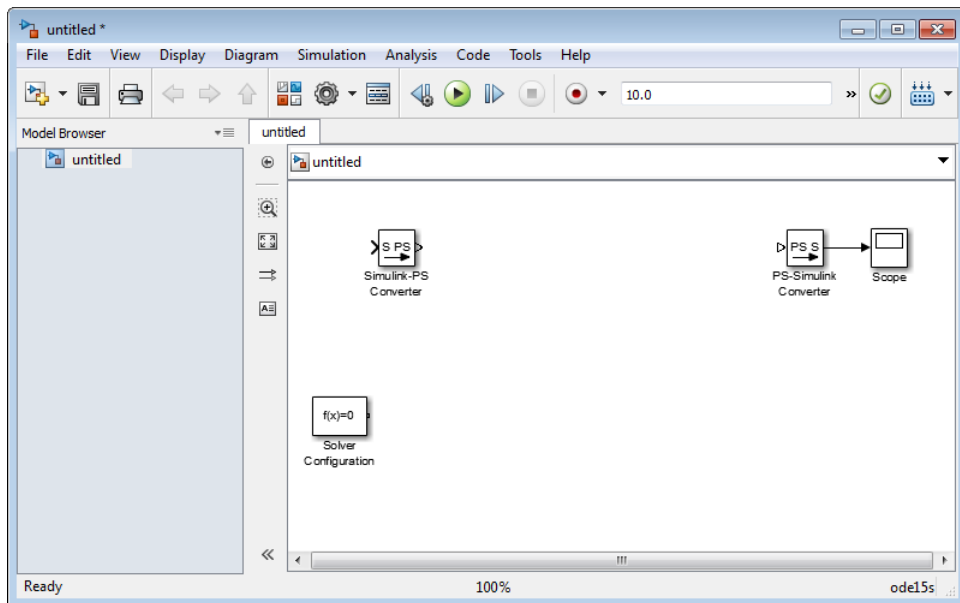
```
THyd_lib
```



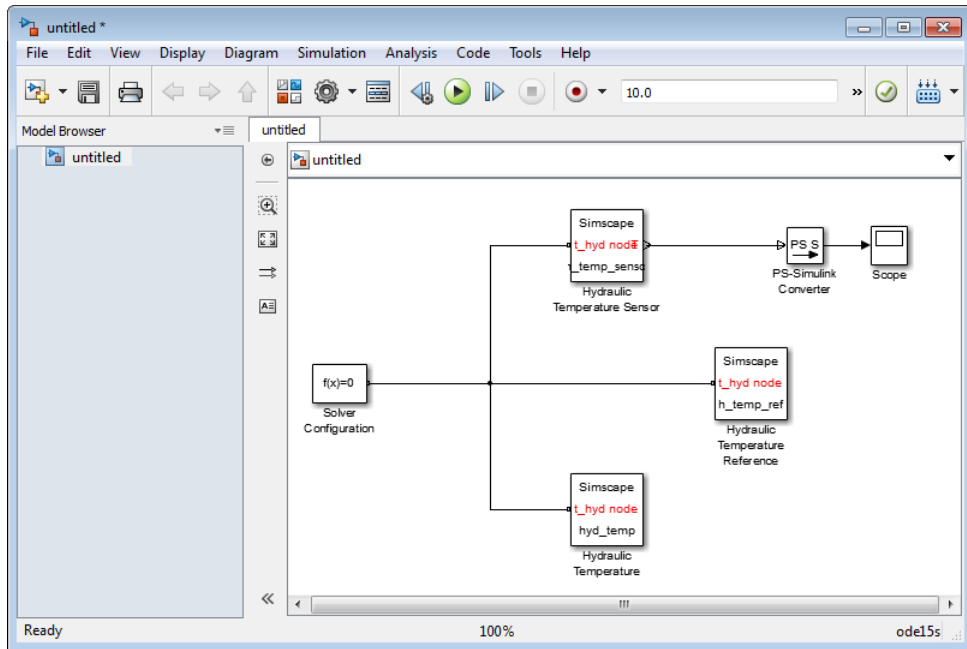
- 8 Create a new Simscape model. To do this, type:

`ssc_new`

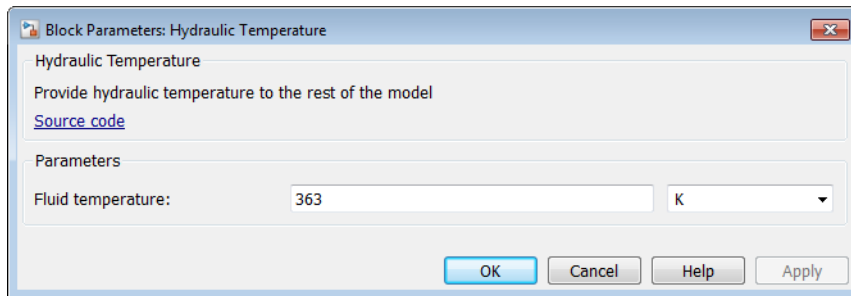
This command creates a new model, prepopulated with the following blocks:



- 9 Delete the Simulink-PS Converter block, because our model is not going to have any Simulink input signals.
- 10 Drag the Hydraulic Temperature, Hydraulic Temperature Sensor, and Hydraulic Temperature Reference blocks from THyd_lib and connect them as follows:



- 11 Simulate the model and notice that the scope displays the value of the domain temperature parameter, as it is defined in the `hyd_temp.ssc` file, 333 K.
- 12 Double-click the Hydraulic Temperature block. Change the value of the **Fluid temperature** parameter to 363 K.



- 13 Simulate the model again and notice that the scope now displays the new value of the domain temperature parameter.

Attribute Lists

| In this section... |
|-----------------------------------|
| “Attribute Types” on page 2-104 |
| “Model Attributes” on page 2-104 |
| “Member Attributes” on page 2-104 |

Attribute Types

The attributes appear in an `AttributeList`, which is a comma separated list of pairs, as defined in the MATLAB class system grammar. Simscape language distinguishes between two types of attributes: model attributes and member attributes.

Model Attributes

Model attributes are applicable only to model type component.

| Attribute | Values | Default | Model Classes | Description |
|-------------|--------------------------------|------------|---------------|--|
| Propagation | propagates source blocks | propagates | component | Defines the domain data propagation of the component. See “Propagation of Domain Parameters” on page 2-96. |
| Hidden | true false | false | component | Defines the visibility of the entire component. This dictates whether the component shows up in a generated library or report. |

Component model attributes apply to the entire model. For example:

```
component (Propagation = source) MyParameterSource
    % component model goes here
end
```

Here, `Propagation` is a model attribute.

Member Attributes

Member attributes apply to a whole declaration block.

| Attribute | Values | Default | Member Classes | Description |
|----------------|--------------------------------|--|----------------|--|
| Access | public private protected | public | all | Defines the read and write access of members. Public (the default) is the most permissive access level. There are no restrictions on accessing public members. Private members are only accessible to the instance of the component model and not to external clients. Protected members of a base class are accessible only to subclasses. |
| ExternalAccess | modify observe none | Depends on the value of Access attribute: for public, the default is modify, for private and protected, the default is observe | all | Sets the visibility of the member in the user interface, that is, in block dialog boxes, simulation logs, variable viewer, and so on: <ul style="list-style-type: none"> • modify — The member is modifiable in the block dialogs and visible in the logs and viewer. • observe — The member is visible in the logs and viewer, but not modifiable. • none — The member is visible nowhere outside the language. |
| Balancing | true false | false | variables | If set to true , declares Through variables for a domain. You can set this attribute to true only for model type domain . See “Declare Through and Across Variables for a Domain” on page 2-7. |

| Attribute | Values | Default | Member Classes | Description |
|------------|----------------------|----------|-------------------------|--|
| Event | true false | false | variables | If set to true , declares event variables for a component. You can set this attribute to true only for model type component. See “Event Variables” on page 2-63. |
| Conversion | absolute relative | absolute | parameters variables | Defines how the parameter or variable units are converted for use in the setup and equation sections. See “Parameter Units” on page 2-13. |

The attribute list for the declaration block appears after MemberClass keyword. For example:

```
parameters (Access = public,ExternalAccess = observe)
  % parameters go here
end
```

Here, all parameters in the declaration block are externally writable, but they will not appear in the block dialog box.

Specifying Member Accessibility

The two attributes defining member accessibility act in conjunction. The default value of the `ExternalAccess` attribute for a member depends on the value of the `Access` attribute for that member.

| Access | Default ExternalAccess |
|-----------|------------------------|
| public | modify |
| protected | observe |
| private | observe |

You can modify the values of the two attributes independently from each other. However, certain combinations are prohibited. The compiler enforces the following rules:

- Members in the base class with `Access=private` are forced to have `ExternalAccess=none`, to avoid potential collision of names between the base class and the derived class.
- When `Access` is explicitly set to `private` or `protected`, it does not make sense to explicitly set `ExternalAccess=modify` . In this situation, the compiler issues a warning and remaps `ExternalAccess` to `observe`.

Subclassing and Inheritance

Subclassing allows you to build component models based on other component models by extension. Subclassing applies only to component models, not domain models. The syntax for subclassing is based on the MATLAB class system syntax for subclassing using the < symbol on the declaration line of the component model:

```
component MyExtendedComponent < PackageName.MyBaseComponent
    % component implementation here
end
```

By subclassing, the subclass inherits all of the members (parameters, variables, nodes, inputs and outputs) from the base class and can add members of its own. When using the subclass as an external client, all **public** members of the base class are available. All **public** and **protected** members of the base class are available to the setup and equation functions of the subclass. The subclass may not declare a member with the same identifier as a **public** or **protected** member of the base class.

The **setup** function of the base class is executed before the **setup** function of the subclass.

Note: If you are using subclassing with composite components, there is a limitation. You cannot override a parameter value for a member component of a base class by using the **setup** function of the subclass.

The equations of both the subclass and the base class are included in the overall system of equations.

For example, you can create the base class `ElectricalBranch.ssc`, which defines an electrical branch with positive and negative external nodes, initial current and voltage, and relationship between the component variables and nodes (and therefore, connects the component variables with the Through and Across domain variables). Such a component is not very useful as a library block, so if you do not want the base class to appear as a block in a custom library, set the `Hidden=true` attribute value:

```
component (Hidden=true) ElectricalBranch
    nodes
        p = foundation.electrical.electrical; % +:left
        n = foundation.electrical.electrical; % +:right
    end
```

```

variables
  i = { 0, 'A' };
  v = { 0, 'V' };
end
branches
  i : p.i -> n.i;
end
equations
  v == p.v - n.v;
end
end

```

If, for example, your base class resides in a package named `+MyElectrical`, then you can define the subclass component `Capacitor.ssc` as follows:

```

component Capacitor < MyElectrical.ElectricalBranch
% Ideal Capacitor
  parameters
    c = { 1, 'F' };
  end
  function setup
    if c <= 0
      error( 'Capacitance must be greater than zero' );
    end
  end
  equations
    i == c * v.der;
  end
end

```

The subclass component inherits the `p` and `n` nodes, the `i` and `v` variables with initial values, and the relationship between the component and domain variables from the base class. This way, the `Capacitor.ssc` file contains only parameters, setup, and equations specific to the capacitor.

Importing Domain and Component Classes

You must store Simscape model files (domains and components) in package directories, as described in “Organizing Your Simscape Files” on page 3-31. Like the MATLAB class system, each package defines a scope (or namespace). You can uniquely identify a model class name and access it using a fully qualified reference. For example, you can access the domain model class `electrical` using `foundation.electrical.electrical`.

In composite components, class member declarations include user-defined types, that is, component classes. If you do not use `import` statements, accessing component class names from a different scope always requires a fully qualified reference. For example, the Foundation library Resistor block is:

```
foundation.electrical.elements.resistor
```

An import mechanism provides a convenient means to accessing classes defined in different scopes, with the following benefits:

- Allows access to model class names defined in other scopes without a fully qualified reference
- Provides a simple and explicit view of dependencies on other packages

There are two types of syntax for the `import` statement. One is a qualified import, which imports a specific package or class:

```
import package_or_class;
```

The other one is an unqualified import, which imports all subpackages and classes under the specified package:

```
import package.*;
```

The package or class name must be a full path name starting from the library root (the top-level package directory name) and containing subpackage names as necessary.

You must place `import` statements at the beginning of a Simscape file. The scope of imported names is the entire Simscape file, except the setup section. For example, if you use the following `import` statement:

```
import foundation.electrical.elements.*;
```

at the beginning of your component file, you can refer to the Foundation library Resistor block elsewhere in this component file directly by name:

```
rotorResistor = resistor(R = rotor_resistance);
```

See the `import` reference page for syntax specifics. For an example of using `import` statements in a custom component, see the Transmission Line example. To view the Simscape file, open the example, then double-click **Open the transmission line component library**. In the TransmissionLine_lib window, double-click the T-Section Transmission Line block and then, in the block dialog box, click **View Source**.

Related Examples

- “Composite Component Using `import` Statements” on page 2-112

Composite Component Using import Statements

This example shows how you can use `import` statements to implement a composite component equivalent to the one described in “Composite Component — DC Motor” on page 2-92 . The two components are identical, but, because of the use of the `import` statements, the amount of typing in the `nodes` and `components` sections is significantly reduced.

```
import foundation.electrical.electrical; % electrical domain class definition
import foundation.electrical.elements.*; % electrical elements
import foundation.mechanical.rotational.*; % mechanical rotational domain and elements
component DC_Motor1
% DC Motor1
% This block models a DC motor with an equivalent circuit comprising a
% series connection of a resistor, inductor and electromechanical converter.
% Default values are as for the DC Motor Simscape example, ssc_dcmotor.

nodes
    p = electrical;          % +:left
    n = electrical;          % -:left
    R = rotational;          % R:right
    C = rotational;          % C:right
end

parameters
    rotor_resistance = { 3.9, 'Ohm' };          % Rotor Resistance
    rotor_inductance = { 12e-6, 'H' };          % Rotor Inductance
    motor_inertia = { 0.01, 'g*cm^2' };          % Inertia
    breakaway_torque = { 0.02e-3, 'N*m' };          % Breakaway friction torque
    coulomb_torque = { 0.02e-3, 'N*m' };          % Coulomb friction torque
    viscous_coeff = { 0, 'N*m*s/rad' };          % Viscous friction coefficient
    velocity_threshold = { 0.1, 'rad/s' };          % Linear region velocity threshold
    back_emf_constant = { 0.072e-3, 'V/rpm' };          % Back EMF constant
end

components(ExternalAccess=observe)
    rotorResistor = resistor(R = rotor_resistance);
    rotorInductor = inductor(l = rotor_inductance);
    rotationalElectroMechConverter = rotational_converter(K = back_emf_constant);
    friction = friction(brkwy_trq = breakaway_torque, Col_trq = coulomb_torque,
        visc_coef = viscous_coeff, vel_thr = velocity_threshold);
    motorInertia = inertia(inertia = motor_inertia);
end

connections
    connect(p, rotorResistor.p);
    connect(rotorResistor.n, rotorInductor.p);
    connect(rotorInductor.n, rotationalElectroMechConverter.p);
    connect(rotationalElectroMechConverter.n, n);
    connect(rotationalElectroMechConverter.R, friction.R, motorInertia.I, R);
    connect(rotationalElectroMechConverter.C, friction.C, C);
end

end
```

Consider the three `import` statements at the beginning of the file. The first one:


```
import foundation.electrical.electrical;
```

is a qualified import of the Foundation electrical domain class. Therefore, in the `nodes` section, you can define the `p` and `n` nodes simply as `electrical`.

The second statement:

```
import foundation.electrical.elements.*;
```

is an unqualified import, which imports all subpackages and classes under the `foundation.electrical.elements` subpackage and therefore gives you direct access to all the Foundation electrical components in the Elements sublibrary, such as `inductor`, `resistor`, and `rotational_converter`.

The third statement:

```
import foundation.mechanical.rotational.*;
```

is an unqualified import, which imports all subpackages and classes under the `foundation.mechanical.rotational` subpackage and therefore gives you direct access to the Foundation mechanical rotational domain definition (`rotational`) and components (such as `friction` and `inertia`).

The `nodes` block declares two electrical nodes, `p` and `n`, and two mechanical rotational nodes, `R` and `C`.

The `components` block declares all the member (constituent) components, using the following components from the Simscape Foundation library:

- Resistor
- Inductor
- Rotational Electromechanical Converter
- Rotational Friction
- Inertia

Because of the `import` statements at the top of the file, these classes already exist in the scope of the file, and you do not have to specify their complete names starting from the top-level package directory.

Related Examples

- “Composite Component — DC Motor” on page 2-92

More About

- “Importing Domain and Component Classes” on page 2-110

Simscape File Deployment

- “Generating Custom Blocks from Simscape Component Files” on page 3-2
- “Selecting Component File Directly from Block” on page 3-3
- “Deploy a Component File in Block Diagram” on page 3-5
- “Switch Between Different Source Components” on page 3-10
- “Prototype a Component and Get Instant Feedback” on page 3-22
- “Building Custom Block Libraries” on page 3-31
- “When to Rebuild a Custom Library” on page 3-35
- “Customizing the Library Name and Appearance” on page 3-36
- “Create a Custom Block Library” on page 3-39
- “Customizing the Block Name and Appearance” on page 3-41
- “Customize Block Display” on page 3-51
- “Checking File and Model Dependencies” on page 3-53
- “Case Study — Basic Custom Block Library” on page 3-57
- “Case Study — Electrochemical Library” on page 3-64

Generating Custom Blocks from Simscape Component Files

After you have created the textual component files, you need to convert them into Simscape blocks to be able to use them in block diagrams. There are two mechanisms that let you do this:

- “Selecting Component File Directly from Block” on page 3-3 — Use the **Simscape Component** block, which you can find in the Utilities library, and point it to a Simscape component file. The block instantly acquires the properties based on the source component file: name, description, parameters, variables, appropriate ports and the custom icon image (if available). If you modify the underlying source file, the block reflects these changes. If you point the block to a different component file, the block properties change accordingly, to reflect the new source.

Use this method to quickly deploy a single component file, to try out different variants of a component in your model, or to iterate on a component definition and get instant feedback.

- “Building Custom Block Libraries” on page 3-31 — Generate a custom block library from a package of Simscape component files. The package hierarchy determines the resulting library structure. You can customize the library name and appearance and provide annotation.

Use this method to generate reusable custom block libraries.

Related Examples

- “Deploy a Component File in Block Diagram” on page 3-5
- “Switch Between Different Source Components” on page 3-10
- “Prototype a Component and Get Instant Feedback” on page 3-22
- “Create a Custom Block Library” on page 3-39
- “Customize Block Display” on page 3-51

More About

- “Customizing the Block Name and Appearance” on page 3-41
- “Customizing the Library Name and Appearance” on page 3-36

Selecting Component File Directly from Block

In this section...

“Suggested Workflows” on page 3-3

“Component File Locations” on page 3-4

Suggested Workflows

The **Simscape Component** block lets you select a Simscape component file, and then instantly acquires the properties based on that source component file: name, description, parameters, variables, the block icon and appropriate ports. For more information on how the component file elements translate into the properties of the block, see “Customizing the Block Name and Appearance” on page 3-41.

Use the **Simscape Component** block to:

- Quickly deploy a single Simscape component file as a block in your model, without the extra steps of packaging the file and building a custom library. For example, you wrote a component prototype yourself, got it from a colleague, or found it on MATLAB Central. Save the file in your current working directory, or anywhere on the MATLAB path, and use it as a source file for a **Simscape Component** block in your model. For more information on valid locations of a source component file, see “Component File Locations” on page 3-4. For an example of this workflow, see “Deploy a Component File in Block Diagram” on page 3-5.
- Try out different component implementations, to decide which implementation is most appropriate for your model. You can also use this workflow to test the differences between the old and new implementations of the same component. Instead of adding, deleting, and reconnecting different blocks in your model, you can use a single **Simscape Component** block and switch between the source component files. When you point a **Simscape Component** block to a different component file, the block properties change accordingly, to reflect the new source. For an example of this workflow, see “Switch Between Different Source Components” on page 3-10.
- Quickly try out different ideas for a physical component and get instant feedback on the resulting block implementation. This workflow lets you interactively modify the component source and immediately see the changes by refreshing the resulting block. For an example of this workflow, see “Prototype a Component and Get Instant Feedback” on page 3-22.

Component File Locations

When you deploy a component file by using the **Simscape Component** block, the component file does not have to be in a package. However, the directory where the file resides has to be on the MATLAB path. If the file resides in a package, then the package parent directory must be on the MATLAB path.

If you browse to a component file that is not on the path, then, when you try to select it, a **File Not On Path** dialog opens. Click **Add** to add the appropriate directory to the MATLAB path.

The **Add** button is similar to the `addpath` command, that is, it adds the folder to the path only for the duration of the current MATLAB session. If you do not save the path and then open the model in a subsequent session, the **Simscape Component** block becomes unresolved.

If the source component is located in the current working directory, then there is no requirement for it to be on the path. However, if you later try to open the model from another directory, the **Simscape Component** block also becomes unresolved.

It is good practice to keep the source component files that you want to reuse in a directory included in your permanent search path. For more information, see “What Is the MATLAB Search Path?”.

Related Examples

- “Deploy a Component File in Block Diagram” on page 3-5
- “Switch Between Different Source Components” on page 3-10
- “Prototype a Component and Get Instant Feedback” on page 3-22

More About

- “Customizing the Block Name and Appearance” on page 3-41

Deploy a Component File in Block Diagram

This example shows how you can quickly transform a Simscape component file into a block in your model, without the extra steps of packaging the file and building a custom library.

Suppose you have the following Simscape file, named `my_resistor`, in your working directory:

```
component my_resistor
% Linear Resistor
% The voltage-current (V-I) relationship for a linear resistor is  $V=I \cdot R$ ,
% where R is the constant resistance in ohms.
%
% The positive and negative terminals of the resistor are denoted by the
% + and - signs respectively.

nodes
    p = foundation.electrical.electrical; % +:left
    n = foundation.electrical.electrical; % -:right
end
variables
    i = { 0, 'A' }; % Current
    v = { 0, 'V' }; % Voltage
end
parameters
    R = { 1, 'Ohm' }; % Resistance
end

function setup
    if R <= 0
        error( 'Resistance value must be greater than zero' );
    end
end

branches
    i : p.i -> n.i;
end

equations
    v == p.v - n.v;
    v == i*R;
end

end
```

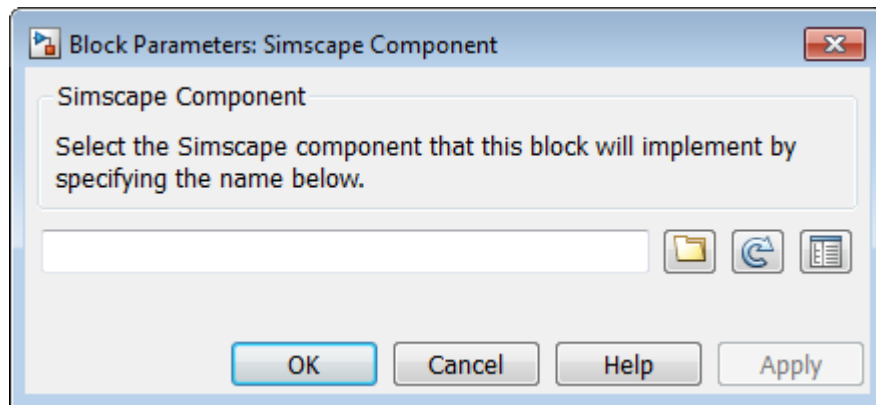
Tip This component implements a linear resistor. It is described in more detail in “Model Linear Resistor in Simscape Language” on page 1-3. You can copy the source from this page and save it as `my_resistor.ssc` in your working directory.


To deploy this component as a block in your model:

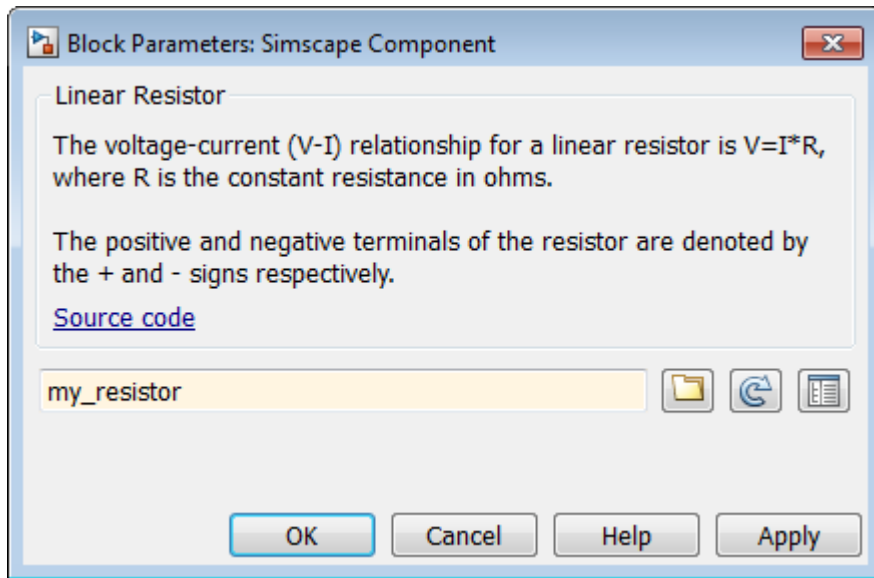
- 1 Open or create a model.
- 2 Open the Simscape > Utilities library and add the **Simscape Component** block to your model. At first, the block does not point to any component file. Therefore, it does not have any ports, and the block icon states it is **Unspecified**.




- 3 Double-click the block to open the source file selector dialog box.



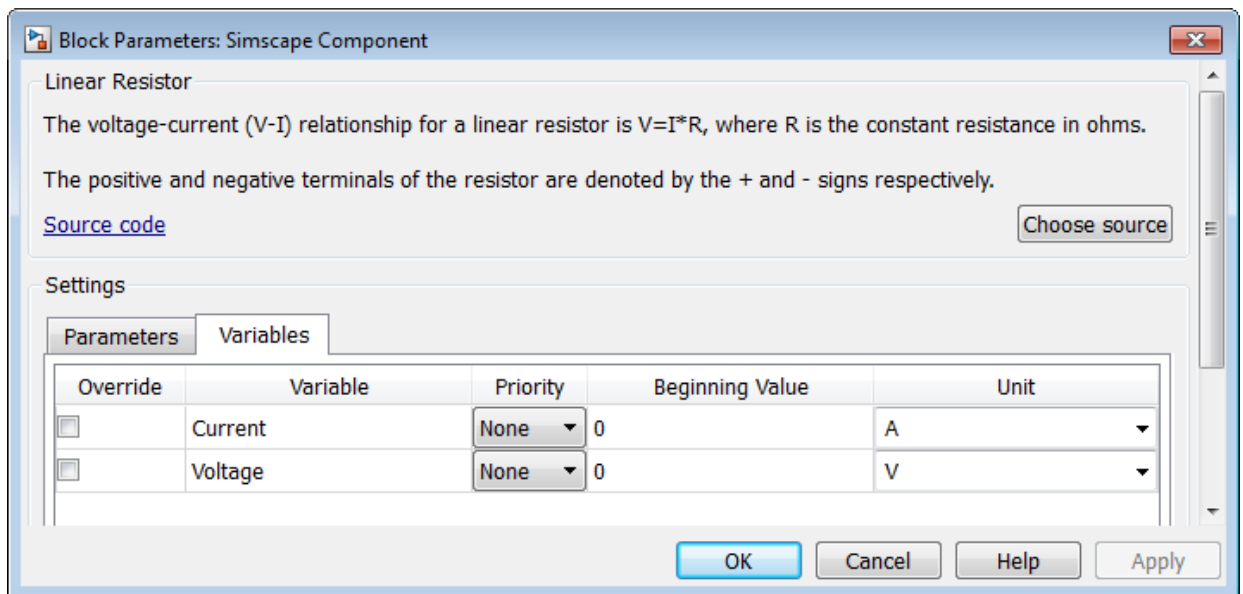
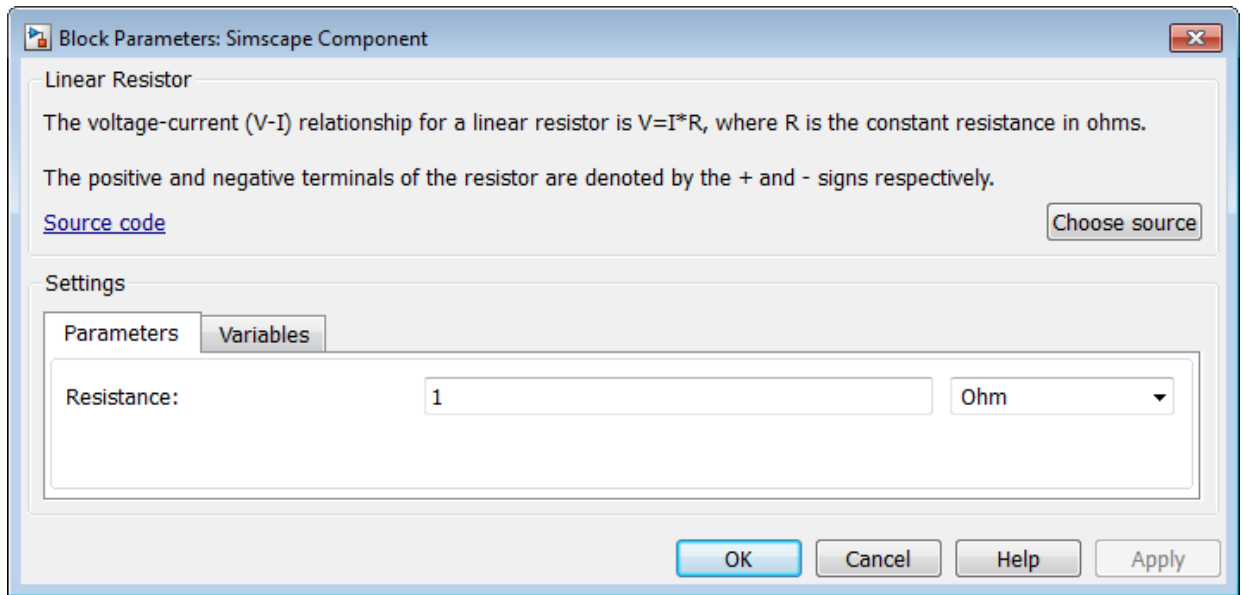
- 4 Click  to open the browser. The browser opens in the current working directory and lists only the files with the `.ssc` or `.sscp` extension. Select the `my_resistor.ssc` file and click **Open**. The name of the source file appears in the text field of the source file selector dialog box, and the block name, description, and the link to source code appear in the preview pane.



Tip Instead of browsing, you can type `my_resistor` directly into the text field. In this case, however, the preview pane does not automatically get updated. If you want to preview the block name, description, or source code, click .

- 5 Click **Apply**. The block icon and dialog box get updated, based on the selected source component.





Related Examples

- “Model Linear Resistor in Simscape Language” on page 1-3
- “Customize Block Display” on page 3-51
- “Switch Between Different Source Components” on page 3-10
- “Prototype a Component and Get Instant Feedback” on page 3-22

More About

- “Selecting Component File Directly from Block” on page 3-3
- “Customizing the Block Name and Appearance” on page 3-41

Switch Between Different Source Components

This example shows how you can try out several variants of a component in your model by pointing the **Simscape Component** block to different component files.

The component files used in this example are capacitor models with different levels of fidelity, to allow exploration of the effect of losses and nonlinearity. The source files are part of your product installation, located in the following package directory:

```
matlabroot/toolbox/physmod/simscape/simscapedemos/+Capacitors
```

where *matlabroot* is the MATLAB root directory on your machine, as returned by entering

```
matlabroot
```

in the MATLAB Command Window. For more information about these capacitor models, see “Case Study — Basic Custom Block Library” on page 3-57.

To test capacitor models of different fidelity:

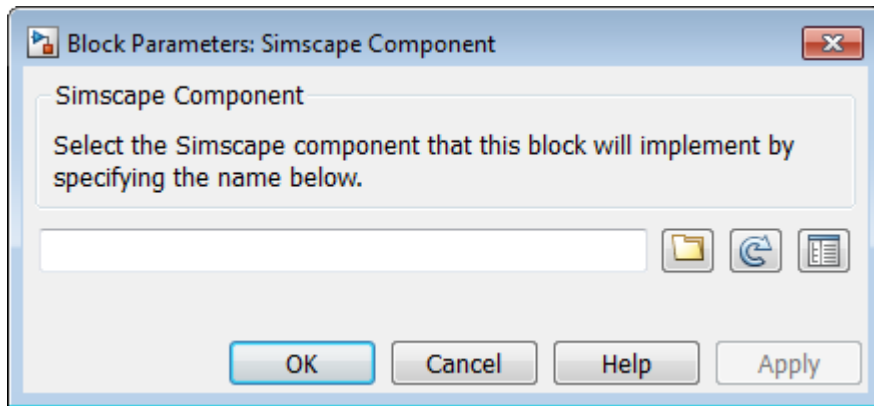
- 1 To create a new model with optimal settings for physical modeling, in the MATLAB Command Window, type:


```
ssc_new
```

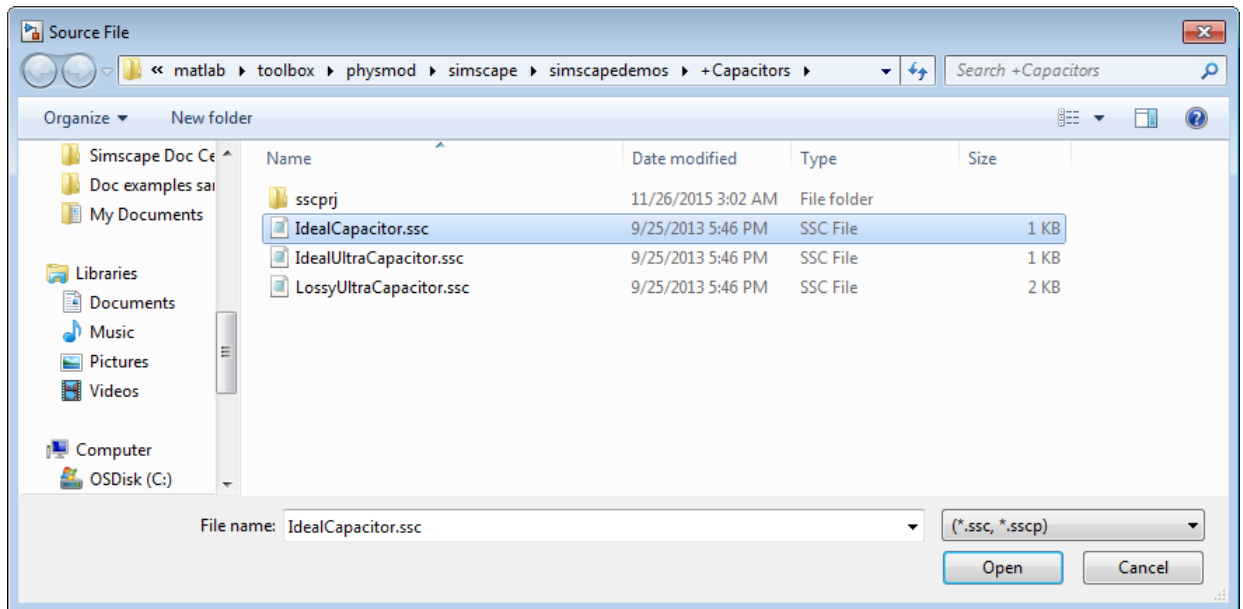
- 2 Open the Simscape > Utilities library and add the **Simscape Component** block to your model. At first, the block does not point to any component file, therefore it does not have any ports and the block icon says **Unspecified**.



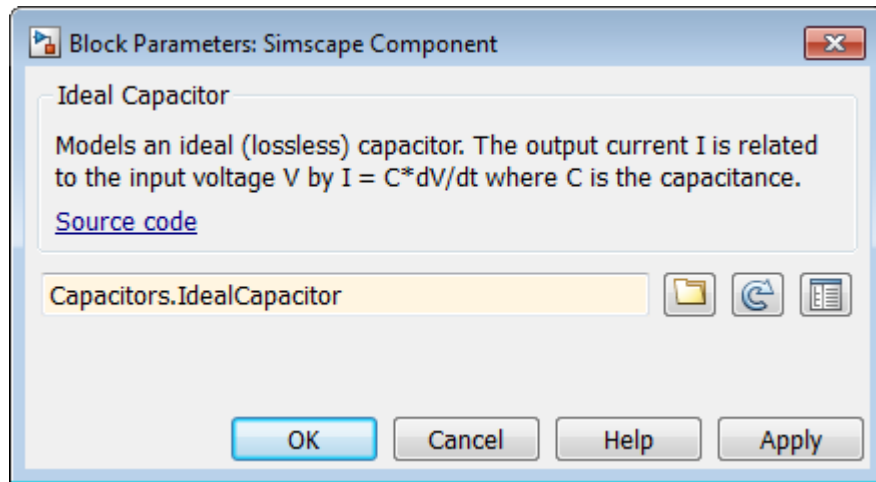
- 3 Double-click the block to open the source file selector dialog box.



- 4 Click  and navigate to the directory containing the capacitor component files.



- 5 Select the `IdealCapacitor.ssc` file and click **Open**. The name of the source file appears in the text field of the source file selector dialog box, and the block name, description, and the link to source code appear in the preview pane.



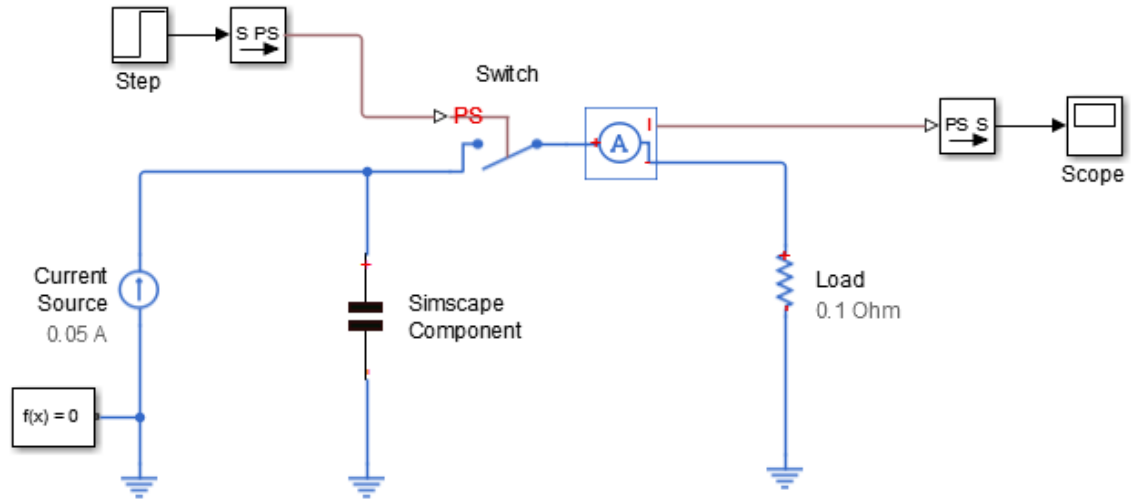
Note: Because the component file resides in a package, the file name in the selector dialog box field is the full name, starting from the package root.

- 6 Click **OK**. The block icon gets updated, based on the selected source component.

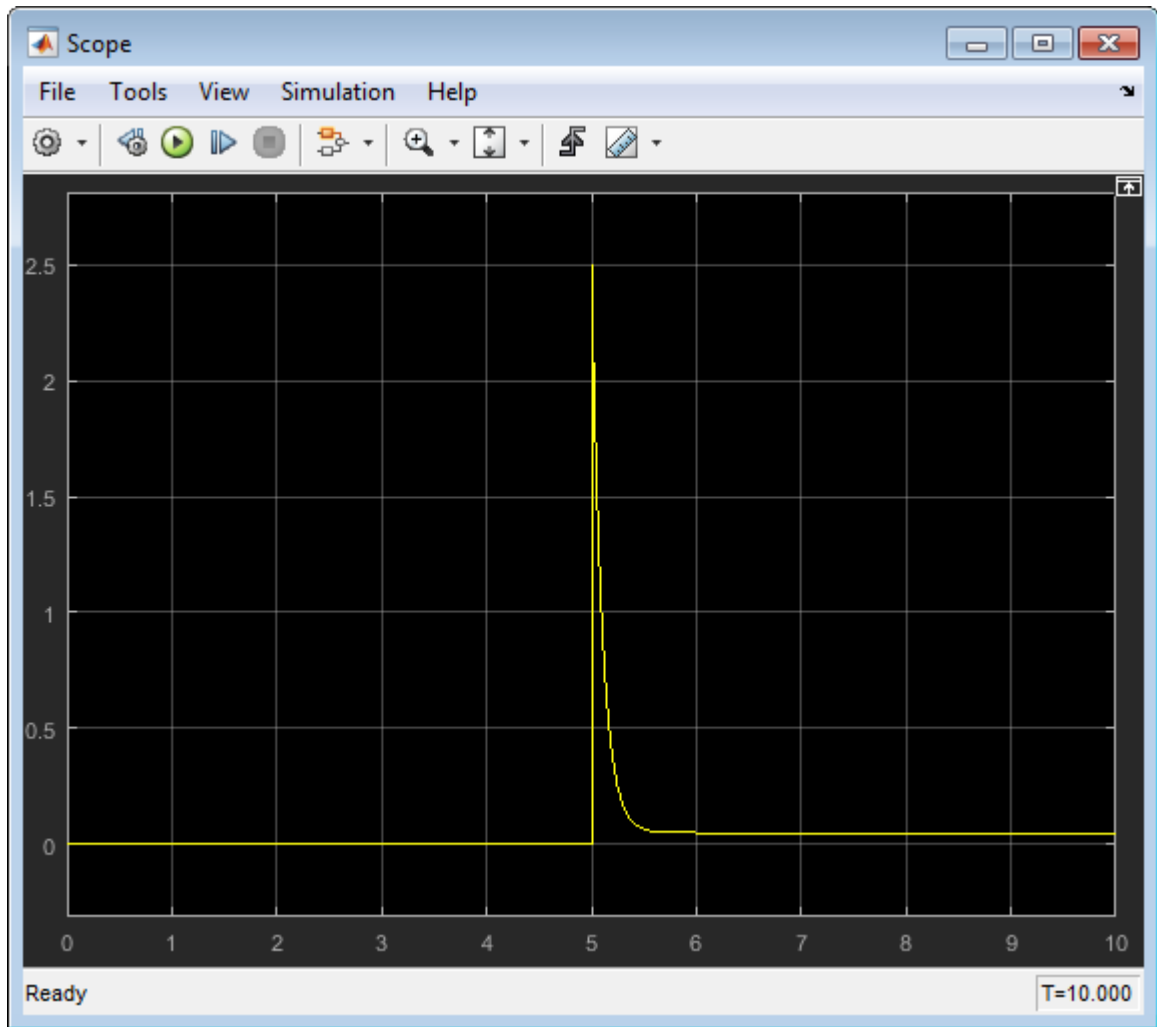


Note: The +Capacitors package directory contains image files, with the names corresponding to the Simscape component files, that define customized block icons. Therefore, when you point the Simscape Component block to the IdealCapacitor.ssc source file, it uses the IdealCapacitor.jpg in the same directory as the block icon. For details, see “Customize the Block Icon” on page 3-49.

- 7 Build the test model and connect the blocks as shown in the following diagram.

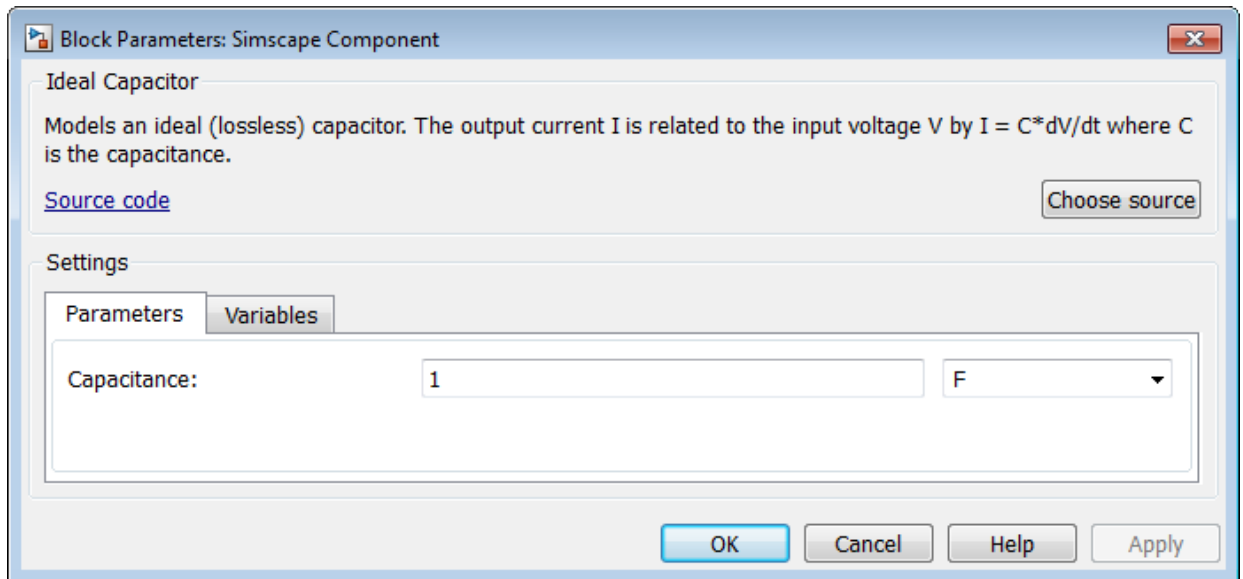


- 8 Open the scope and simulate the model.

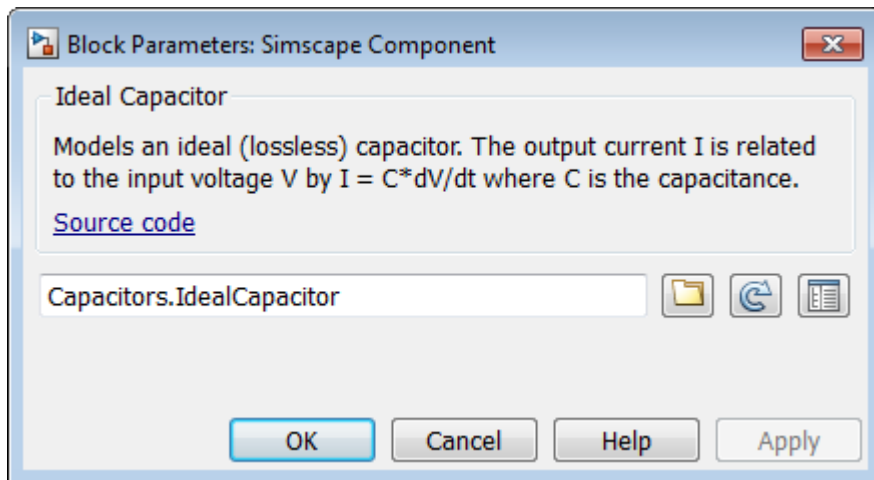



The Simscape Component block points to an ideal capacitor component. Simulation results show that, when the switch is flipped at $t=5$ seconds, the capacitor delivers 2.5 A to the load.

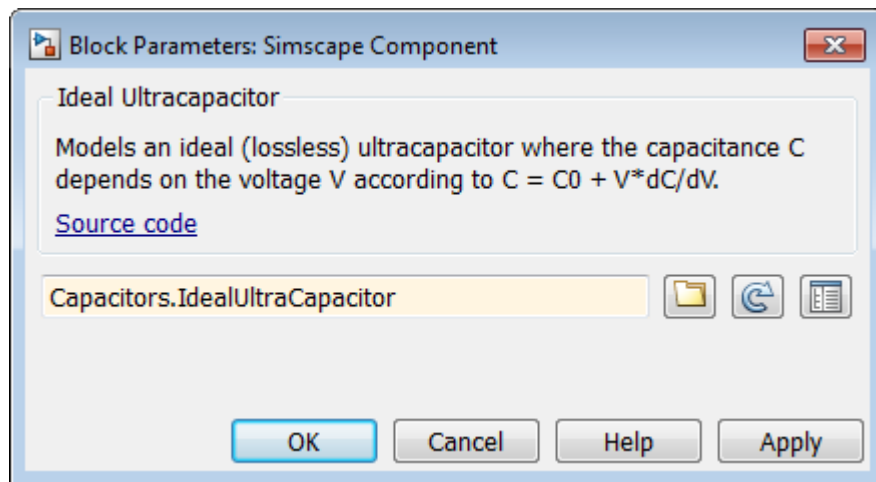
- 9 To switch to another capacitor model, open the Simscape Component block dialog box and click **Choose source**.



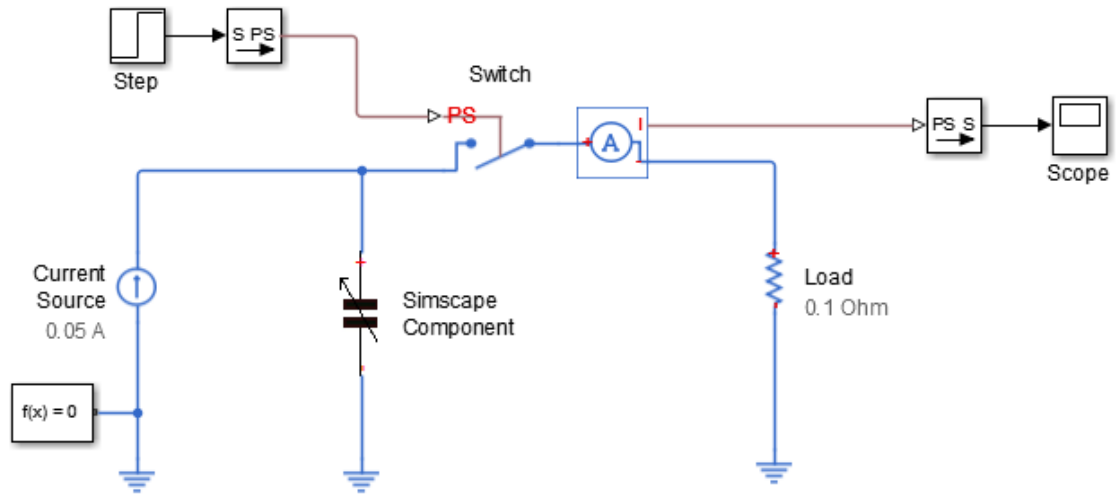
The source file selector dialog box opens, displaying the preview of the currently selected component.



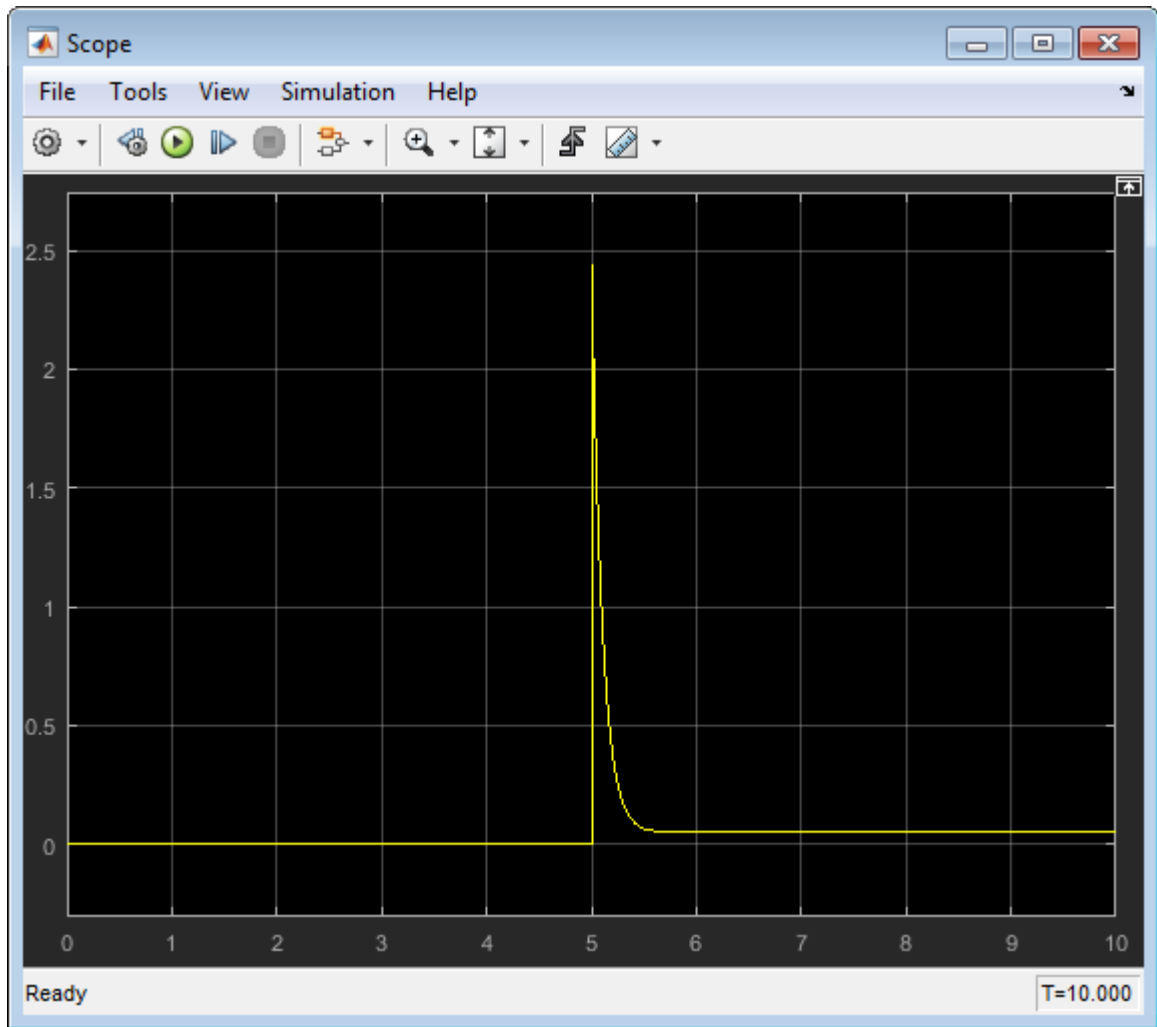
- 10 Click . The browser opens in the +Capacitors directory, because it contains the currently selected component.
- 11 Select the `IdealUltraCapacitor.ssc` file and click **Open**. The name of the source file appears in the text field of the source file selector dialog box, and the block name, description, and the link to source code appear in the preview pane.



- 12 Click **OK**. The block icon in the model diagram updates to reflect the new source component.

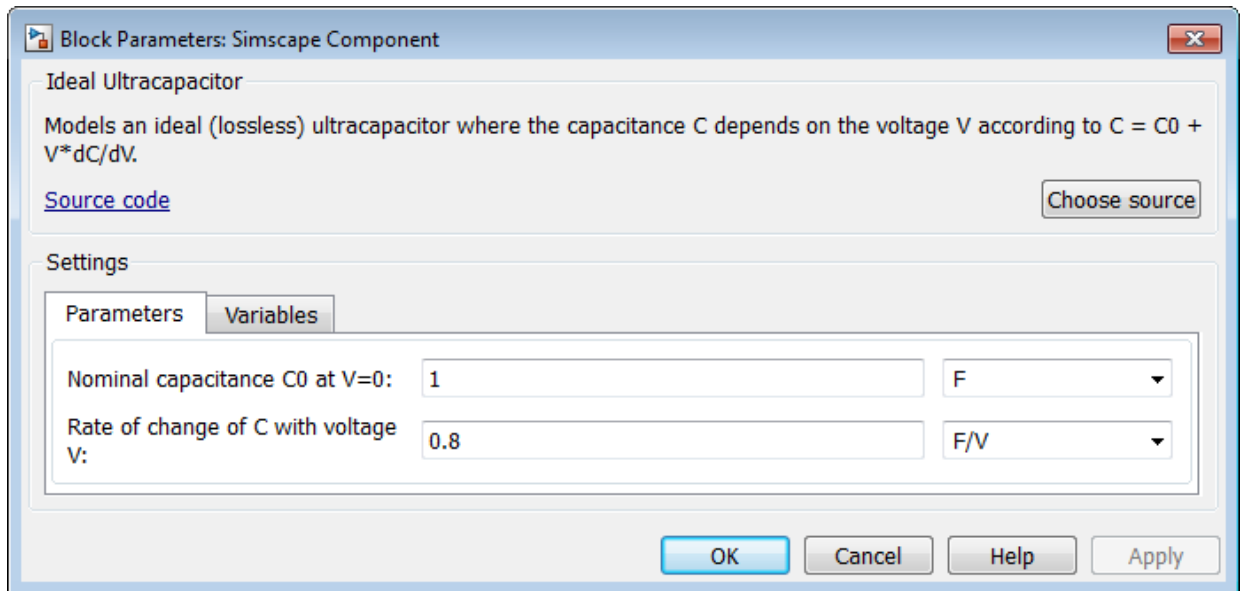


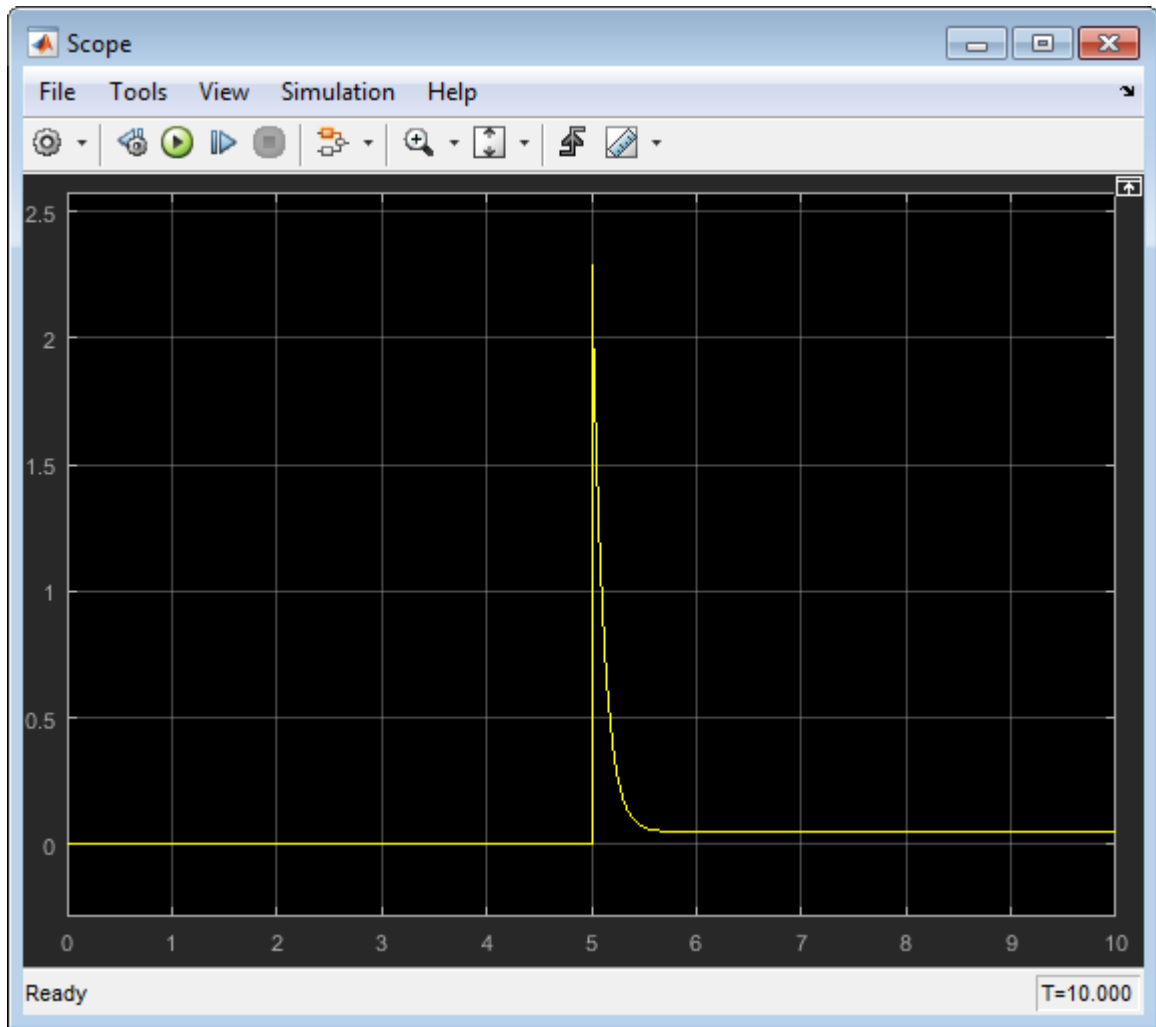
13 Rerun the simulation.



Simulation results show that, when the switch is flipped at $t=5$ seconds, the current delivered to the load is less than 2.5 A.

- 14 To make the effect more pronounced, open the block dialog box and increase the **Rate of change of C with voltage V** parameter value to 0.8 F/V.





Related Examples

- “Deploy a Component File in Block Diagram” on page 3-5
- “Prototype a Component and Get Instant Feedback” on page 3-22

More About

- “Selecting Component File Directly from Block” on page 3-3
- “Customizing the Block Name and Appearance” on page 3-41

Prototype a Component and Get Instant Feedback

This example shows how you can interactively modify the component source and get instant feedback on the resulting block implementation.

To have the block reflect the changes to the underlying source, right-click the block icon and, from the context menu, select **Simscape > Refresh source code**. If you make a mistake (for example, omit the `end` keyword) when editing the component source, then when you refresh the block, the compiler issues a diagnostic error message, pointing to the appropriate line in the code.

- 1 Open the Simscape > Foundation Library > Electrical > Electrical Elements > Variable Resistor block dialog box and click the **Source code** link. The underlying source code opens in the Editor window.

```

component variable_resistor
% Variable Resistor :1.5
% Models a linear variable resistor. The relationship between voltage V
% and current I is V=I*R where R is the numerical value presented at the
% physical signal port R. The Minimum resistance parameter prevents
% negative resistance values.
%
% Connections + and - are conserving electrical ports corresponding to
% the positive and negative terminals of the resistor respectively. The
% current is positive if it flows from positive to negative, and the
% voltage across the resistor is given by V(+)-V(-).

% Copyright 2005-2013 The MathWorks, Inc.

inputs
    R = { 0.0, 'Ohm' }; % PS:left
end

nodes
    p = foundation.electrical.electrical; % +:left
    n = foundation.electrical.electrical; % -:right
end

parameters
    Rmin = { 0, 'Ohm' }; % Minimum resistance R>=0
end

variables
    i = { 0, 'A' }; % Current
    v = { 0, 'V' }; % Voltage
end

function setup %#simple
    if Rmin < 0
        pm_error('simscape:GreaterThanOrEqualToZero','Minimum resistance R>=0')

```



```

        end
    end

    branches
        i : p.i -> n.i;
    end

    equations
        v == p.v - n.v;
        if R > Rmin
            v == i*R;
        else
            v == i*Rmin;
        end
    end
end
end
end

```

- 2 Change the component name in the first line:

```
component my_var_res
```

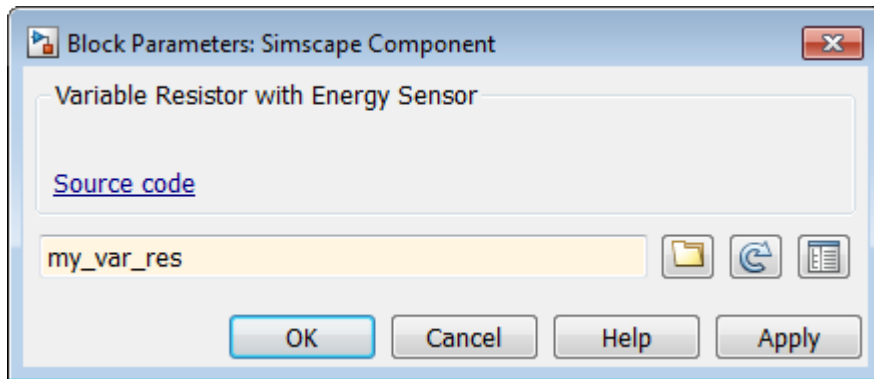
- 3 Save the source code as a file called `my_var_res.ssc` in your current working directory.
- 4 To create a new model with optimal settings for physical modeling, in the MATLAB Command Window, type:

```
ssc_new
```

- 5 Open the Simscape > Utilities library and add the **Simscape Component** block to your model. At first, the block does not point to any component file, therefore it does not have any ports and the block icon says **Unspecified**.



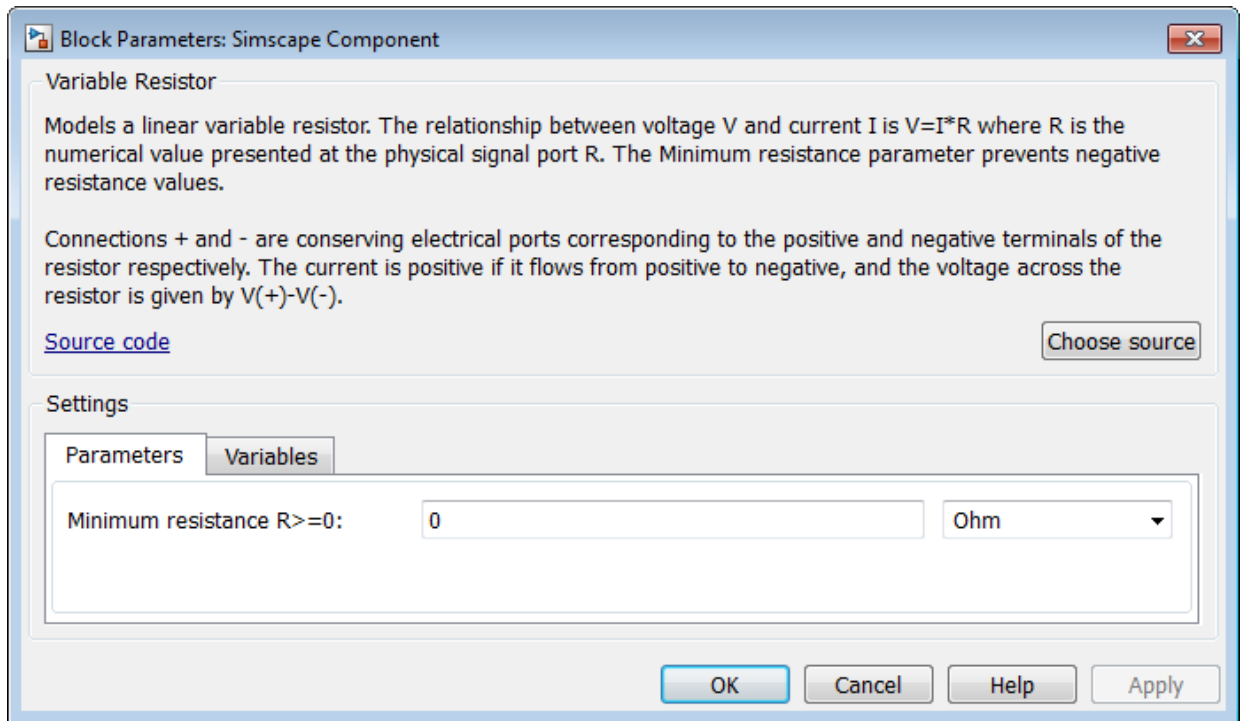
- 6 Double-click the block to open the source file selector dialog box. Type `my_var_res` into the text field.



- 7 Click **OK**. The block icon gets updated, reflecting the selected source component. It now has two conserving electrical ports, + and –, and a physical signal input port PS.



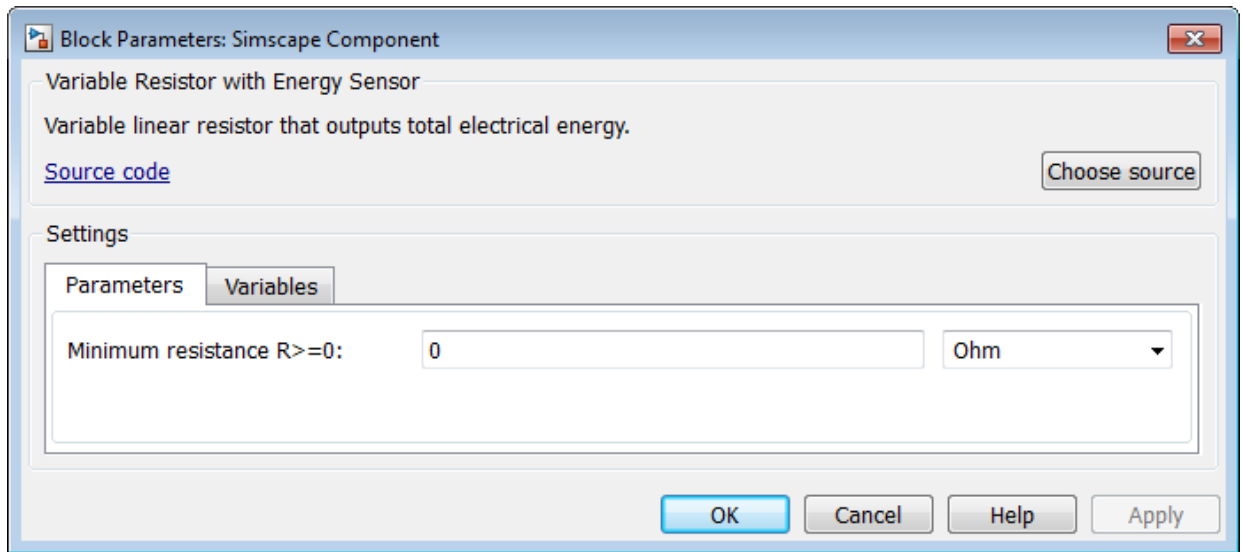
- 8 Double-click the block to open its dialog box. At this point, it has the same block name, description, parameters, and variables, as the `Variable Resistor` block in the Foundation library.



- 9 Click the **Source code** link to start editing the source code. Change the block name and description:

```
component my_var_res
% Variable Resistor with Energy Sensor
% Variable linear resistor that outputs total electrical energy.
```

- 10 To have the block reflect the changes to the underlying source, right-click the block icon and, from the context menu, select **Simscape > Refresh source code**. The block dialog box updates accordingly.



- 11 Declare the output `e` and add the equation calculating total electrical energy. The component source now looks like this:

```

component my_var_res
% Variable Resistor with Energy Sensor
% Variable linear resistor that outputs total electrical energy.

inputs
    R = { 0.0, 'Ohm' }; % PS:left
end

outputs
    e = { 0, 'J' };
end

nodes
    p = foundation.electrical.electrical; % +:left
    n = foundation.electrical.electrical; % -:right
end

parameters
    Rmin = { 0, 'Ohm' }; % Minimum resistance R>=0
end

variables
    i = { 0, 'A' }; % Current
    v = { 0, 'V' }; % Voltage
end

```

```

function setup %#simple
    if Rmin < 0
        pm_error('simscape:GreaterThanOrEqualToZero','Minimum resistance R>=0')
    end
end

branches
    i : p.i -> n.i;
end

equations
    v == p.v - n.v;
    if R > Rmin
        v == i*R;
    else
        v == i*Rmin;
    end
    e == integ(v*i);
end

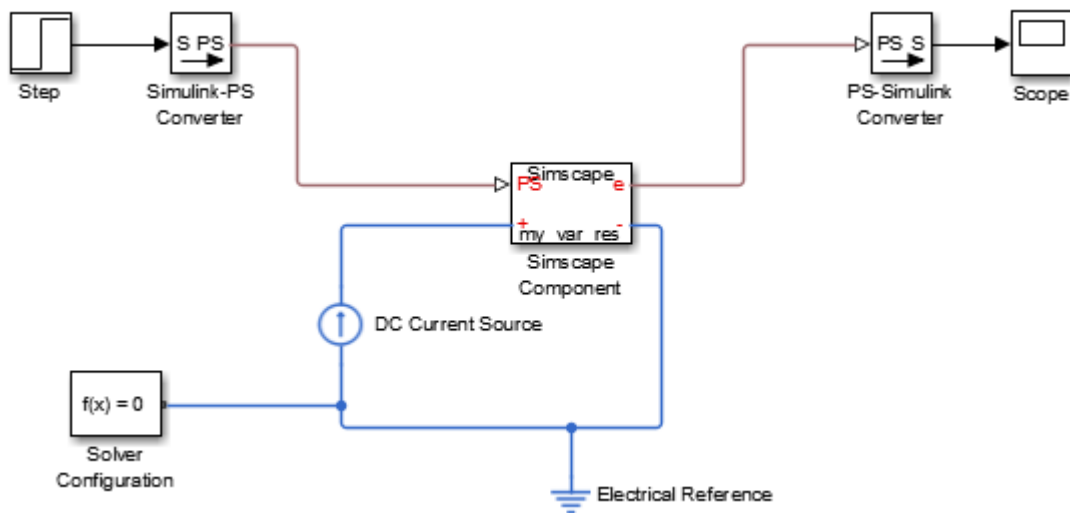
end
    
```

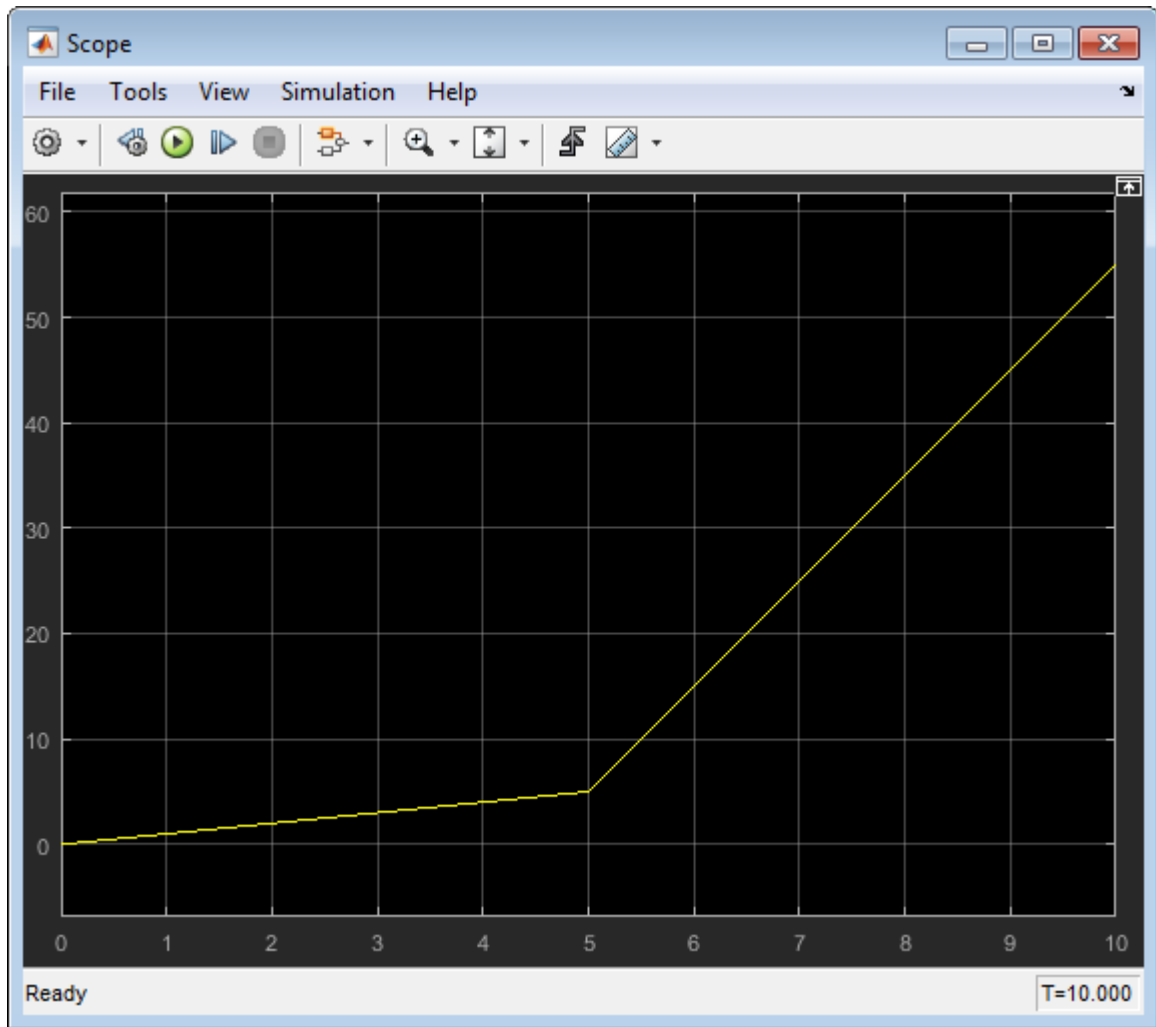
- 12** Refresh the block again. The block icon now has an additional physical signal output port e .



- 13** Connect the block to a simple test rig to verify the correct performance.

3 Simscape File Deployment





Related Examples

- “Model Linear Resistor in Simscape Language” on page 1-3
- “Customize Block Display” on page 3-51
- “Deploy a Component File in Block Diagram” on page 3-5

- “Switch Between Different Source Components” on page 3-10

More About

- “Selecting Component File Directly from Block” on page 3-3
- “Customizing the Block Name and Appearance” on page 3-41

Building Custom Block Libraries

In this section...

“Workflow Overview” on page 3-31

“Organizing Your Simscape Files” on page 3-31

“Using Source Protection for Simscape Files” on page 3-32

“Converting Your Simscape Files” on page 3-32

Workflow Overview

To generate a custom block library from Simscape component files, follow these steps:

- 1** Organize your Simscape files. Simscape files must be saved in package directories. The package hierarchy determines the resulting library structure.
- 2** Optionally, provide source protection. If you want to share your models with customers without disclosing the component or domain source, you can generate Simscape protected files and share those.
- 3** Build the custom block library. You can use either the regular Simscape source files or Simscape protected files to do this. Each top-level package generates a separate custom Simscape block library.

Once you generate the custom Simscape library, you can open it and drag the customized blocks from it into your models.

Organizing Your Simscape Files

Simscape files must be saved in package directories. The important points are:

- The package directory name must begin with a + character.
- The rest of the package directory name (without the + character) must be a valid MATLAB identifier.
- The package directory's parent directory must be on the MATLAB path.

Each package where you store your Simscape files generates a separate custom block library.

Package directories may be organized into subdirectories, with names also beginning with a + character. After you build a custom block library, each such subdirectory will appear as a sublibrary under the top-level custom library.

For example, you may have a top-level package directory, named `+SimscapeCustomBlocks`, and it has three subdirectories, `Electrical`, `Hydraulic`, and `Mechanical`, each containing Simscape files. The custom block library generated from this package will be called `SimscapeCustomBlocks_lib` and will have three corresponding sublibraries. For information on building custom block libraries, see “Converting Your Simscape Files” on page 3-32.

Using Source Protection for Simscape Files

If you need to protect your proprietary source code when sharing the Simscape files, use one of the following commands to generate Simscape protected files:

- `ssc_protect` — Protects individual files and directories. Once you encrypt the files, you can share them without disclosing the component or domain source. Use them, just as you would the Simscape source files, to build custom block libraries with the `ssc_build` command.
- `ssc_mirror` — Creates a protected copy of a whole package in a specified directory. Setting a flag lets you also build a custom block library from the protected files and place it in the mirror directory, thus eliminating the need to run the `ssc_build` command. Use the `ssc_mirror` command to quickly prepare a whole package for sharing with your customers, without disclosing the component or domain source.

Unlike Simscape source files, which have the extension `.ssc`, Simscape protected files have the extension `.sscp` and are not humanly-readable. You can use them, just as the Simscape source files, to build custom block libraries. Protected files have to be organized in package directories, in the same way as the Simscape source files. For information on organizing your files, see “Organizing Your Simscape Files” on page 3-31. For information on building custom block libraries, see “Converting Your Simscape Files” on page 3-32.

Converting Your Simscape Files

After you have created the textual component files and organized them in package directories, you need to convert them into Simscape blocks to be able to use them in block diagrams. You do this by running the `ssc_build` command on the top-level package

directory containing your Simscape files. The package may contain either the regular Simscape source files or Simscape protected files.

For example, you may have a top-level package directory, where you store your Simscape files, named `+SimscapeCustomBlocks`. To generate a custom block library, at the MATLAB command prompt, type:

```
ssc_build SimscapeCustomBlocks;
```

Note The package directory name begins with a leading `+` character, whereas the argument to `ssc_build` must omit the `+` character.

This command generates a Simulink model file called `SimscapeCustomBlocks_lib` in the parent directory of the top-level package (that is, in the same directory that contains your `+SimscapeCustomBlocks` package). Because this directory is on the MATLAB path, you can open the library by typing its name at the MATLAB command prompt. In our example, type:

```
SimscapeCustomBlocks_lib
```

The model file generated by running the `ssc_build` command is the custom Simscape library containing all the sublibraries and blocks generated from the Simscape files located in the top-level package. Once you open the custom Simscape library, you can drag the customized blocks from it into your models.

Creating Sublibraries

Package directories may be organized into subdirectories, with names also beginning with a `+` character. After you run the `ssc_build` command, each such subdirectory will appear as a sublibrary under the top-level custom library. You can customize the name and appearance of sublibraries by using library configuration files.

Note When you add or modify component files in package subdirectories, you still run the `ssc_build` command on the top-level package directory. This updates all the sublibraries.

You may have more than one top-level package directory, that is, more than one package directory located in a directory on the MATLAB path. Each top-level package directory generates a separate top-level custom library.

Related Examples

- “Create a Custom Block Library” on page 3-39

More About

- “Customizing the Library Name and Appearance” on page 3-36
- “When to Rebuild a Custom Library” on page 3-35

When to Rebuild a Custom Library

You need to rebuild the custom Simscape libraries:

- Whenever you modify the source files.
- For use on each platform. Textual component files are platform-independent, but Simscape blocks are not. If you (or your customers) run MATLAB on multiple platforms, generate a separate version of custom block libraries for each platform by running the `ssc_build` or `ssc_mirror` command on this platform.
- For use with each new version of Simscape software. Every time you or your customers upgrade to a new release, you or they have to run `ssc_clean` and then rebuild the custom block libraries. For information on how to protect your proprietary source code when sharing the Simscape files with customers, see “Using Source Protection for Simscape Files” on page 3-32.

Customizing the Library Name and Appearance

In this section...

“Library Configuration Files” on page 3-36

“Customizing the Library Icon” on page 3-37

Library Configuration Files

Package names must be valid MATLAB identifiers. The top-level package always generates a library model with the name *package_name_lib*. However, library configuration files let you provide descriptive library names and specify other customizations for sublibraries, generated from subdirectories in the package hierarchy.

A library configuration file must be located in the package directory and named *lib.m*.

Library configuration files are not required. You can choose to provide *lib.m* for some subpackages, all subpackages, or for none of the subpackages. If a subpackage does not contain a *lib.m* file, the sublibrary is built using the default values. The top-level package can also contain a *lib.m* file. Options such as library name, and other options that do not make sense for a top-level library, are ignored during build. However, having a file with the same name and options in the top-level package provides a uniform mechanism that lets you easily change the library hierarchy.

The following table describes the supported options. The only option that is required in a *lib.m* file is Name; others are optional.

| Option | Usage | Description | Default | For Top-Level Package |
|------------|---|--|------------------------------|--|
| Name | <code>libInfo.Name = <i>name</i></code> | <i>name</i> will be used as the name of the sublibrary (name of the Simulink subsystem corresponding to the sublibrary) | Package name | Ignored |
| Annotation | <code>libInfo.Annotation = <i>annotation</i></code> | <i>annotation</i> will be displayed as annotation when you open the sublibrary. It can be any text that you want to display in the sublibrary. | No annotation in the library | Used in annotation for top-level library |

| Option | Usage | Description | Default | For Top-Level Package |
|----------|---------------------------------------|--|--------------------|-----------------------|
| ShowIcon | <code>libInfo.ShowIcon = false</code> | If there is no library icon file <code>lib.img</code> , as described in “Customizing the Library Icon” on page 3-37, this option is ignored. If there is an icon file, you can choose to not use it by setting this option to <code>false</code> . | <code>true</code> | Ignored |
| ShowName | <code>libInfo.ShowName = true</code> | Allows you to configure whether the sublibrary name is shown in the parent library. If there is no library icon file, then the default library icon contains the library name, and showing it again is redundant. If you are using a library icon file, set <code>showName</code> to <code>true</code> to display the library name below the icon. | <code>false</code> | Ignored |
| Hidden | <code>libInfo.Hidden = true</code> | Allows you to configure whether the sublibrary is visible in the parent library. Use this option for a sublibrary containing blocks that you do not want to expose, for example, those kept for compatibility reasons. | <code>false</code> | Ignored |

Customizing the Library Icon

If a subpackage contains a file named `lib.img`, where `img` is one of the supported image file formats (such as `jpg`, `bmp`, or `png`), then that image file is used for the icon representing this sublibrary in the parent library. The icon file (`lib.img`) and customization file (`lib.m`) are independent, you can provide one or the other, both, or none.

The following image file formats are supported:

- `jpg`
- `bmp`

- png

If there are multiple image files, the formats take precedence in the order listed above. For example, if a subpackage contains both `lib.jpg` and `lib.bmp`, `lib.jpg` is the image that will appear in the parent library.

You can turn off customizing the library icon by setting `showIcon` to `false` in the library customization file `lib.m`. In this case, the default library icon will be used. For more information, see “Library Configuration Files” on page 3-36.

Related Examples

- “Create a Custom Block Library” on page 3-39

More About

- “Building Custom Block Libraries” on page 3-31

Create a Custom Block Library

This example illustrates how you can convert a package of Simscape component files into a custom block library, containing sublibraries with customized names and appearance. It summarizes the techniques described in “Organizing Your Simscape Files” on page 3-31, “Converting Your Simscape Files” on page 3-32, and “Customizing the Library Name and Appearance” on page 3-36.

Consider the following directory structure:

```
- +MySimscapeLibrary
|-- +MechanicalElements
| |-- lib.m
| |-- lib.jpg
| |-- inertia.ssc
| |-- spring.ssc
|-- +ElectricalElements
| |-- ...
|-- +HydraulicElements
| |-- ...
```

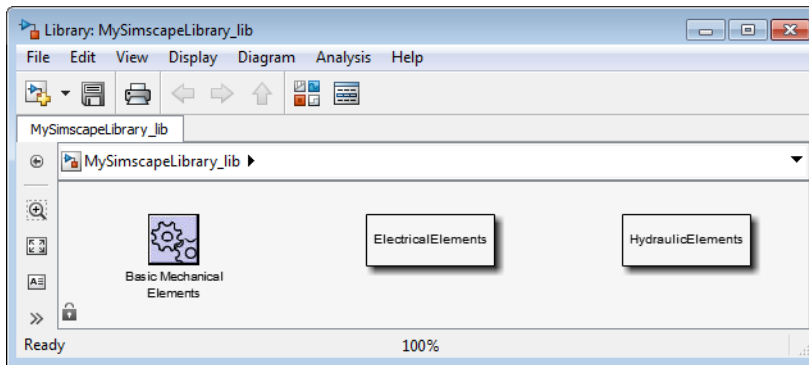
This means that you have a top-level package called `+MySimscapeLibrary`, which contains three subpackages, `+MechanicalElements`, `+ElectricalElements`, and `+HydraulicElements`. The `+MechanicalElements` package contains two component files, `inertia.ssc` and `spring.ssc`, a library icon file `lib.jpg`, and the following library configuration file `lib.m`:

```
function lib ( libInfo )
libInfo.Name = 'Basic Mechanical Elements';
libInfo.Annotation = sprintf('This library contains basic mechanical elements');
libInfo.ShowName = true;
```

When you run

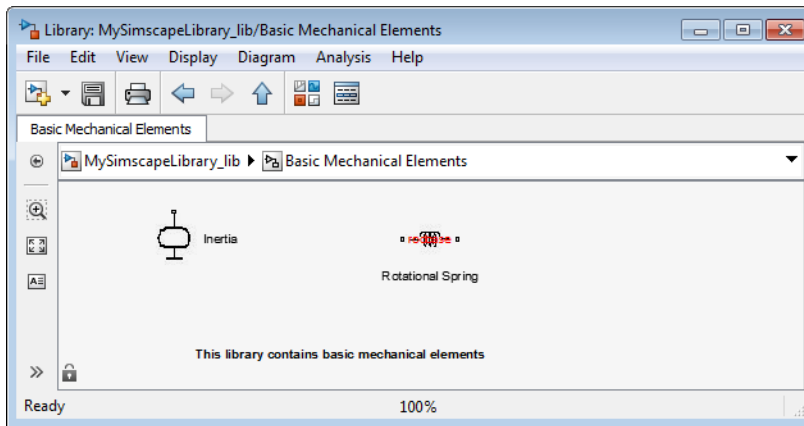
```
ssc_build MySimscapeLibrary;
```

the top-level package generates a library model called `MySimscapeLibrary_lib`, as follows:



Notice that the sublibrary generated from the +MechanicalElements package is presented in its parent library with a customized icon and name (Basic Mechanical Elements).

If you double-click the Basic Mechanical Elements sublibrary, it opens as follows:



Customizing the Block Name and Appearance

In this section...

“Default Block Display” on page 3-41

“Customize the Block Name” on page 3-43

“Describe the Block Purpose” on page 3-44

“Specify Meaningful Names for the Block Parameters and Variables” on page 3-45

“Customize the Names and Locations of the Block Ports” on page 3-47

“Customize the Block Icon” on page 3-49

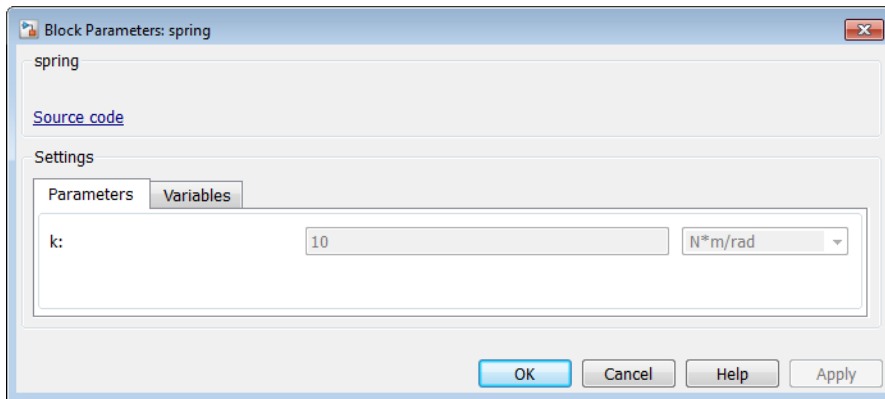
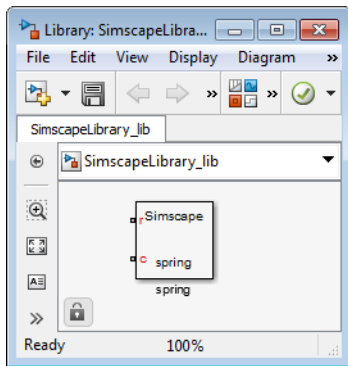
Default Block Display

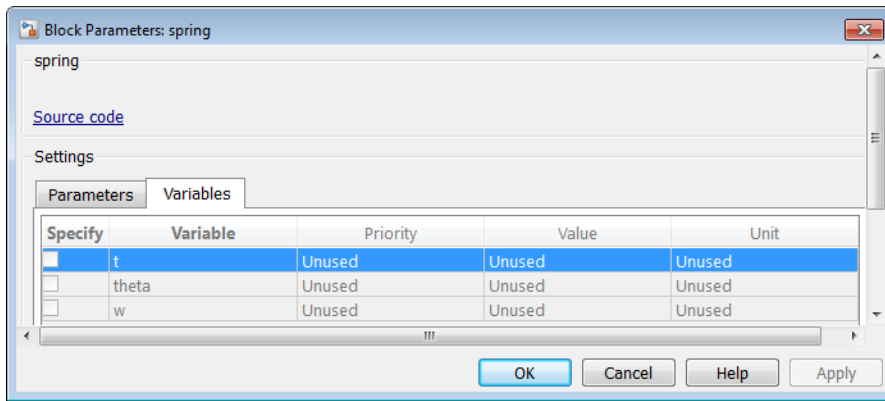
When you generate a custom block from a Simscape component file, the block name and the parameter and variable names in the block dialog box are derived from the component file elements. The default block icon is a rectangle displaying the block name. Ports are based on the nodes, inputs, and outputs defined in the component file.

The following example shows a component file, named `spring.ssc`, and the resulting library block and dialog box.

```
component spring
  nodes
    r = foundation.mechanical.rotational.rotational;
    c = foundation.mechanical.rotational.rotational;
  end
  parameters
    k = { 10, 'N*m/rad' };
  end
  variables
    theta = { 0, 'rad' };
    t = { 0, 'N*m' };
    w = { 0, 'rad/s' };
  end
  function setup
    if k < 0
      error( 'Spring rate must be greater than zero' );
    end
  end
end
```

```
branches
  t : r.t -> c.t;
end
equations
  w == r.w - c.w;
  t == k * theta;
  w == theta.der;
end
end
```





If you click the **Source code** link, the `spring.ssc` file opens in the MATLAB Editor window.

The following sections show you how to annotate the component file to improve the block cosmetics. You can provide meaningful names for the block itself and for its parameters and variables in the dialog box, as well as supply a short description of its purpose. You can also substitute a custom block icon for the default image and change the names and the default orientation of the ports.

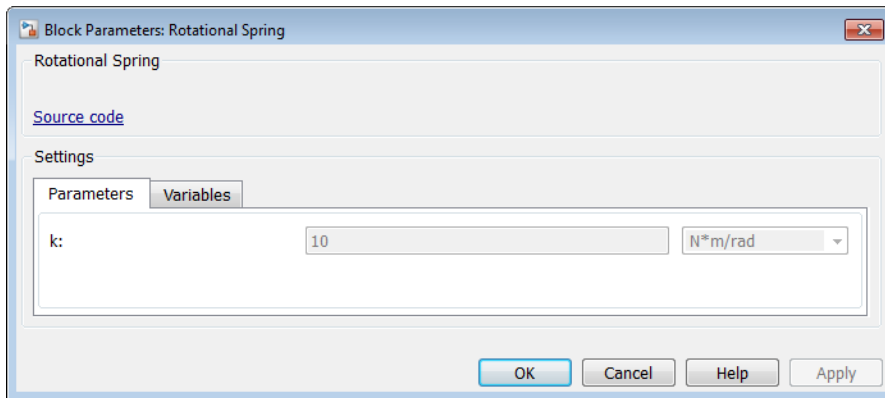
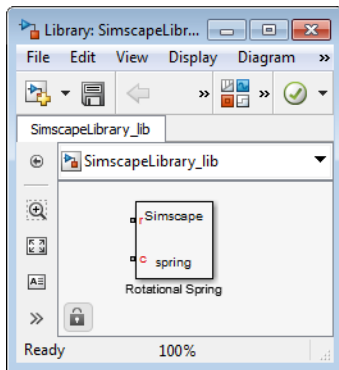
Customize the Block Name

To provide a more descriptive name for the block than the name of the component file, put it on a separate comment line just below the `component` declaration. The comment line must begin with the `%` character. The entire content of this line, following the `%` character, is interpreted as the block name and appears exactly like that in the block icon and at the top of the block dialog box.

For example, if you have the following component file:

```
component spring
%Rotational Spring
...
end
```

these are the resulting block icon and dialog box:



Describe the Block Purpose

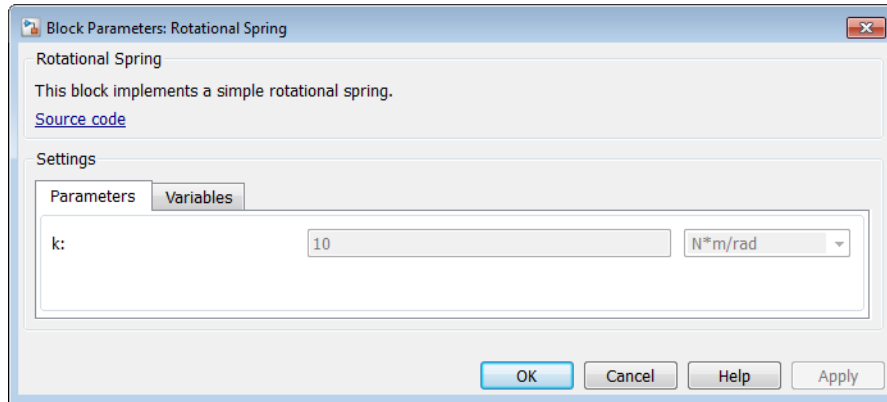
The previous section describes how the comment line immediately following the component declaration is interpreted as the block name. Any additional comments below that line are interpreted as the block description. You can have more than one line of description comments. Each line must be no longer than 80 characters and must begin with the % character. The entire content of description comments will appear in the block dialog box and in the Library Browser.

For example, if you have the following component file:

```
component spring
%Rotational Spring
% This block implements a simple rotational spring.
...
```

end

this is the resulting block dialog box:



To create a paragraph break in the block description, use a blank commented line:

```
% end of one paragraph
%
% beginning of the next paragraph
```

Specify Meaningful Names for the Block Parameters and Variables

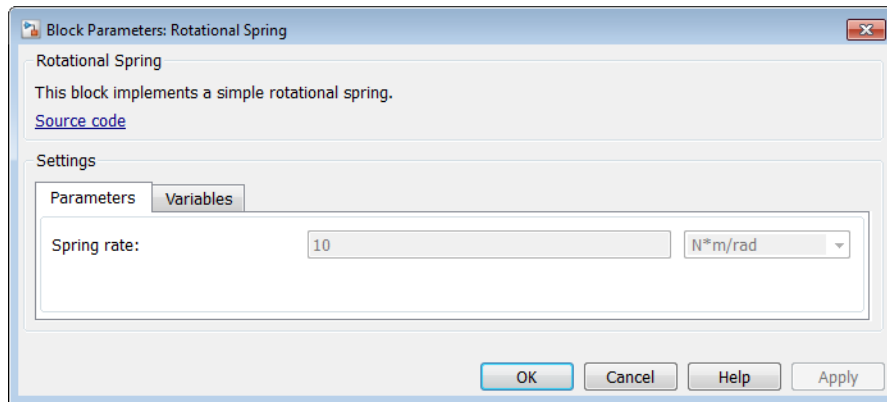
You can specify the name of a block parameter, the way you want it to appear in the block dialog box, as a comment immediately following the parameter declaration. It can be located on the same line or on a separate line. The comment must begin with the % character.

For example, if you have the following component file:

```
component spring
%Rotational Spring
% This block implements a simple rotational spring.
...
parameters
    k = { 10, 'N*m/rad' }; % Spring rate
end
...
```

end

this is the resulting block dialog box:

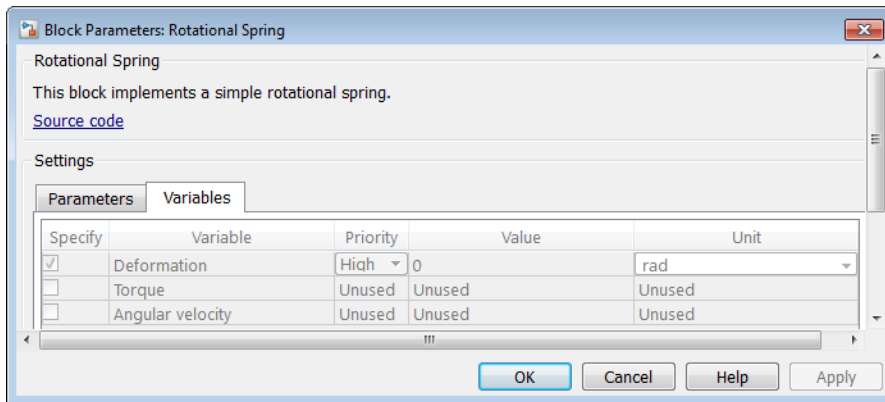


Use the same technique to specify meaningful names for the top-level public variables of the component. These variables appear on the **Variables** tab of the block dialog box, and giving them descriptive names helps with the block-level variable initialization prior to simulation.

For example, if you have the following component file:

```
component spring
%Rotational Spring
% This block implements a simple rotational spring.
...
variables
    theta = { value = { 0 , 'rad' }, priority = priority.high }; % Deformation
    t = { 0, 'N*m' }; % Torque
    w = { 0, 'rad/s' }; % Angular velocity
end
...
end
```

the resulting **Variables** tab of the block dialog box looks like this:



Customize the Names and Locations of the Block Ports

Block ports, both conserving and Physical Signal, are based on the nodes, inputs, and outputs defined in the component file. The default port label corresponds to the name of the node, input, or output, as specified in the declaration block. The default location of all ports is on the left side of the block icon. The ports are spread equidistantly along the block side.



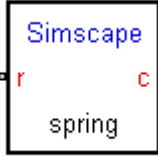


To control the port label and location in the block icon, add a comment immediately following the corresponding node, input, or output declaration. It can be on the same line or on a separate line. The comment must begin with the % character and be of the format `label:location`, where `label` is a string corresponding to the input port name in the block diagram, and `location` is one of the following strings: `left`, `right`, `top`, `bottom`. You can locate all ports either on one side of the block or on two opposite sides, for example left and right, or top and bottom. You can omit the location if you want to keep the default location of the port (on the left side).


You can also leave the port label field empty and specify just the location. In this case, the port will not have its name displayed. For example, the following syntax suppresses the port label and locates it on the top of the block icon:

```
r = foundation.mechanical.rotational.rotational; % :top
```

If you specify an empty comment string after a node, input, or output declaration, the corresponding port will not be labelled and will be located on the left side of the block icon.

The following are examples of node declarations and the resulting block icons.

| Syntax | Block Icon |
|---|--|
| <pre>nodes r = foundation.mechanical.rotational.rotational; c = foundation.mechanical.rotational.rotational; end</pre> |  <p>Rotational Spring</p> |
| <pre>nodes r = foundation.mechanical.rotational.rotational; % rod c = foundation.mechanical.rotational.rotational; % case end</pre> |  <p>Rotational Spring</p> |
| <pre>nodes r = foundation.mechanical.rotational.rotational; c = foundation.mechanical.rotational.rotational; % c:right end</pre> |  <p>Rotational Spring</p> |
| <pre>nodes r = foundation.mechanical.rotational.rotational; % rod c = foundation.mechanical.rotational.rotational; % case:right end</pre> |  <p>Rotational Spring</p> |
| <pre>nodes r = foundation.mechanical.rotational.rotational; % rod c = foundation.mechanical.rotational.rotational; % :right end</pre> |  <p>Rotational Spring</p> |

| Syntax | Block Icon |
|---|---|
| <pre> nodes r = foundation.mechanical.rotational.rotational; % c = foundation.mechanical.rotational.rotational; % case:right end </pre> |  |

Customize the Block Icon

If the subpackage containing the component file (for example, `spring.ssc`) also contains a file named `spring.img`, where *img* is one of the supported image file formats (such as `jpg`, `bmp`, or `png`), then that image file is used for the icon representing this block in the custom library.

The following image file formats are supported:

- `jpg`
- `bmp`
- `png`

If there are multiple image files, the formats take precedence in the order listed above. For example, if the subpackage contains both `spring.jpg` and `spring.bmp`, `spring.jpg` is the image that will appear in the custom library.

Specifying Scaling and Rotation Properties of the Custom Block Icon

When you use an image file to represent a component in the custom block library, the following syntax in the component file lets you specify the scaling and rotation properties of the image file:

```

component name
% [ CustomName [ : scale [ : rotation ] ] ]
...
                    
```

where

| | |
|-------------|----------------|
| <i>name</i> | Component name |
|-------------|----------------|

| | |
|-------------------|---|
| <i>CustomName</i> | Customized block name, specified as described in “Customize the Block Name” on page 3-43. Leading and trailing white spaces are removed. |
| <i>scale</i> | <p>A scalar number, for example, <code>2.0</code>, which specifies the desired scaling of the block icon. When an image file is used as a block icon, by default its shortest size is 40 pixels, with the image aspect ratio preserved. For example, if your custom image is stored in a <code>.jpg</code> file of 80x120 pixels, then the default block icon size will be 40x60 pixels. If you specify a scale of <code>0.5</code>, then the block icon size will be 20x30 pixels.</p> <p>You cannot specify MATLAB expressions for the scale, just numbers.</p> |
| <i>rotation</i> | <p>Specifies whether the block icon rotates with the block:</p> <ul style="list-style-type: none">• <code>rotates</code> means that the icon rotates when you rotate the block. This is the default behavior.• <code>fixed</code> means that the ports rotate when you rotate the block, but the icon always stays in default orientation. |

For example, the following syntax

```
component spring
% Rotational Spring : 0.5 : fixed
```

specifies that the spring image size is scaled to half of its default size and always stays in its default orientation, regardless of the block rotation.

Related Examples

- “Customize Block Display” on page 3-51

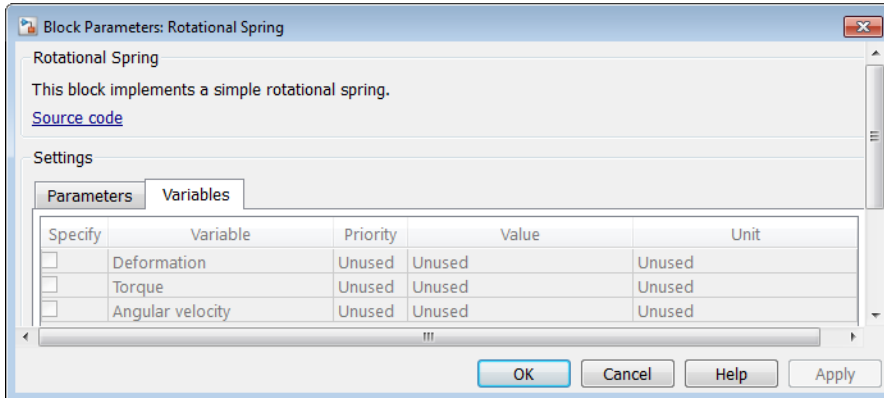
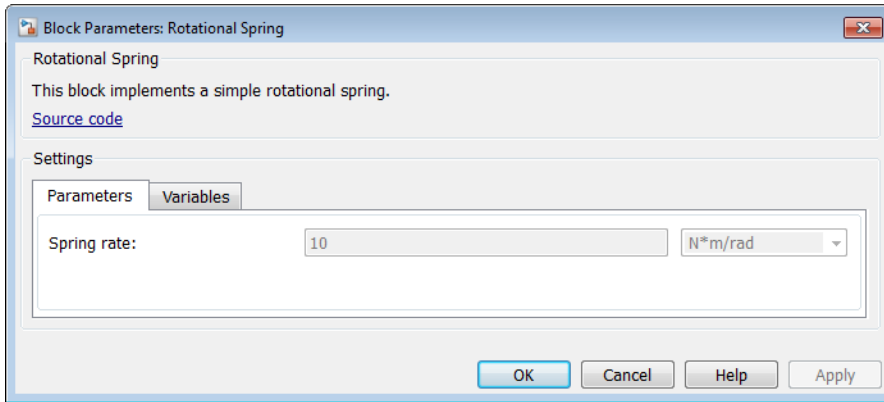
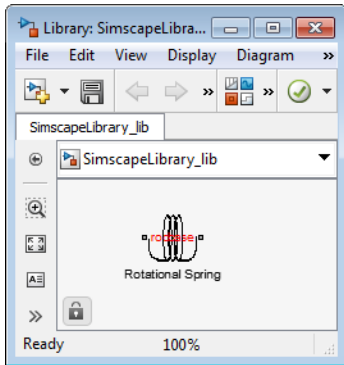
Customize Block Display

The following shows a complete example of a component file with annotation and the resulting library block and dialog box. The file is named `spring.ssc`, and the package contains the image file `spring.jpg`. This example is an illustration of all the techniques described in “Customizing the Block Name and Appearance” on page 3-41.

```

component spring
% Rotational Spring
% This block implements a simple rotational spring.
  nodes
    r = foundation.mechanical.rotational.rotational; % rod
    c = foundation.mechanical.rotational.rotational; % case:right
  end
  parameters
    k = { 10, 'N*m/rad' }; % Spring rate
  end
  variables
    theta = { 0, 'rad' }; % Deformation
    t = { 0, 'N*m' }; % Torque
    w = { 0, 'rad/s' }; % Angular velocity
  end
  function setup
    if k < 0
      error( 'Spring rate must be greater than zero' );
    end
  end
  branches
    t : r.t -> c.t;
  end
  equations
    w == r.w - c.w;
    t == k * theta;
    w == theta.der;
  end
end

```



Checking File and Model Dependencies

In this section...

“Why Check File and Model Dependencies?” on page 3-53

“Checking Dependencies of Protected Files” on page 3-54

“Checking Simscape File Dependencies” on page 3-54

“Checking Library Dependencies” on page 3-55

“Checking Model Dependencies” on page 3-55

Why Check File and Model Dependencies?

Each Simulink model requires a set of files to run successfully. These files can include referenced models, data files, S-functions, and other files without which the model cannot run. These required files are called *model dependencies*. The Simulink Manifest Tools allow you to analyze a model to determine its model dependencies.

Similarly, Simscape files and custom libraries also depend on certain files to build successfully, or to correctly visualize and execute in MATLAB. These files can include all component files for building a library, domain files, custom image files for blocks or libraries, and so on.

Dependency analysis tools for Simscape files consist of the following command-line options:

- `simscape.dependency.file` — Return the set of existing full path dependency files and missing files for a single Simscape file, for a specific dependency type.
- `simscape.dependency.lib` — Return the set of existing full path dependency files and missing files for a Simscape custom library package. You can optionally specify dependency type and library model file name.
- `simscape.dependency.model` — Return the set of Simscape related dependency files and missing files for a given model containing Simscape and Simulink blocks.

Manifest reports generated using Simulink Manifest Tools also include dependencies for the Simscape blocks present in the model. For more information on the Simulink Manifest Tools, see “Analyze Model Dependencies” in the *Simulink User's Guide*.

Checking Dependencies of Protected Files

If a package contains Simscape protected files, with the corresponding Simscape source files in the same folder, the analysis returns the names of protected files and then analyzes the source files for further dependencies. If the package contains Simscape protected files without the corresponding source files, the protected file names are returned without further analysis.

This way, dependency information is not exposed to a model user, who has only protected files. However, the developer, who has both the source and protected files, is able to perform complete dependency analysis.

Checking Simscape File Dependencies

To check dependencies for a single Simscape file, use the function `simscape.dependency.file`.

For example, consider the following directory structure:

```
- +MySimscapeLibrary
| -- +MechanicalElements
|   |-- lib.m
|   |-- lib.jpg
|   |-- spring.ssc
|   |-- spring.jpg
|   |-- ...
```

The top-level package, `+MySimscapeLibrary`, is located in a directory on the MATLAB path.

To check dependencies for the file `spring.ssc`, type the following at the MATLAB command prompt:

```
[a, b] = simscape.dependency.file('MySimscapeLibrary.MechanicalElements.spring')
```

This command returns two cell arrays of strings: array `a`, containing full path names of existing dependency files (such as `spring.jpg`), and array `b`, containing names of missing files. If none of the files are missing, array `b` is empty.

For more information, see the `simscape.dependency.file` function reference page.

Checking Library Dependencies

To check dependencies for a Simscape library package, use the function `simscape.dependency.lib`.

For example, to return all dependency files for a top-level package `+MySimscapeLibrary`, change your working directory to the folder containing this package and type the following at the MATLAB command prompt:

```
[a, b] = simscape.dependency.lib('MySimscapeLibrary')
```

If you are running this command from a working directory inside the package, you can omit the library name, because it is the only argument, and type:

```
[a, b] = simscape.dependency.lib
```

This command returns two cell arrays of strings: array `a`, containing full path names of all existing dependency files and array `b`, containing names of missing files. If none of the files are missing, array `b` is empty.

To determine which files are necessary to share the library package, type:

```
[a, b] = simscape.dependency.lib('MySimscapeLibrary',Simscape.DependencyType.Simulink)
```

In this case, the arrays `a` and `b` contain all files necessary to build the library, run the models built from its blocks, and visualize them correctly.

Checking Model Dependencies

To perform a complete dependencies check, open the model and from the top menu bar select **Analysis > Model Dependencies > Generate Manifest**. The Generate Model Manifest dialog box opens. For more information, see “Analyze Model Dependencies”.

To check dependencies on Simscape blocks and files only, use the function `simscape.dependency.model`. For example, open the model `dc_motor` and type:

```
[a b c d] = simscape.dependency.model('dc_motor')
```

This command returns two cell arrays of strings and two lists of structures. Array `a` contains full path names of all existing dependency files. Array `b` contains names of missing files. Structure lists `c` and `d` indicate reference types for existing and missing reference files, respectively. Each structure includes a field `'names'` as a list of file names causing the reference, and a field `'type'` as the reference type for each file. Two

reference types are used: 'Simscape component' indicates reference from a model block. 'Simscape' indicates reference from a file.

If none of the files are missing, array **b** and list **d** are empty.

Case Study — Basic Custom Block Library

In this section...

“Getting Started” on page 3-57

“Building the Custom Library” on page 3-57

“Adding a Block” on page 3-58

“Adding Detail to a Component” on page 3-59

“Adding a Component with an Internal Variable” on page 3-60

“Customizing the Block Icon” on page 3-62

Getting Started

This case study explains how to build your own library of custom blocks based on component files. It uses an example library of capacitor models. The library makes use of the “Electrical Domain” on page 5-4, and defines three simple components. For more advanced topics, including adding multiple levels of hierarchy, adding new domains, and customizing the appearance of a library, see “Case Study — Electrochemical Library” on page 3-64.

The example library comes built and on your path so that it is readily executable. However, it is recommended that you copy the source files to a new directory, for which you have write permission, and add that directory to your MATLAB path. This will allow you to make changes and rebuild the library for yourself. The source files for the example library are in the following package directory:

```
matlabroot/toolbox/phymod/simscape/simscapedemos/+Capacitors
```

where *matlabroot* is the MATLAB root directory on your machine, as returned by entering

```
matlabroot
```

in the MATLAB Command Window.

After copying the files, change the directory name `+Capacitors` to another name, for example `+MyCapacitors`, so that your copy of the library builds with a unique name.

Building the Custom Library

To build the library, type

```
ssc_build MyCapacitors
```

in the MATLAB Command Window. If building from within the +MyCapacitors package directory, you can omit the argument and type just

```
ssc_build
```

When the build completes, open the generated library by typing

```
MyCapacitors_lib
```

For more information on the library build process, see “Building Custom Block Libraries” on page 3-31.

Adding a Block

To add a block, write a corresponding component file and place it in the package directory. For example, the Ideal Capacitor block in your MyCapacitors_lib library is produced by the IdealCapacitor.ssc file. Open this file in the MATLAB Editor and examine its contents.

```
component IdealCapacitor
% Ideal Capacitor
% Models an ideal (lossless) capacitor. The output current I is related
% to the input voltage V by  $I = C*dV/dt$  where C is the capacitance.

% Copyright 2008-2015 The MathWorks, Inc.

    nodes
        p = foundation.electrical.electrical; % +:top
        n = foundation.electrical.electrical; % -:bottom
    end

    parameters
        C = { 1, 'F' }; % Capacitance
    end

    variables
        i = { 0, 'A' }; % Current
        v = {value = { 0, 'V' }, priority = priority.high}; % Voltage drop
    end

    function setup
        if C <= 0
            error( 'Capacitance must be greater than zero' )
        end
    end

    branches
        i : p.i -> n.i; % Through variable i from node p to node n
```

```

end
equations
    v == p.v-n.v; % Across variable v from p to n
    i == C*v.der; % Capacitor equation
end
end

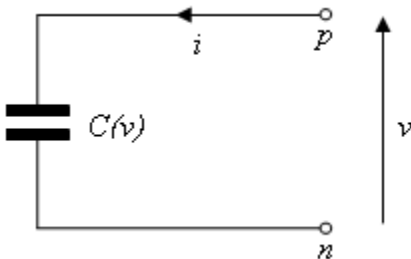
```

First, let us examine the elements of the component file that affect the block appearance. Double-click the Ideal Capacitor block in the `MyCapacitors_lib` library to open its dialog box, and compare the block icon and dialog box to the contents of the `IdealCapacitor.ssc` file. The block name, Ideal Capacitor, is taken from the comment on line 2. The comments on lines 3 and 4 are then taken to populate the block description in the dialog box. The block ports are defined by the nodes section. The comment expressions at the end of each line control the port label and location. Similarly in the parameters section, the comments are used to define parameter names in the block dialog box. For details, see “Customizing the Block Name and Appearance” on page 3-41.

Also notice that in the setup section there is a check to ensure that the capacitance value is always greater than zero. This is good practice to ensure that a component is not used outside of its domain of validity. The Simscape Foundation library blocks have such checks implemented where appropriate.

Adding Detail to a Component

In this example library there are two additional components that can be used for ultracapacitor modeling. These components are evolutions of the Ideal Capacitor. It is good practice to incrementally build component models, adding and testing additional features as they are added.



Ideal Ultracapacitor

Ultracapacitors, as their name suggests, are capacitors with a very high capacitance value. The relationship between voltage and charge is not constant, unlike for an ideal capacitor. Suppose a manufacturer data sheet gives a graph of capacitance as a function of voltage, and that capacitance increases approximately linearly with voltage from the 1 farad at zero volts to 1.5 farads when the voltage is 2.5 volts. If the capacitance voltage is denoted v , then the capacitance can be approximated as:

$$C = 1 + 0.2 \cdot v$$

For a capacitor, current i and voltage v are related by the standard equation

$$i = C \frac{dv}{dt}$$

and hence

$$i = (C_0 + C_v \cdot v) \frac{dv}{dt}$$

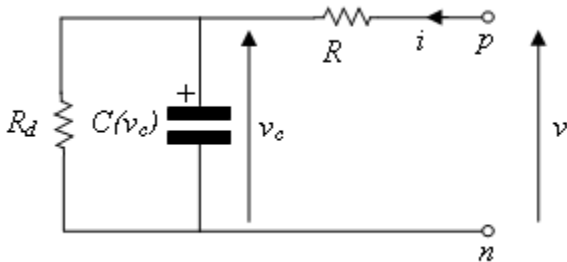
where $C_0 = 1$ and $C_v = 0.2$. This equation is implemented by the following line in the equation section of the Simscape file `IdealUltraCapacitor.ssc`:

```
i == (C0 + Cv*v)*v.der;
```

In order for the Simscape software to interpret this equation, the variables (v and i) and the parameters (C_0 and C_v) must be defined in the declaration section. For more information, see “Declare Component Variables” on page 2-9 and “Declare Component Parameters” on page 2-13.

Adding a Component with an Internal Variable

Implementing some component equations requires the use of internal variables. An example is when implementing an ultracapacitor with resistive losses. There are two resistive terms, the effective series resistance R , and the self-discharge resistance R_d . Because of the topology, it is not possible to directly express the capacitor equations in terms of the through and across variables i and v .



Ultracapacitor with Resistive Losses

This block is implemented by the component file `LossyUltraCapacitor.ssc`. Open this file in the MATLAB Editor and examine its contents.

```

component LossyUltraCapacitor
% Lossy Ultracapacitor
% Models an ultracapacitor with resistive losses. The capacitance C
% depends on the voltage V according to  $C = C_0 + V \cdot dC/dV$ . A
% self-discharge resistance is included in parallel with the capacitor,
% and an equivalent series resistance in series with the capacitor.

% Copyright 2008-2015 The MathWorks, Inc.

nodes
    p = foundation.electrical.electrical; % +:top
    n = foundation.electrical.electrical; % -:bottom
end

parameters
    C0 = { 1, 'F' }; % Nominal capacitance C0 at V=0
    Cv = { 0.2, 'F/V' }; % Rate of change of C with voltage V
    R = { 2, 'Ohm' }; % Effective series resistance
    Rd = { 500, 'Ohm' }; % Self-discharge resistance
end

variables
    i = { 0, 'A' }; % Current
    vc = {value = { 0, 'V' }, priority = priority.high}; % Capacitor voltage
end

function setup
    if C0 <= 0
        error( 'Nominal capacitance C0 must be greater than zero' )
    end
    if R <= 0
        error( 'Effective series resistance must be greater than zero' )
    end
    if Rd <= 0

```

```
        error( 'Self-discharge resistance must be greater than zero' )
    end
end

branches
    i : p.i -> n.i; % Through variable i from node p to node n
end

equations
    let
        v = p.v-n.v; % Across variable v from p to n
    in
        i == (C0 + Cv*vc)*vc.der + vc/Rd; % Equation 1
        v == vc + i*R;                    % Equation 2
    end
end

end
```

The additional variable is used to denote the voltage across the capacitor, v_c . The equations can then be expressed in terms of v , i , and v_c using Kirchhoff's current and voltage laws. Summing currents at the capacitor + node gives the first Simscape equation:

$$i == (C0 + Cv*v)*v.der + vc/Rd;$$

Summing voltages gives the second Simscape equation:

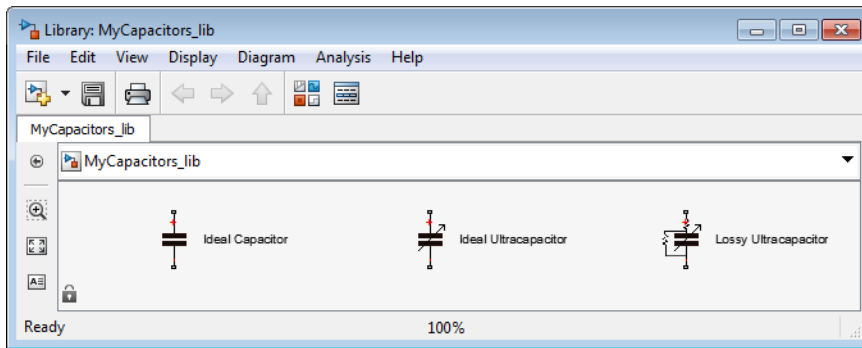
$$v == vc + i*R;$$

As a check, the number of equations required for a component used in a single connected network is given by the sum of the number of ports plus the number of internal variables minus one. This is not necessarily true for all components (for example, one exception is mass), but in general it is a good rule of thumb. Here this gives $2 + 1 - 1 = 2$.

In the Simscape file, the initial condition (initial voltage in this example) is applied to variable `vc` and not `v`. This is because initial conditions should be applied only to differential variables. In this case, `vc` is readily identifiable as the differential variable as it has the `der` (differentiator) operator applied to it.

Customizing the Block Icon

The capacitor blocks in the example library `MyCapacitors_lib` have icons associated with them.



During the library build, if there is an image file in the directory with the same name as the Simscape component file, then this is used to define the icon for the block. For example, the Ideal Capacitor block defined by `IdealCapacitor.ssc` uses the `IdealCapacitor.jpg` to define its block icon. If you do not include an image file, then the block displays its name in place of an icon. For details, see “Customize the Block Icon” on page 3-49.

Case Study — Electrochemical Library

In this section...

“Getting Started” on page 3-64

“Building the Custom Library” on page 3-65

“Defining a New Domain” on page 3-65

“Structuring the Library” on page 3-67

“Defining a Reference Component” on page 3-68

“Defining an Ideal Source Component” on page 3-69

“Defining Measurement Components” on page 3-70

“Defining Basic Components” on page 3-72

“Defining a Cross-Domain Interfacing Component” on page 3-73

“Customizing the Appearance of the Library” on page 3-75

“Using the Custom Components to Build a Model” on page 3-76

“References” on page 3-76

Getting Started

This case study explores more advanced topics of building custom Simscape libraries. It uses an example library for modeling electrochemical systems. The library introduces a new electrochemical domain and defines all of the fundamental components required to build electrochemical models, including an electrochemical reference, through and across sensors, sources, and a cross-domain component. The example illustrates some of the salient features of Physical Networks modeling, such as selection of Through and Across variables and how power is converted between domains. We suggest that you work through the previous section, “Case Study — Basic Custom Block Library” on page 3-57, before looking at this more advanced example.

The example library comes built and on your path so that it is readily executable. However, it is recommended that you copy the source files to a new directory, for which you have write permission, and add that directory to your MATLAB path. This will allow you to make changes and rebuild the library for yourself. The source files for the example library are in the following package directory:

```
matlabroot/toolbox/physmod/simscape/simscapedemos/+ElectroChem
```

where *matlabroot* is the MATLAB root directory on your machine, as returned by entering

```
matlabroot
```

in the MATLAB Command Window.

After copying the files, change the directory name `+ElectroChem` to another name, for example `+MyElectroChem`, so that your copy of the library builds with a unique name.

Building the Custom Library

To build the library, type

```
ssc_build MyElectroChem
```

in the MATLAB Command Window. If building from within the `+MyElectroChem` package directory, you can omit the argument and type just

```
ssc_build
```

When the build completes, open the generated library by typing

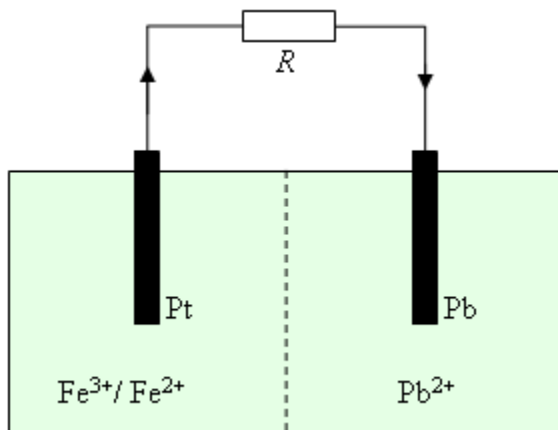
```
MyElectroChem_lib
```

For more information on the library build process, see “Building Custom Block Libraries” on page 3-31.

Defining a New Domain

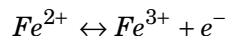
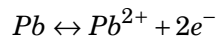
Simscape software comes with several Foundation domains, such as mechanical translational, mechanical rotational, electrical, hydraulic, and so on. Where possible, use these predefined domains. For example, when creating new electrical components, use the Foundation electrical domain `foundation.electrical.electrical`. This ensures that your components can be connected to the standard Simscape blocks.

As an example of an application requiring the addition of a new domain, consider a battery where the underlying equations involve both electrical and chemical processes [1].

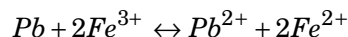


Electrochemical Battery Driving a Resistive Load R

Two half-cells are separated by a membrane that prevents the ions flowing between cells, and hence electrons flow from the solid lead anode to the platinum cathode. The two half-cell reactions are:



The current results in the lead being oxidized and the iron being reduced, with the overall reaction given by:



The chemical reaction can be modeled using the network concepts of Through and Across variables (for details, see “Basic Principles of Modeling Physical Networks”). The Through variable represents flow, and the Across variable represents effort. When selecting the Through and Across variables, you should use SI units and the product of the two variables is usually chosen to have units of power.

In the electrochemical reactions, an obvious choice for the Through variable is the molar flow rate \dot{n} of ions, measured in SI units of mol/s. The corresponding Across variable

is called chemical potential, and must have units of J/mol to ensure that the product of Through and Across variables has units of power, J/s. The chemical potential or Gibb's free energy per mol is given by:

$$\mu = \mu_0 + RT \ln a$$

where μ_0 is the standard state chemical potential, R is the perfect gas constant, T is the temperature, and a is the activity. In general, the activity can be a function of a number of different parameters, including concentration, temperature, and pressure. Here it is assumed that the activity is proportional to the molar concentration defined as number of moles of solute divided by the mass of solvent.

To see the electrochemical domain definition, open the Simscape file +MyElectroChem/ElectroChem.ssc.

```
domain ElectroChem
% Define through and across variables for the electrochemical domain

% Copyright 2008 The MathWorks, Inc.

    variables
        % Chemical potential
        mu = { 1.0 'J/mol' };
    end

    variables(Balancing = true)
        % Molar flow
        ndot = { 1.0 'mol/s' };
    end

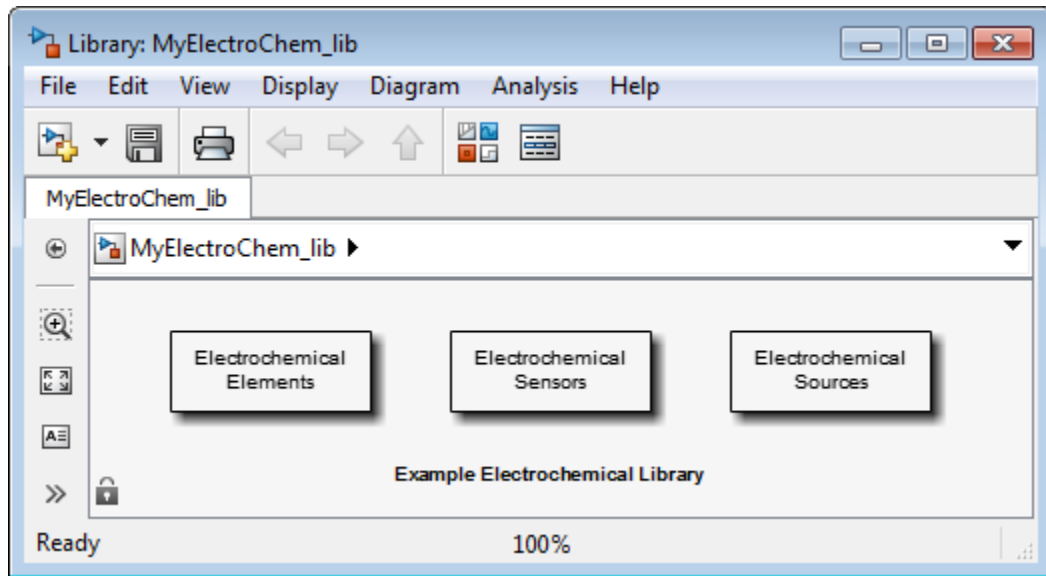
end
```

The molar fundamental dimension and unit is predefined in the Simscape unit registry. If it had not been, then you could have added it with:

```
pm_adddimension('mole', 'mol')
```

Structuring the Library

It is good practice to structure a library by adding hierarchy. To do this, you can subdivide the package directory into subdirectories, each subdirectory name starting with the + character. If you look at the +MyElectroChem directory, you will see that it has subdirectories +Elements, +Sensors, and +Sources. Open the library by typing MyElectroChem_lib, and you will see the three corresponding sublibraries.



Defining a Reference Component

A physical network must have a reference block, against which Across variables are measured. So, for example, the Foundation library contains the Electrical Reference block for the electrical domain, Mechanical Rotational Reference block for the rotational mechanical domain, and so on. The electrochemical zero chemical potential is defined by the component file `+MyElectroChem/+Elements/Reference.ssc`.

```

component Reference
% Chemical Reference
% Port A is a zero chemical potential reference port.

% Copyright 2008-2013 The MathWorks, Inc.

nodes
    A = ElectroChem.ElectroChem; % A:top
end

variables
    ndot = { 1.0 'mol/s' };
end

branches
    ndot : A.ndot -> *;
end

```

```

    equations
        A.mu == 0;
    end

end

```

The component has one electrochemical port, named A. The chemical potential is defined as zero by equation:

```
A.mu == 0;
```

Variable `ndot` is defined as the Through variable from the A port to the reference node with the following line in the `branches` section, the asterisk denoting the reference node:

```
ndot : A.ndot -> *;
```

Defining an Ideal Source Component

An ideal Across source provides a constant value for the Across variable regardless of the value of the Through variable. In the electrical domain, this corresponds to the DC Voltage Source block in the Foundation library. In the example library, the component file `+MyElectroChem/+Sources/ChemPotentialSource.ssc` implements the equivalent source for the chemical domain.

```

component ChemPotentialSource
% Constant Potential Source
% Provides a constant chemical potential between ports A and B.

% Copyright 2008-2013 The MathWorks, Inc.

    nodes
        A = ElectroChem.ElectroChem; % A:top
        B = ElectroChem.ElectroChem; % B:bottom
    end

    parameters
        mu0 = {0, 'J/mol'}; % Chemical potential
    end

    variables
        ndot = { 0, 'mol/s' };
    end

    branches
        ndot: A.ndot -> B.ndot; % Through variable ndot from node A to node B
    end

    equations
        let
            mu = A.mu - B.mu; % Across variable from A to B

```

```
        in
            mu == mu0;
        end
    end
end
```

The dual of an ideal Across source is an ideal Through source, which maintains the Through variable to some set value regardless of the value of the Across variable. In the electrical domain, this corresponds to the DC Current Source block in the Foundation library. In the example library, this source is not implemented.

Defining Measurement Components

Every domain requires both a Through and an Across measurement block. In the example library, the component file `+MyElectroChem/+Sensors/SensorThrough.ssc` implements a molar flow rate sensor.

```
component SensorThrough
% Molar Flow Sensor
% Returns the value of the molar flow between the A and the B port
% to the physical signal port PS.

% Copyright 2008-2013 The MathWorks, Inc.

    nodes
        A = ElectroChem.ElectroChem; % A:top
        B = ElectroChem.ElectroChem; % B:bottom
    end

    outputs
        out = { 0, 'mol/s' }; % PS:top
    end

    variables
        ndot = { 0, 'mol/s' };
    end

    branches
        ndot: A.ndot -> B.ndot; % Through variable ndot from node A to node B
    end

    equations
        let
            mu = A.mu - B.mu; % Across variable from A to B
        in
            mu == 0; % No potential drop
            out == ndot; % Equate value of molar flow to PS output
        end
    end
end
```


end

The flow rate is presented as a Physical Signal, which can then in turn be passed to Simulink via a PS-Simulink Converter block. The `branches` section and the `let` statement in the equation section define the relationship between Through and Across variables for the sensor. In this case, an ideal flow sensor has zero potential drop, that is $\mu == 0$, where μ is the chemical potential. The second equation assigns the value of the Through variable to the Physical Signal output.

The component file `+MyElectroChem/+Sensors/SensorAcross.ssc` implements a chemical potential sensor.

```

component SensorAcross
% Chemical Potential Sensor
% Returns the value of the chemical potential across the A and B ports
% to the physical signal port PS.

% Copyright 2008-2013 The MathWorks, Inc.

    nodes
        A = ElectroChem.ElectroChem; % A:top
        B = ElectroChem.ElectroChem; % B:bottom
    end

    outputs
        out = { 0, 'J/mol' }; % PS:top
    end

    variables
        ndot = { 0, 'mol/s' };
    end

    branches
        ndot: A.ndot -> B.ndot; % Through variable ndot from node A to node B
    end

    equations
        let
            mu = A.mu - B.mu; % Across variable from A to B
        in
            ndot == 0; % Draws no molar flow
            out == mu; % Equate value of chemical potential difference to PS output
        end
    end
end
end

```

The chemical potential is presented as a Physical Signal, which can then in turn be passed to Simulink via a PS-Simulink Converter block. The `branches` section and the `let` statement in the equation section define the relationship between Through and Across variables for the sensor. In this case, an ideal chemical potential sensor draws

no flow, that is $\dot{n} = 0$, where \dot{n} is the flow rate. The second equation assigns the value of the Across variable to the Physical Signal output.

Defining Basic Components

Having created the measurement and reference blocks, the next step is to create blocks that define behavioral relationships between the Through and Across variables. In the electrical domain, for example, such components are resistor, capacitor, and inductor.

As an example of a basic electrochemical component, consider the chemical reduction or oxidation of an ion, which can be thought of as the electrochemical equivalent of a nonlinear capacitor. The defining equations in terms of Through and Across variables v and μ are:

$$\dot{n} = v$$

$$a = \frac{n}{C_0 M}$$

$$\mu = \mu_0 + RT \ln a$$

where n is the number of moles of the ion, C_0 is the standard concentration of 1 mol/kg, and M is the mass of the solute.

To see the implementation of these equations, open the file `+MyElectroChem/+Elements/ChemEnergyStore.ssc`.

```
component ChemEnergyStore
% Chemical Energy Store
% Represents a solution of dissolved ions. The port A presents the
% chemical potential defined by  $\mu_0 + \log(n/(C_0*M))*R*T$  where  $\mu_0$  is the
% standard state oxidising potential,  $n$  is the number of moles of the ion,
%  $C_0$  is the standard concentration of 1 mol/kg,  $M$  is the mass of solvent,
%  $R$  is the universal gas constant, and  $T$  is the temperature.

% Copyright 2008-2015 The MathWorks, Inc.

nodes
  A = ElectroChem.ElectroChem; % A:top
end
parameters
  mu0 = {-7.42e+04, 'J/mol'}; % Standard state oxidising potential
  m_solvent = {1, 'kg'}; % Mass of solvent
  T = {300, 'K'}; % Temperature
```

```

end
parameters (Access=private)
  R = {8.314472, '(J/K)/mol'}; % Universal gas constant
  C0 = {1, 'mol/kg'}; % Standard concentration
  n1 = {1e-10, 'mol'}; % Minimum number of moles
end
variables
  ndot = { 0, 'mol/s' }; % Molar flow rate
  n = {value = { 0.01, 'mol' }, priority = priority.high}; % Quantity of ions
end
branches
  ndot : A.ndot -> *; % Through variable ndot
end
equations
  n.der == ndot;
  if n > n1
    A.mu == mu0 + log(n/(C0*m_solvent))*R*T;
  else
    A.mu == mu0 + (log(n1/(C0*m_solvent)) + n/n1 - 1)*R*T;
  end
end
end
end

```

This component introduces two Simscape language features not yet used in the blocks looked at so far. These are:

- Use of a conditional statement in the equation section. This is required to prevent taking the logarithm of zero. Hence if the molar concentration is less than the specified level `n1`, then the operand of the logarithm function is limited. Without this protection, the solver could perturb the value of `n` to zero or less.
- Definition of private parameters that can be used in the setup or equation sections. Here the Universal Gas constant (`R`) and the Standard Concentration (`C0`) are defined as private parameters. Their values could equally well be used directly in the equations, but this would reduce readability of the definition. Similarly, the lower limit on the molar concentration `n1` is also defined as a private parameter, but could equally well have been exposed to the user.

Defining a Cross-Domain Interfacing Component

Cross-domain blocks allow the interchange of energy between domains. For example, the Rotational Electromechanical Converter block in the Foundation library converts between electrical and rotational mechanical energy. To relate the two sets of Through and Across variables, two equations are required. The first comes from an underlying physical law, and the second from summing the powers from the two domains into the converter, which must total zero.

As an example of an interfacing component, consider the electrochemical half-cell. The chemical molar flow rate and the electrical current are related by Faraday's law, which requires that:

$$v = \frac{i}{zF}$$

where v is the molar flow rate, i is the current, z is the number of electrons per ion, and F is the Faraday constant. The second equation comes from equating the electrical and chemical powers:

$$(V_2 - V_1)i = (\mu_2 - \mu_1)v$$

which can be rewritten as:

$$(V_2 - V_1) = (\mu_2 - \mu_1) \frac{v}{i} = \frac{\mu_2 - \mu_1}{zF}$$

This is the Nernst equation written in terms of chemical potential difference, $(\mu_2 - \mu_1)$. These chemical-electrical converter equations are implemented by the component file `+MyElectroChem/+Elements/Chem2Elec.ssc`.

```

component Chem2Elec
% Chemical to Electrical Converter
% Converts chemical energy into electrical energy (and vice-versa
% assuming no losses. The electrical current flow i is related to the
% molar flow of electrons ndot by i = -ndot*z*F where F is the Faraday
% constant and z is the number of exchanged electrons.

% Copyright 2008-2013 The MathWorks, Inc.

nodes
    p = foundation.electrical.electrical; % +:top
    n = foundation.electrical.electrical; % -:top
    A = ElectroChem.ElectroChem; % A:bottom
    B = ElectroChem.ElectroChem; % B:bottom
end

parameters
    z = {1, '1'}; % Number of exchanged electrons
end

parameters (Access=private)
    F = {9.6485309e4, 'c/mol'}; % Faraday constant
end

```

```

variables
    i = { 0, 'A' };
    ndot = { 0, 'mol/s' };
end

branches
    i : p.i -> n.i; % Through variable i from node p to node n
    ndot: A.ndot -> B.ndot; % Through variable ndot from node A to node B
end

equations
    let
        k = 1/(z*F);
        v = p.v - n.v; % Across variable v from p to n
        mu = A.mu - B.mu; % Across variable mu from A to B
    in
        v == k*mu; % From equating power
        ndot == -k*i; % Balance electrons (Faraday's Law)
    end
end
end

```

Note the use of the `let - in - end` construction in the component equations. An intermediate term k is declared as

$$k = \frac{1}{zF}$$

It is then used in both equations in the expression clause that follows.

This component has four ports but only two equations. This is because the component interfaces two different physical networks. Each of the networks has two ports and one equation, thus satisfying the requirement for $n-1$ equations, where n is the number of ports. In the case of a cross-domain component, the two equations are coupled, thereby defining the interaction between the two physical domains.

The Faraday constant is a hidden parameter, because it is a physical constant that block users would not need to change. Therefore, it will not appear in the block dialog box generated from the component file.

Customizing the Appearance of the Library

The library can be customized using `lib.m` files. A `lib.m` file located in the top-level package directory can be used to add annotations. The name of the top-level library model is constructed automatically during the build process based on the top-level

package name, as *package_lib*, but you can add a more descriptive name to the top-level library as an annotation. For example, open `+MyElectroChem/lib.m` in the MATLAB Editor. The following line annotates the top-level library with its name:

```
libInfo.Annotation = sprintf('Example Electrochemical Library')
```

In the electrochemical library example, `lib.m` files are also placed in each subpackage directory to customize the name and appearance of respective sublibraries. For example, open `+MyElectroChem/+Sensors/lib.m` in the MATLAB Editor. The following line causes the sublibrary to be named `Electrochemical Sensors`:

```
libInfo.Name = 'Electrochemical Sensors';
```

In the absence of the `lib.m` file, the library would be named after the subpackage name, that is, `Sensors`. For more information, see “Library Configuration Files” on page 3-36.

Using the Custom Components to Build a Model

The Battery Cell with Custom Electrochemical Domain example uses the electrochemical library to model a lead-iron battery. See the example help for further information.

References

[1] Pêcheux, F., B. Allard, C. Lallement, A. Vachoux, and H. Morel. “Modeling and Simulation of Multi-Discipline Systems using Bond Graphs and VHDL-AMS.” International Conference on Bond Graph Modeling and Simulation (ICBGM). New Orleans, USA, 23–27 Jan. 2005.

Language Reference

| | |
|-------------|--|
| across | Establish relationship between component variables and nodes |
| assert | Program customized run-time errors and warnings |
| branches | Establish relationship between component Through variables and nodes |
| component | Component model keywords |
| components | Declare member components included in composite component |
| connect | Connect two or more component ports of the same type |
| connections | Define connections for member component ports in composite component |
| delay | Return past value of operand |
| der | Return time derivative of operand |
| domain | Domain model keywords |
| edge | Trigger event |
| equations | Define component equations |
| events | Model discrete events |
| import | Import model classes |
| inputs | Define component inputs, that is, Physical Signal input ports of block |
| integ | Perform time integration of expression |
| nodes | Define component nodes, that is, conserving ports of block |

| | |
|-------------|--|
| outputs | Define component outputs, that is, Physical Signal output ports of block |
| parameters | Specify component parameters |
| setup | Prepare component for simulation |
| tablelookup | Return value based on interpolating set of data points |
| through | Establish relationship between component variables and nodes |
| time | Access global simulation time |
| value | Convert variable or parameter to unitless value with specified unit conversion |
| variables | Define domain or component variables |

across

Establish relationship between component variables and nodes

Syntax

```
across( variable1, node1.variableA, node2.variableB )
```

Description

Note: `across` will be removed in a future release. Use equations instead. For more information, see “Define Relationship Between Component Variables and Nodes” on page 2-30.

`across(variable1, node1.variableA, node2.variableB)` establishes the following relationship between the three arguments: `variable1` is assigned the value $(\text{node1.variableA} - \text{node2.variableB})$. All arguments are variables. The first one is not associated with a node. The second and third must be associated with a node.

The following rules apply:

- All arguments must have consistent units.
- The second and third arguments do not need to be associated with the same domain. For example, one may be associated with a one-phase electrical domain, and the other with a 3-phase electrical.
- Either the second or the third argument may be replaced with [] to indicate the reference node.

Examples

If a component declaration section contains two electrical nodes, `p` and `n`, and a variable `v = { 0, 'V' }`; specifying voltage, you can establish the following relationship in the setup section:

```
across( v, p.v, n.v );
```

This defines voltage v as an Across variable from node p to node n .

See Also

through

assert

Program customized run-time errors and warnings

Syntax

```
assert (predicate_condition, message, Warn = true|false);
```

Description

The `equations` section may contain the `assert` construct, which lets you specify customized run-time errors and warnings:

```
assert (predicate_condition, message, Warn = true|false);
```

| | |
|----------------------------|--|
| <i>predicate_condition</i> | The expression to be evaluated at run time. It can be a function of time, inputs, parameters, and variables. |
| <i>message</i> | Optional text string (with single quotes) that tells the block user why the run-time error or warning is triggered. |
| Warn = true false | Optional attribute that specifies whether simulation errors out when the predicate condition is violated (Warn = false), or continues with a warning (Warn = true). The default is Warn = false. |

You can use the `assert` construct in:

- The top-level equations.
- The `if-elseif-else` branches of a conditional expression.
- The expression clause and the right-hand side of the declaration clause of a `let` expression.

When you use an `assert` construct in a branch of a conditional expression, it is not counted towards the number of expressions in the branch, and is therefore exempt from the general rule that the total number of equation expressions, their dimensionality, and their order must be the same for every branch of the `if-elseif-else` statement. For example, the following is valid:

```
if x>1
    y == 1;
else
    assert(b > 0);
    y == 3;
end
```

The scope of the `assert` construct is defined by the scope of its branch. In the preceding example, the predicate condition `b > 0` is evaluated only when the `else` branch is in effect, that is, when `x` is less than or equal to 1.

Examples

Run-Time Error

Generate a run-time error if the fluid volume in a reservoir becomes negative:

```
assert( V >= 0, 'Insufficient fluid volume for proper operation' );
```

During simulation, if the internal variable `V` (corresponding to the volume of fluid in the reservoir) assumes a negative value, simulation stops and outputs an error message containing the following information:

- Simulation time when the assertion got triggered
- The *message* string (in this example, `Insufficient fluid volume for proper operation`)
- An active link to the block that triggered the assertion. Click the `Block path` link to highlight the block in the model diagram.
- An active link to the assert location in the component source file. Click the `Assert location` link to open the Simscape source file of the component, with the cursor at the start of violated predicate condition. For Simscape protected files, the `Assert location` information is omitted from the error message.

Run-Time Warning

If you do not want simulation to stop, but still want to display a warning that a certain condition has been violated, set the `Warn` attribute to `true`. For example, if hydraulic pressure drops below fluid vapor saturation level at some point, this condition may result

in cavitation and invalidate the modeling assumptions used in a block. You can add the following `assert` construct to the hydraulic component equations:

```
assert( p > p_cav, 'Pressure is below vapor level; cavitation possible', Warn = true )
```

In this case, if the predicate condition is violated, the simulation continues, but outputs a warning message. The format of the warning message is the same as of the error message described in the previous example.

The warning message appears once, at the first time step when the predicate condition is violated. In this example, the warning message appears at the first time step when the pressure drops below vapor level. As long as the pressure stays below that level, the message is not repeated at subsequent time steps. However, as the simulation continues, if the pressure raises above the vapor saturation level and then again drops below that level, the assertion gets reactivated and the warning message appears once again.

See Also

equations

“Programming Run-Time Errors and Warnings” on page 2-59

branches

Establish relationship between component Through variables and nodes

Syntax

```
branches a : node1.a -> node2.a; end
```

Description

`branches` begins the branches section, which is terminated by an `end` keyword. This section contains one or more branch statements, which establish the relationship between the Through variables of the component and the domain.

For example, a domain declaration contains a Through variable `a`:

```
variables(Balancing=true)
  a = { 0, 'N' }
end
```

and a component declares two nodes, `node1` and `node2`, associated with this domain, and a variable `a`:

```
variables
  a = { 0, 'N' };
end
```

The name of the component variable does not have to match that of the domain variable, but the units must be commensurate (in this example, 'N', 'kg*m/s²', 'lbf', and so on).

To establish a connection between the component variable `a` and the domain Through (balancing) variable `a`, write a branch statement, such as:

```
branches
  a : node1.a -> node2.a;
end
```

`node1.a` and `node2.a` identify the conserving equations on `node1` and `node2`, and the component variable `a` is a term participating in those conserving equations. The branch statement declares that `a` flows from `node1` to `node2`. Therefore, `a` is subtracted from

the conserving equation identified by `node1.a`, and `a` is added to the conserving equation identified by `node2.a`.

A component can use each conserving equation identifier multiple times. For example, the component declares the following variables and branches:

```
variables
  a1 = { 0, 'N' }
  a2 = { 0, 'N' }
  a3 = { 0, 'N' }
end

branches
  a1 : node1.a -> node2.a;
  a2 : node1.a -> node2.a;
  a3 : node2.a -> node1.a;
end
```

Then, assuming that `node1` and `node2` are not referenced by any other `branch` or `connect` statements, the conserving equations at these nodes are:

- For `node1`

$$- a1 - a2 + a3 == 0$$
- For `node2`

$$a1 + a2 - a3 == 0$$

The following rules apply:

- Each conserving equation belongs to a node associated with a domain. All variables participating in that conserving equation must have commensurate units.
- A node creates one conserving equation for each of the Through (balancing) variables in the associated domain. Branch statements do not create new equations. They add and subtract terms in the existing conserving equations at the nodes.
- The second and third arguments do not need to be associated with the same domain. For example, one can be associated with a pneumatic domain, and the other with a thermal domain, with the heat flow exchange defined by the branch statement.
- You can replace either the second or the third argument with `*` to indicate the reference node. When you use `*`, the variable indicated by the first argument is still added to or subtracted from the equation indicated by the other identifier, but no equation is affected by the `*`.

Examples

If a component declaration section contains two electrical nodes, **p** and **n**, and a variable `i = { 0, 'A' }`; specifying current, you can establish the following relationship in the `branches` section:

```
branches
  i : p.i -> n.i;
end
```

This statement defines current `i` as a Through variable flowing from node `p` to node `n`.

For a grounding component, which has one electrical node `V` (where the voltage equals zero), define current `i` as a Through variable flowing from node `V` to the reference node:

```
branches
  i : V.i -> *;
end
```

For a mutual inductor or transformer, with primary and secondary windings, the `branches` section must contain two statements, one for each winding:

```
branches
  i1 : p1.i -> n1.i;
  i2 : p2.i -> n2.i;
end
```

For a component such as a constant volume pneumatic chamber, where you need to establish the heat flow exchange between the pneumatic and the thermal domains, the declaration section contains the two nodes and the heat flow variable:

```
nodes
  A = foundation.pneumatic.pneumatic;
  H = foundation.thermal.thermal;
end
variables
  h = { 0, 'J/s' };
end
```

and the `branches` section establishes the heat flow exchange between the two domains:

```
branches
```



```
h : A.Q -> H.Q;  
end
```

This statement defines the heat flow h as a Through variable flowing from the pneumatic node A, associated with the chamber inlet, to the thermal node H, associated with the thermal mass of gas in the chamber.

See Also

“Define Relationship Between Component Variables and Nodes” on page 2-30

component

Component model keywords

Syntax

component
nodes
inputs
outputs
parameters
variables
components
function setup
branches
connections
equations
events

Description

`component` begins the component model class definition, which is terminated by an `end` keyword. Only blank lines and comments can precede `component`. You must place a component model class definition in a file of the same name with a file name extension of `.ssc`.

A component file consists of a declaration section, with one or more member declaration blocks, followed by implementation sections, such as branches, setup, equations, and so on. The order of these sections does not matter. The file can contain multiple instances of declaration blocks or implementation sections of the same type, with the exception of the setup section. There may be no more than one setup section per component.

The declarations section may contain any of the following member declaration blocks:

- `nodes` begins a nodes declaration block, which is terminated by an `end` keyword. This block contains declarations for all the component nodes, which correspond to the conserving ports of a Simscape block generated from the component file. Each node

is defined by assignment to an existing domain. See “Declare Component Nodes” on page 2-17 for more information.

- **inputs** begins an inputs declaration block, which is terminated by an **end** keyword. This block contains declarations for all the inputs, which correspond to the input Physical Signal ports of a Simscape block generated from the component file. Each input is defined as a “Declaring a Member as a Value with Unit” on page 2-6. See “Declare Component Inputs and Outputs” on page 2-19 for more information.
- **outputs** begins an outputs declaration block, which is terminated by an **end** keyword. This block contains declarations for all the outputs, which correspond to the output Physical Signal ports of a Simscape block generated from the component file. Each output is defined as a “Declaring a Member as a Value with Unit” on page 2-6. See “Declare Component Inputs and Outputs” on page 2-19 for more information.
- **parameters** begins a component parameters declaration block, which is terminated by an **end** keyword. This block contains declarations for component parameters. Parameters will appear in the block dialog box when the component file is brought into a block model. Each parameter is defined as a “Declaring a Member as a Value with Unit” on page 2-6. See “Declare Component Parameters” on page 2-13 for more information.
- **variables** begins a variables declaration block, which is terminated by an **end** keyword. This block contains declarations for all the variables associated with the component. Variables will appear on the **Variables** tab of a block dialog box when the component file is brought into a block model.

Variables can be defined either by assignment to an existing domain variable or as a “Declaring a Member as a Value with Unit” on page 2-6. See “Declare Component Variables” on page 2-9 for more information.

- **components** begins a member components declaration block, which is terminated by an **end** keyword. This block, used in composite models only, contains declarations for member components included in the composite component. Each member component is defined by assignment to an existing component file. See “Declaring Member Components” on page 2-71 for more information.

function setup begins the setup section, which is terminated by an **end** keyword. Use this section for validating parameters, computing derived parameters, and setting initial conditions. See “Defining Component Setup” on page 2-23 for more information.

branches begins the branches section, which is terminated by an **end** keyword. This section establishes relationship between the Through variables of the component and the domain. Relationship between the Across variables is established in the equation section.

See “Define Relationship Between Component Variables and Nodes” on page 2-30 for more information.

`connections` begins the structure section, which is terminated by an `end` keyword. This section, used in composite models only, contains information on how the constituent components’ ports are connected to one another, and to the external inputs, outputs, and nodes of the top-level component. See “Specifying Component Connections” on page 2-78 for more information.

`equations` begins the equation section, which is terminated by an `end` keyword. This section contains the equations that define how the component works. See “Defining Component Equations” on page 2-34 for more information.

`events` begins the events section, which is terminated by an `end` keyword. This section manages the event updates. See “Discrete Event Modeling” on page 2-63 for more information.

Table of Attributes

For component model attributes, as well as declaration member attributes, see “Attribute Lists” on page 2-104.

Examples

This file, named `spring.ssc`, defines a rotational spring.

```
component spring
  nodes
    r = foundation.mechanical.rotational.rotational;
    c = foundation.mechanical.rotational.rotational;
  end
  parameters
    k = { 10, 'N*m/rad' };
  end
  variables
    theta = { 0, 'rad' };
    t = { 0, 'N*m' };
    w = { 0, 'rad/s' };
  end
  function setup
    if k < 0
```

```
        error( 'Spring rate must be greater than zero' );
    end
end
branches
    t : r.t -> c.t;
end
equations
    w == r.w - c.w;
    t == k * theta;
    w == theta.der;
end
end
```

See Also

domain

components

Declare member components included in composite component

Syntax

```
components(ExternalAccess=observe) a = package_name.component_name; end
```

Description

`components` begins a `components` declaration block, which is terminated by an `end` keyword. This block, used in composite models only, contains declarations for member components included in the composite component. A `components` declaration block must have its `ExternalAccess` attribute value set to `observe` (for more information on member attributes, see “Attribute Lists” on page 2-104).

Each member component is defined by assignment to an existing component file. See “Declaring Member Components” on page 2-71 for more information.

The following syntax defines a member component, `a`, by associating it with a component file, `component_name`. `package_name` is the full path to the component file, starting with the top package directory. For more information on packaging your Simscape files, see “Building Custom Block Libraries” on page 3-31.

```
components(ExternalAccess=observe)  
    a = package_name.component_name;  
end
```

After you declare all member components, specify how their ports are connected to one another, and to the external inputs, outputs, and nodes of the top-level component. See “Specifying Component Connections” on page 2-78 for more information.

Once you declare a member component, you can use its parameters and variables in the setup section of the composite component file. If you want a parameter of the member component to be adjustable, associate it with the top-level parameter of the composite component. See “Parameterizing Composite Components” on page 2-73 for more information.

Examples

The following example includes a Rotational Spring block from the Simscape Foundation library in your custom component:

```
components(ExternalAccess=observe)
    rot_spring = foundation.mechanical.rotational.spring;
end
```

The name of the top-level package directory is `+foundation`. It contains a subpackage `+mechanical`, with a subpackage `+rotational`, which in turn contains the component file `spring.ssc`.

Once you declare a member component, use its identifier (`rot_spring`) to refer to its parameters, variables, nodes, inputs, and outputs, as they are defined in the member component file. For example, `rot_spring.spr_rate` refers to the **Spring rate** parameter of the Rotational Spring block.

See Also

[connections](#)

[parameters](#)

connect

Connect two or more component ports of the same type

Syntax

```
connect(n1, n2);
```

```
connect(s, d1);
```

Description

The `connect` constructs describe both the conserving connections (between `nodes`) and the physical signal connections (between the `inputs` and `outputs`). You can place a `connect` construct only inside the `connections` block in a composite component file.

For a conserving connection, the syntax is

```
connect(n1, n2);
```

The construct can have more than two arguments. `n1`, `n2`, `n3`, and so on are `nodes` declared in the composite component or in any of the member component files. The only requirement is that these nodes are all associated with the same domain. The order of arguments does not matter. The `connect` construct creates a physical conserving connection between all the nodes listed as arguments.

For a physical signal connection, the syntax is

```
connect(s, d1);
```

The construct can have more than two arguments. All arguments are `inputs` and `outputs` declared in the composite component or in any of the member component files. The first argument, `s`, is the source port, and the remaining arguments, `d1`, `d2`, `d3`, and so on, are destination ports. The `connect` construct creates a directional physical signal connection from the source port to the destination port or ports. For example,

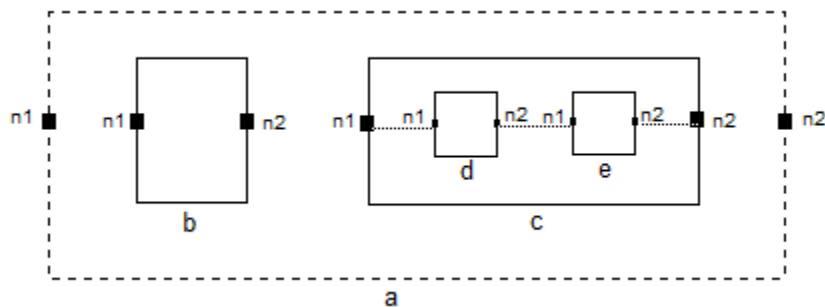
```
connect(s, d1, d2);
```


means that source **s** is connected to two destinations, **d1** and **d2**. A destination cannot be connected to more than one source. If a signal connect statement has more than one destination, the order of destination arguments (**d1**, **d2**, and so on) does not matter.

The following table lists valid source and destination combinations.

| Source | Destination |
|--|---|
| External input port of composite component | Input port of member component |
| Output port of member component | Input port of member component |
| Output port of member component | External output port of composite component |

If a member component is itself a composite component, the **connect** constructs can only access its external nodes, not the internal nodes of its underlying members. For example, consider the following diagram.



You are defining a composite component **a**, which consists of member components **b** and **c**. Component **c** is in turn a composite component containing members **d** and **e**. Each component has nodes **n1** and **n2**.

The following constructs are legal:

```
connect(n1, c.n1);
```

```
connect(b.n1, c.n1);
```

However, the following constructs

```
connect(n1, c.d.n1);
```

```
connect(b.n1, c.d.n1);
```

are illegal because they are trying to access an underlying member component within the member component `c`.

Examples

In the following example, the composite component consists of three identical resistors connected in parallel:

```
component ParResistors
  nodes
    p = foundation.electrical.electrical;
    n = foundation.electrical.electrical;
  end
  parameters
    p1 = {3 , 'Ohm'};
  end
  components(ExternalAccess=observe)
    r1 = foundation.electrical.elements.resistor(R=p1);
    r2 = foundation.electrical.elements.resistor(R=p1);
    r3 = foundation.electrical.elements.resistor(R=p1);
  end
  connections
    connect(r1.p, r2.p, r3.p, p);
    connect(r1.n, r2.n, r3.n, n);
  end
end
```

See Also

`connections`

“Specifying Component Connections” on page 2-78

connections

Define connections for member component ports in composite component

Syntax

```
connections connect(a, b); end
```

Description

`connections` begins the structure section in a composite component file; this section is terminated by an `end` keyword. It is executed once during compilation. The structure section is located between the `setup` and `equation` sections of the component file. This section contains information on how the constituent components' ports are connected to one another and to the external inputs, outputs, and nodes of the top-level component. All member components declared in the `components` declaration block are available by their names in the structure section.

The `connections` block contains a set of `connect` constructs, which describe both the conserving connections (between `nodes`) and the physical signal connections (between the `inputs` and `outputs`). To refer to a node, input, or output of a member component, use the syntax `comp_name.port_name`, where `comp_name` is the identifier assigned to the member component in the `components` declaration block and `port_name` is the name of the node, input, or output in the member component file.

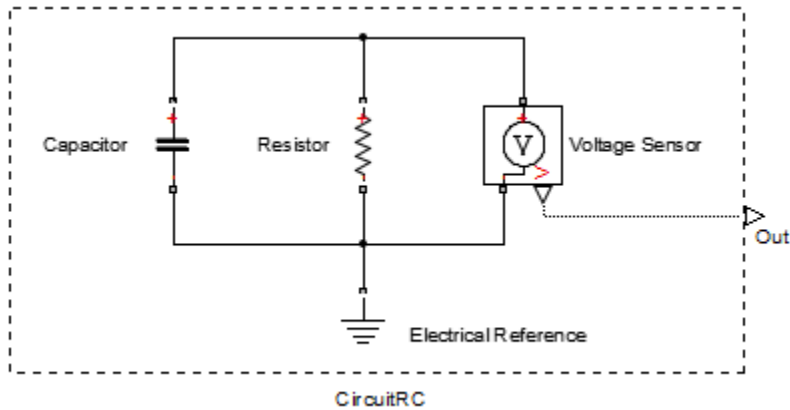
The following syntax connects node `a` of the composite component to node `a` of the member component `c1`, node `b` of the member component `c1` to node `a` of the member component `c2`, and node `b` of the member component `c2` to node `b` of the composite component.

```
connections
  connect(a, c1.a);
  connect(c1.b, c2.a);
  connect(c2.b, b);
end
```

See the `connect` reference page for more information on the `connect` construct syntax.

Examples

This example implements a simple RC circuit that models the discharging of an initially charged capacitor. The composite component uses the components from the Simscape Foundation library as building blocks, and connects them as shown in the following block diagram.



```

component CircuitRC
  outputs
    Out = { 0.0, 'V' }; % I:right
  end
  parameters
    p1 = {1e-6, 'F'}; % Capacitance
    p2 = {10, 'Ohm'}; % Resistance
  end
  components(ExternalAccess=observe)
    c1 = foundation.electrical.elements.capacitor(c=p1);
    VoltSensor = foundation.electrical.sensors.voltage;
    r1 = foundation.electrical.elements.resistor(R=p2);
    Grnd = foundation.electrical.elements.reference;
  end
  connections
    connect(Grnd.V, c1.n, r1.n, VoltSensor.n);
    connect(VoltSensor.p, r1.p, c1.p);
    connect(VoltSensor.V, Out);
  end
end

```

end

The `connections` block contains three `connect` constructs:

- The first one connects the negative ports of the capacitor, resistor, and voltage sensor to each other and to ground
- The second one connects the positive ports of the capacitor, resistor, and voltage sensor to each other
- The third one connects the physical signal output port of the voltage sensor to the external output `Out` of the composite component

The resulting composite block has one physical signal output port, `Out`, and three externally adjustable parameters in the block dialog box: **Capacitance**, **Initial voltage**, and **Resistance**.

See Also

`connect`

“Declaring Member Components” on page 2-71

“Specifying Component Connections” on page 2-78

delay

Return past value of operand

Syntax

```
delay(u,tau)
delay(u,tau, History = u0, MaximumDelay = taumax)
```

Description

Use the `delay` operator in the `equations` section to refer to past values of expressions:

```
delay(u,tau) = u(t-tau)
```

The full syntax is:

```
delay(u,tau, History = u0, MaximumDelay = taumax)
```

The required operands are:

- `u` — The first operand is the Simscape expression being delayed. It can be any numerical expression that does not itself include `delay` or `der` operators.
- `tau` — The second operand is the delay time. It must be a numerical expression with the unit of time. The value of `tau` can change, but it must remain strictly positive throughout the simulation.

The optional operands may appear in any order. They are:

- `History` — The return value for the initial time interval ($t \leq \text{StartTime} + \text{tau}$). The units of `u` and `u0` must be commensurate. The default `u0` is 0.
- `MaximumDelay` — The maximum delay time. `taumax` must be a constant or parametric expression with the unit of time. If you specify `MaximumDelay = taumax`, a runtime error will be issued whenever `tau` becomes greater than `taumax`.

Note You have to specify `MaximumDelay` if the delay time, `tau`, is not a constant or parametric expression. If `tau` is a constant or parametric expression, its value is used as the default for `MaximumDelay`, that is, `taumax = tau`.

At any time t , `delay(u,tau)` returns a value approximating $u(t - \tau)$ for the current value of τ . More specifically, the expression `delay(u,tau, History = u0)` is equivalent to

```
if t <= (StartTime + tau)
    return u0(t)
else
    return u(t-tau)
end
```

In other words, during the initial time interval, from the start of simulation and until the specified delay time, τ , has elapsed, the `delay` operator returns `u0` (or 0, if `History` is not specified). For simulation times greater than τ , the `delay` operator returns the past value of expression, $u(t - \tau)$.

Note

- When simulating a model that contains blocks with delays, memory allocation for storing the data history is controlled by the **Delay memory budget [kB]** parameter in the **Solver Configuration** block. If this budget is exceeded, simulation errors out. You can adjust this parameter value based on your available memory resources.
 - For recommendation on how to linearize a model that contains blocks with delays, see “Linearizing with Simulink Linearization Blocks”.
-

Examples

This example shows implementation for a simple dynamic system:

$$\dot{x} = -x(t-1)$$

$$x(t < 0) = 1$$

The Simscape file looks as follows:

```
component MyDelaySystem
    parameters
        tau = {1.0, 's'};
    end
    variables
        x = 1.0;
```

```
end
equations
    x.der == -delay( x,tau,History = 1.0 )*{ 1, '1/s' }; % x' = - x(t - 1)
end
end
```

MaximumDelay is not required because `tau` is constant.

The `{ 1, '1/s' }` multiplication factor is used to reconcile the units of expression and its time derivative. See `der` reference page for more information.

For other examples of using the `delay` operator, see source for the PS Constant Delay and PS Variable Delay blocks in the Simscape Foundation library (open the block dialog box and click the **View source** link).

The Variable Transport Delay example shows how you can model a variable transport delay using the `delay` operator. To see the implementation details, open the example model, look under mask of the Transport Delay subsystem, then right-click the Variable Transport Delay block and select **View Simscape source**.

See Also

equations

der

Return time derivative of operand

Syntax

`der(x)`
`x.der`

Description

The `equations` section may contain `der` operator, which returns the time derivative of its operand:

$$\text{der}(x) = x.\text{der} = \dot{x} = \frac{dx}{dt}$$

`der` operator takes any numerical expression as its argument:

- `der` applied to expressions that are continuous returns their time derivative
- `der` applied to `time` argument returns 1
- `der` applied to expressions that are parametric or constant returns 0
- `der` applied to countable operands returns 0. For example, `der(a<b)` returns 0 even if `a` and `b` are variables.

The return unit of `der` is the unit of its operand divided by seconds.

You can nest `der` operators to specify higher order derivatives. For example, `der(der(x))` is the second order time derivative of `x`.

The following restrictions apply:

- You cannot form nonlinear expressions of the output from `der`. For example, `der(x)*der(x)` would produce an error because this is no longer a linearly implicit system.
- For a component to compile, the number of differential equations should equal the number of differential variables.

Examples

This example shows implementation for a simple dynamic system:

$$\dot{x} = 1 - x$$

The Simscape file looks as follows:

```
component MyDynamicSystem
  variables
    x = 0;
  end
  equations
    x.der == (1 - x)*{ 1, '1/s' }; % x' = 1 - x
  end
end
```

The reason you need to multiply by { 1, '1/s' } is that (1-x) is unitless, while the left-hand side (x.der) has the units of 1/s. Both sides of the equation statement must have the same units.

See Also

equations

domain

Domain model keywords

Syntax

```
domain  
variables  
variables(Balancing = true)  
parameters
```

Description

domain begins the domain model class definition, which is terminated by an **end** keyword. Only blank lines and comments can precede **domain**. You must place a domain model class definition in a file of the same name with a file name extension of **.SSC**.

variables begins an Across variables declaration block, which is terminated by an **end** keyword. This block contains declarations for all the Across variables associated with the domain. A domain model class definition can contain multiple Across variables, combined in a single **variables** block. This block is required.

variables(Balancing = true) begins a Through variables declaration block, which is terminated by an **end** keyword. This block contains declarations for all the Through variables associated with the domain. A domain model class definition can contain multiple Through variables, combined in a single **through** block. This block is required.

Each variable is defined as a “Declaring a Member as a Value with Unit” on page 2-6. See “Declare Through and Across Variables for a Domain” on page 2-7 for more information.

parameters begins a domain parameters declaration block, which is terminated by an **end** keyword. This block contains declarations for domain parameters. These parameters are associated with the domain and can be propagated through the network to all components connected to the domain. This block is optional.

See “Propagation of Domain Parameters” on page 2-96 for more information.

Table of Attributes

For declaration member attributes, see “Attribute Lists” on page 2-104.

Examples

This file, named `rotational.ssc`, declares a mechanical rotational domain, with angular velocity as an Across variable and torque as a Through variable.

```
domain rotational
% Define the mechanical rotational domain
% in terms of across and through variables

variables
  w = { 1 , 'rad/s' }; % angular velocity
end

variables(Balancing = true)
  t = { 1 , 'N*m' }; % torque
end

end
```

This file, named `t_hyd.ssc`, declares a hydraulic domain, with pressure as an Across variable, flow rate as a Through variable, and an associated domain parameter, fluid temperature.

```
domain t_hyd
variables
  p = { 1e6, 'Pa' }; % pressure
end
variables(Balancing = true)
  q = { 1e-3, 'm^3/s' }; % flow rate
end
parameters
  t = { 303, 'K' }; % fluid temperature
end
end
```

See Also

component

edge

Trigger event

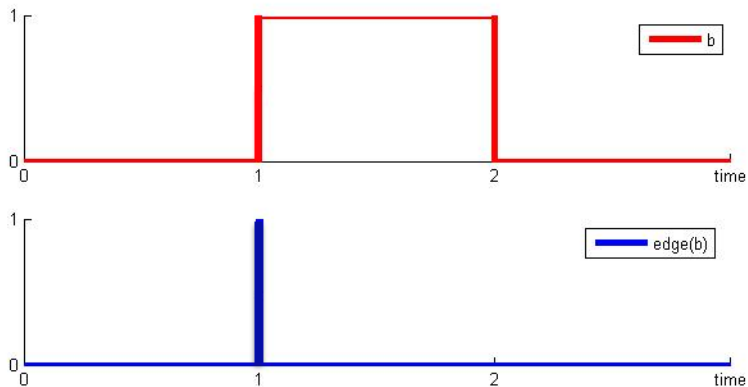
Syntax

edge (b)

Description

edge (b) takes a scalar boolean expression **b** as input. It returns true, and triggers an event, when and only when the input argument changes value from false to true. The return data type of **edge** is **event**. Event data type is a special category of boolean type, which returns true only instantaneously, and returns false otherwise.

The following graphic illustrates the difference between boolean and event data types.



edge (b) returns true only when **b** changes from false to true.

You use the **edge** operator to define event predicates in **when** clauses. For more information, see **events**.

Examples

`edge(b)` returns true when `b` changes from false to true, that is, triggers an event on the rising edge of condition `b`.

To trigger an event on the falling edge of condition `b`, use `edge(~b)`.

To trigger an event both on the rising edge and on the falling edge of condition `b`, use `edge(b) | |edge(~b)` as the event predicate in the `when` clause. For more information on data derivation rules between boolean and event data types, see “Event Data Type and edge Operator” on page 2-64.

To trigger an event at a specific time, for example, 2 seconds after the start of simulation, use `edge(time>{2.0, 's'})`.

Related Examples

- “Triggered Delay Component” on page 2-67
- “Enabled Component” on page 2-68

More About

- “Discrete Event Modeling” on page 2-63

Introduced in R2016a

equations

Define component equations

Syntax

```
equations
Expression1 == Expression2;
end
```

Description

`equations` begins the equation section in a component file; this section is terminated by an `end` keyword. It is executed throughout the simulation. The purpose of the equation section is to establish the mathematical relationships among a component's variables, parameters, inputs, outputs, time and the time derivatives of each of these entities. All members declared in the component are available by their name in the equation section.

The following syntax defines a simple equation.

```
equations
Expression1 == Expression2;
end
```

The statement `Expression1 == Expression2` is an equation statement. It specifies continuous mathematical equality between two objects of class `Expression`. An `Expression` is any valid MATLAB expression that does not use any of the relational operators: `==`, `<`, `>`, `<=`, `>=`, `~=`, `&&`, `||`. `Expression` may be constructed from any of the identifiers defined in the model declaration.

The equation section may contain multiple equation statements. You can also specify conditional equations by using `if` statements as follows:

```
equations
if Expression
ExpressionList
{ elseif Expression
```

```
ExpressionList }  
else  
ExpressionList  
end  
end
```

Note The total number of equation expressions, their dimensionality, and their order must be the same for every branch of the `if-elseif-else` statement.

You can define intermediate terms and use them in equations by using `let` statements as follows:

```
equations  
let  
declaration clause  
in  
expression clause  
end  
end
```

The declaration clause assigns an identifier, or set of identifiers, on the left-hand side of the equal sign (=) to an equation expression on the right-hand side of the equal sign:

```
LetValue = EquationExpression
```

The expression clause defines the scope of the substitution. It starts with the keyword `in`, and may contain one or more equation expressions. All the expressions assigned to the identifiers in the declaration clause are substituted into the equations in the expression clause during parsing.

Note The `end` keyword is required at the end of a `let-in-end` statement.

The following rules apply to the equation section:

- `EquationList` is one or more objects of class `EquationExpression`, separated by a comma, semicolon, or newline.
- `EquationExpression` can be one of:

- Expression
- Conditional expression (`if-elseif-else` statement)
- Let expression (`let-in-end` statement)
- Expression is any valid MATLAB expression. It may be formed with the following operators:
 - Arithmetic
 - Relational (with restrictions, see “Use of Relational Operators in Equations” on page 2-36)
 - Logical
 - Primitive Math
 - Indexing
 - Concatenation
- In the equation section, Expression may not be formed with the following operators:
 - Matrix Inversion
 - MATLAB functions not listed in Supported Functions
- The colon operator may take only constants or `end` as its operands.
- All members of the component are accessible in the equation section, but none are writable.

The following MATLAB functions can be used in the equation section. The table contains additional restrictions that pertain only to the equation section. It also indicates whether a function is discontinuous. If the function is discontinuous, it introduces a zero-crossing when used with one or more continuous operands.

All arguments that specify size or dimension must be unitless constants or unitless compile-time parameters.

Supported Functions

| Name | Restrictions | Discontinuous |
|-------|--------------|---------------|
| ones | | |
| zeros | | |
| cat | | |

| Name | Restrictions | Discontinuous |
|-------------|-----------------------|---|
| horzcat | | |
| vertcat | | |
| length | | |
| ndims | | |
| numel | | |
| size | | |
| isempty | | |
| isequal | | Possibly, if arguments are real and have the same size and commensurate units |
| isinf | | Yes |
| isfinite | | Yes |
| isnan | | Yes |
| plus | | |
| uplus | | |
| minus | | |
| uminus | | |
| mtimes | | |
| times | | |
| mpower | | |
| power | | |
| mldivide | Nonmatrix denominator | |
| mrdivide | Nonmatrix denominator | |
| ldivide | | |
| rdivide | | |
| mod | | Yes |
| sum | | |
| prod | | |

| Name | Restrictions | Discontinuous |
|---------|--------------------------------------|---------------|
| floor | | Yes |
| ceil | | Yes |
| fix | | Yes |
| round | | Yes |
| eq | Do not use with continuous variables | |
| ne | Do not use with continuous variables | |
| lt | | |
| gt | | |
| le | | |
| ge | | |
| and | | Yes |
| or | | Yes |
| logical | | Yes |
| sin | | |
| cos | | |
| tan | | |
| asin | | |
| acos | | |
| atan | | |
| atan2 | | |
| log | | |
| log10 | | |
| sinh | | |
| cosh | | |
| tanh | | |
| exp | | |

| Name | Restrictions | Discontinuous |
|--------|--------------|---------------|
| sqrt | | |
| abs | | Yes |
| sign | | Yes |
| any | | Yes |
| all | | Yes |
| min | | Yes |
| max | | Yes |
| double | | |
| int32 | | Yes |
| uint32 | | Yes |

Examples

For a component where x and y are declared as 1x1 variables, specify an equation of the form $y = x^2$:

```
equations
  y == x^2;
end
```

For the same component, specify the following piecewise equation:

$$y = \begin{cases} x & \text{for } -1 \leq x \leq 1 \\ x^2 & \text{otherwise} \end{cases}$$

This equation, written in the Simscape language, would look like:

```
equations
  if x >= -1 && x <= 1
    y == x;
  else
    y == x^2;
  end
```

end

If a function has multiple return values, use it in a `let` statement to access its values. For example:

```
equations
  let
    [m, i] = min(a);
  in
    x == m;
    y == i;
  end
end
```

See Also

assert

delay

der

tablelookup

time

“Defining Component Equations” on page 2-34

events

Model discrete events

Syntax

```
events
  when EventPredicate
    AssignmentList
  end
end
```

Description

`events` begins the events section, which is terminated by an `end` keyword. The `events` section in a component file manages event updates. It is executed throughout the simulation.

The `events` section can contain only `when` clauses.

The `when` clause serves to update the values of the event variables. The syntax is

```
when EventPredicate
  var1 = expr1;
  var2 = expr2;
  ...
end
```

EventPredicate is an expression that defines when an event occurs. It must be an expression of event data type, as described in “Event Data Type and `edge` Operator” on page 2-64.

The variables in the body of the `when` clause must be declared as “Event Variables” on page 2-63. When the event predicate returns true, all the variables in the body of the `when` clause simultaneously get updated to the new values.

A `when` clause can optionally have one or more `elsewhen` branches:

```
when EventPredicate
```

```
var1 = expr1;  
var2 = expr2;  
...  
elsewhen EventPredicate  
var1 = expr3;  
...  
end
```

Note The default `else` branch in a `when` clause is illegal.

The following rules apply:

- The order of `when` clauses does not matter.
- The order of the variable assignments in the body of a `when` clause does not matter because all updates happen simultaneously.
- A `when` clause cannot update an event variable more than once within the same assignments list.
- Two independent `when` clauses may not update the same event variable. You must use an `elsewhen` branch to do this.
- The order of `elsewhen` branches matters. If multiple predicates become true at the same point in time, only the branch with the highest precedence is activated. The precedence of the branches in a `when` clause is determined by their declaration order. That is, the `when` branch has the highest priority, while the last `elsewhen` branch has the lowest priority.

Related Examples

- “Triggered Delay Component” on page 2-67
- “Enabled Component” on page 2-68

More About

- “Discrete Event Modeling” on page 2-63

Introduced in R2016a

import

Import model classes

Syntax

```
import package_or_class;
```

```
import package.*;
```

Description

The `import` statements allow access to model class names defined in other scopes (packages) without a fully qualified reference. You must place `import` statements at the beginning of a Simscape file.

There are two types of `import` statement syntaxes. One is a qualified import, which imports a specific package or class:

```
import package_or_class;
```

The other one is an unqualified import, which imports all subpackages and classes under the specified package:

```
import package.*;
```

The package or class name must be a full path name, starting from the library root (the top-level package directory name) and containing subpackage names as necessary.

Import statements are subject to the following constraints:

- The imported name must be a full path name, starting from the library root, even if the `import` statement is used in a component class defined under the same package as the domain or component class that is being imported.
- You must place `import` statements at the beginning of a Simscape file. The scope of imported names is the entire Simscape file, except the setup section.

- In qualified import statements, the imported name can refer to a subpackage or a model class (domain class or component class). For example, in the `import A.B.C;` statement, `C` can be either a subpackage name or a class name. In unqualified import statements, the imported name must refer to a package or subpackage. For example, in the `import A.B.*;` statement, `B` must be a subpackage name (of package `A`).
- It causes a compilation error if two or more qualified imported names are identical. For example, the following is illegal:

```
import A.B.C;
import A.B1.C;
component M
    ...
end
```

- It causes a compilation error if an unqualified imported name is identical to other names within the same scope, provided the duplicate name is in use. For example, assume that subpackages `A.B` and `A.B1` both contain a component class `C`. The following code:

```
import A.B.C;
import A.B1.*;
component M
    components (ExternalAccess=observe)
        c = C;
    end
end
```

causes a compile-time error. However, the following code is legal (provided that `D` is defined only in `A.B`) because `C` is not used:

```
import A.B.C;
import A.B1.*;
component M
    components (ExternalAccess=observe)
        d = D;
    end
end
```

This code is also legal:

```
import A.B;
import A.B1;
component M
    components
```

```
        c1 = B.C;
        c2 = B1.C;
    end
end
```

because you import two different names into this scope (**B** and **B1**), and access the two different component classes **C** through their parent classes **B** and **B1**.

Examples

In this example, the composite component consists of three identical resistors connected in parallel:

```
import foundation.electrical.electrical; % electrical domain class definition
import foundation.electrical.elements.*; % all electrical elements
component ParElResistors
    nodes
        p = electrical;
        n = electrical;
    end
    parameters
        p1 = {3 , 'Ohm'};
    end
    components(ExternalAccess=observe)
        r1 = resistor(R=p1);
        r2 = resistor(R=p1);
        r3 = resistor(R=p1);
    end
    connections
        connect(r1.p, r2.p, r3.p, p);
        connect(r1.n, r2.n, r3.n, n);
    end
end
```

See Also

“Importing Domain and Component Classes” on page 2-110

inputs

Define component inputs, that is, Physical Signal input ports of block

Syntax

```
inputs in1 = { value , 'unit' }; end
```

Description

`inputs` begins a component inputs definition block, which is terminated by an `end` keyword. This block contains declarations for component inputs. Inputs will appear as Physical Signal input ports in the block diagram when the component file is brought into a Simscape model. Each input is defined as a “Declaring a Member as a Value with Unit” on page 2-6, where `value` can be a scalar, vector, or matrix. For a vector or a matrix, all signals have the same unit.

Specifying an optional comment lets you control the port label and location in the block icon.

The following syntax defines a component input, `in1`, as a value with unit. `value` is the initial value. `unit` is a valid unit string, defined in the unit registry.

```
inputs
    in1 = { value , 'unit' };
end
```

You can specify the input port label and location, the way you want it to appear in the block diagram, as a comment:

```
inputs
    in1 = { value , 'unit' }; % label:location
end
```

where `label` is a string corresponding to the input port name in the block diagram, `location` is one of the following strings: `left`, `right`, `top`, `bottom`.

Examples

The following example declares an input port **s**, with a default value of **1 Pa**, specifying the control port of a hydraulic pressure source. In the block diagram, this port will be named **Pressure** and will be located on the top side of the block icon.

```
inputs
    s = { 1 'Pa' };    % Pressure:top
end
```

The next example declares an input port **I** as a row vector of electrical currents. The three signals have a default value of **1 A**. The signal initial values may be different, but the unit has to be the same.

```
inputs
    I = { [1 1 1], 'A' };
end
```

See Also

nodes

outputs

integ

Perform time integration of expression

Syntax

```
integ(expr,t_L)
```

Description

The `integ` operator lets you perform time integration of an expression in the `equations` section of a Simscape file without declaring and initializing extra variables.

The full syntax is:

```
integ(expr,t_L)
```

where:

- `expr` is a Simscape language expression.
- `t_L` is the lower integration limit, specified as a delay time relative to the current time. This operand is optional.

The upper integration limit is the current simulation time. If you omit the lower limit, the integration starts from the simulation start time.

`expr` can be of any type. It will automatically be converted to a `double`.

The following restrictions apply:

- `expr` cannot contain `delay` or `der` operators. Any time-dependency in `expr` is attributed to the integration variable.
- `expr` is assumed to have zero history for times prior to start of simulation.
- `t_L` must be a scalar nonnegative constant or parametric expression with the unit of time.

The return unit of `integ` is the unit of its operand multiplied by a unit of time.

Examples

Calculate the total energy through an electrical branch:

```
e == integ(v*i);
```

Calculate a moving average of the input signal:

```
component MovingAvg
  inputs
    u = 0;
  end
  outputs
    avg = 0;
  end
  parameters
    T = { 1, 's' }; % Time interval
  end
  equations
    avg == integ(u,T)/T;
  end
end
```

The block generated from this component outputs the moving average of the input signal over a time interval specified by the **Time interval** parameter.

See Also

equations

nodes

Define component nodes, that is, conserving ports of block

Syntax

```
nodes a = package_name.domain_name; end
```

Description

`nodes` begins a nodes declaration block, which is terminated by an `end` keyword. This block contains declarations for all the component nodes, which correspond to the conserving ports of a Simscape block generated from the component file. Each node is defined by assignment to an existing domain. See “Declare Component Nodes” on page 2-17 for more information.

The following syntax defines a node, `a`, by associating it with a domain, `domain_name`. `package_name` is the full path to the domain, starting with the top package directory. For more information on packaging your Simscape files, see “Building Custom Block Libraries” on page 3-31.

```
nodes
    a = package_name.domain_name;
end
```

You can specify the port label and location, the way you want it to appear in the block diagram, as a comment:

```
nodes
    a = package_name.domain_name; % label:location
end
```

where `label` is a string corresponding to the port name in the block diagram, `location` is one of the following strings: `left`, `right`, `top`, `bottom`.

Examples

The following example uses the syntax for the Simscape Foundation mechanical rotational domain:

```
nodes
    r = foundation.mechanical.rotational.rotational;
end
```

The name of the top-level package directory is `+foundation`. It contains a subpackage `+mechanical`, with a subpackage `+rotational`, which in turn contains the domain file `rotational.ssc`.

If you want to use your own customized rotational domain called `rotational.ssc` and located at the top level of your custom package directory `+MechanicalElements`, the syntax would be:

```
nodes
    r = MechanicalElements.rotational;
end
```

The following example declares an electrical node using the syntax for the Simscape Foundation electrical domain. In the block diagram, this port will be labelled `+` and will be located on the top side of the block icon.

```
nodes
    p = foundation.electrical.electrical; % +:top
end
```

See Also

inputs

outputs

outputs

Define component outputs, that is, Physical Signal output ports of block

Syntax

```
outputs out1 = { value , 'unit' }; end
```

Description

`outputs` begins a component outputs definition block, which is terminated by an `end` keyword. This block contains declarations for component outputs. Outputs will appear as Physical Signal output ports in the block diagram when the component file is brought into a Simscape model. Each output is defined as a “Declaring a Member as a Value with Unit” on page 2-6, where `value` can be a scalar, vector, or matrix. For a vector or a matrix, all signals have the same unit.

Specifying an optional comment lets you control the port label and location in the block icon.

The following syntax defines a component output, `out1`, as a value with unit. `value` is the initial value. `unit` is a valid unit string, defined in the unit registry.

```
outputs
    out1 = { value , 'unit' };
end
```

You can specify the output port label and location, the way you want it to appear in the block diagram, as a comment:

```
outputs
    out1 = { value , 'unit' }; % label:location
end
```

where `label` is a string corresponding to the input port name in the block diagram, `location` is one of the following strings: `left`, `right`, `top`, `bottom`.

Examples

The following example declares an output port `p`, with a default value of 1 Pa, specifying the output port of a hydraulic pressure sensor. In the block diagram, this port will be named **Pressure** and will be located on the bottom side of the block icon.

```
outputs
    p = { 1 'Pa' };    % Pressure:bottom
end
```

The next example declares an output port `v` as a 3-by-3 matrix of linear velocities.

```
outputs
    v = {zeros(3), 'm/s'};
end
```

See Also

inputs

nodes

parameters

Specify component parameters

Syntax

```
parameters comp_par1 = { value , 'unit' }; end
```

Description

Component parameters let you specify adjustable parameters for the Simscape block generated from the component file. Parameters will appear in the block dialog box and can be modified when building and simulating a model.

`parameters` begins a component parameters definition block, which is terminated by an `end` keyword. This block contains declarations for component parameters. Parameters will appear in the block dialog box when the component file is brought into a Simscape model. Each parameter is defined as a “Declaring a Member as a Value with Unit” on page 2-6. Specifying an optional comment lets you control the parameter name in the block dialog box.

The following syntax defines a component parameter, `comp_par1`, as a value with unit. `value` is the initial value. `unit` is a valid unit string, defined in the unit registry.

```
parameters
    comp_par1 = { value , 'unit' };
end
```

To declare a unitless parameter, you can either use the same syntax:

```
par1 = { value , '1' };
```

or omit the unit and use this syntax:

```
par1 = value;
```

Internally, however, this parameter will be treated as a two-member value-unit array `{ value , '1' }`.

You can specify the parameter name, the way you want it to appear in the block dialog box, as a comment:

```
parameters
    comp_par1 = { value , 'unit' }; % Parameter name
end
```

Examples

The following example declares parameter `k`, with a default value of `10 N*m/rad`, specifying the spring rate of a rotational spring. In the block dialog box, this parameter will be named **Spring rate**.

```
parameters
    k = { 10 'N*m/rad' }; % Spring rate
end
```

See Also

variables

setup

Prepare component for simulation

Syntax

```
function setup
[...]  
end  
function setup %#simple  
[...]  
end
```

Description

```
function setup  
[...]  
end
```

The body of the `setup` function can contain assignment statements, `if` and `error` statements, and `across` and `through` functions. The `setup` function is executed once for each component instance during model compilation. It takes no arguments and returns no arguments.

Use the `setup` function for the following purposes:

- Validating parameters
- Computing derived parameters
- Setting initial conditions

The following rules apply:

- The `setup` function is executed as regular MATLAB code.
- All members declared in the component are available by their name.
- All members (such as variables, parameters) that are externally writable are writable within `setup`. See “Member Summary” on page 2-5 for more information.

- In case of conflict, assignments in the `setup` section override those made in the declaration section.
- Local MATLAB variables may be introduced in the `setup` function. They are scoped only to the `setup` function.

The following restrictions apply:

- Command syntax is not supported in the `setup` function. You must use the function syntax. For more information, see “Command vs. Function Syntax” in the *MATLAB Programming Fundamentals* documentation.
- Persistent and global variables are not supported. For more information, see “Persistent Variables” and “Global Variables” in the *MATLAB Programming Fundamentals* documentation.
- MATLAB system commands using the `!` operator are not supported.
- `try-end` and `try-catch-end` constructs are not supported.
- Nested functions are not supported.
- Passing declaration members to external MATLAB functions, for example, `my_function(param1)`, is not supported. You can, however, pass member values to external functions, for example, `my_function(param1.value)`.

In general, you cannot designate a block parameter as run-time if the underlying component uses it in the `setup` function. However, if the `setup` is restricted to simple operations like error-checking, you can declare the `setup` function as simple:

```
function setup %#simple
[... ]
end
```

In this case, many of the parameters used in the `setup` function can be designated as run-time parameters. For more information, see “Simple Setup” on page 2-24.

Examples

The following `setup` function checks the value of a parameter `MyParam`, declared in the declaration section of a component file. It defines a maximum allowed value for this parameter, `MaxValue`, and if `MyParam` is greater than `MaxValue`, overrides it with `MaxValue` and issues a warning.

```
function setup
    MaxValue = {1, 'm' };
    if MyParam > MaxValue
        warning( 'MyParam is greater than MaxValue, overriding with MaxValue' );
        MyParam = MaxValue;
    end
end
```

tablelookup

Return value based on interpolating set of data points

Syntax

```
tablelookup(x1d, x2d, x3d, fd, x1, x2, x3, interpolation = linear|smooth, extrapolation = linear|nearest)
```

Description

Use the `tablelookup` function in the `equations` section to compute an output value by interpolating the input value against a set of data points. This functionality is similar to that of the Simulink and Simscape Lookup Table blocks. It allows you to incorporate table-driven modeling directly in your custom block, without the need of connecting an external Lookup Table block to your model.

The `tablelookup` function supports one-dimensional, two-dimensional, and three-dimensional lookup tables. The full syntax is:

```
tablelookup(x1d, x2d, x3d, fd, x1, x2, x3, interpolation = linear|smooth, extrapolation = linear|nearest)
```

| | |
|-----|---|
| x1d | Data set of input values along the first direction, specified as a one-dimensional array. The values must be strictly monotonic, either increasing or decreasing. This is a required argument. |
| x2d | Data set of input values along the second direction, specified as a one-dimensional array. The values must be strictly monotonic, either increasing or decreasing. This argument is used only for the two-dimensional and three-dimensional table lookup. |
| x3d | Data set of input values along the third direction, specified as a one-dimensional array. The values must be strictly monotonic, either increasing or decreasing. This argument is used only for the three-dimensional table lookup. |

| | |
|---|--|
| <code>fd</code> | <p>Data set of output values for the table lookup. This is a required argument.</p> <p>For one-dimensional table lookup, <code>fd</code> must be a one-dimensional array of the same size as <code>x1d</code>.</p> <p>For two-dimensional table lookup, <code>fd</code> must be a two-dimensional array, with the size matching the dimensions defined by the input data sets. For example, if <code>x1d</code> is a 1-by-<code>m</code> array, and <code>x2d</code> is a 1-by-<code>n</code> array, then <code>fd</code> must be an <code>m</code>-by-<code>n</code> matrix.</p> <p>For three-dimensional table lookup, <code>fd</code> must be a three-dimensional array, with the size matching the dimensions defined by the input data sets. For example, if <code>x1d</code> is a 1-by-<code>m</code> array, <code>x2d</code> is a 1-by-<code>n</code> array, and <code>x3d</code> is a 1-by-<code>k</code> array, then <code>fd</code> must be an <code>m</code>-by-<code>n</code>-by-<code>k</code> array.</p> |
| <code>x1</code> | The input value along the first direction. Its units must be commensurate with the units of <code>x1d</code> . This is a required argument. |
| <code>x2</code> | The input value along the second direction. Its units must be commensurate with the units of <code>x2d</code> . This argument is used only for the two-dimensional and three-dimensional table lookup. |
| <code>x3</code> | The input value along the third direction. Its units must be commensurate with the units of <code>x3d</code> . This argument is used only for the three-dimensional table lookup. |
| <code>interpolation = linear smooth</code> | Optional argument that specifies the approximation method for calculating the output value when the input value is inside the range specified in the lookup table. The default is <code>interpolation = linear</code> . |
| <code>extrapolation = linear nearest</code> | Optional argument that specifies the approximation method for calculating the output value when the input value is outside the range specified in the lookup table. The default is <code>extrapolation = linear</code> . |

The `interpolation` argument values are:

- **linear** — For one-dimensional table lookup, uses a linear function. For two-dimensional and three-dimensional table lookup, uses an extension of linear algorithm for multidimensional interpolation, by performing linear interpolation in first direction, then in second direction, and then in third direction. Use this method to get the best performance.
- **smooth** — Uses a modified Akima algorithm, described in “Smooth Interpolation Algorithm” on page 4-63. Use this method to produce a continuous curve or surface with continuous first-order derivatives.

The **extrapolation** argument values are:

- **linear**— Extends from the edge of the interpolation region linearly. The slope of the linear extrapolation is equal to the slope of the interpolated curve or surface at the edge of the interpolation region. Use this method to produce a curve or surface with continuous value and continuous first-order derivatives at the boundary between the interpolation region and the extrapolation region.
- **nearest** — Extends from the edge of the interpolation region as a constant. The value of the nearest extrapolation is equal to the value of the interpolated curve or surface at the edge of the interpolation region. Use this method to produce a curve or surface with continuous value at the boundary between the interpolation region and the extrapolation region that does not go above the highest point in the data or below the lowest point in the data.

The function returns an output value, in the units specified for **fd**, by looking up or estimating table values based on the input values:

| When inputs x1 , x2 , and x3 ... | The tablelookup function... |
|---|--|
| Match the values in the input data sets, x1d , x2d , and x3d | Outputs the corresponding table value, fd |
| Do not match the values in the input data sets, but are within range | Interpolates appropriate table values, using the method specified as the interpolation argument value |
| Do not match the values in the input data sets, and are out of range | Extrapolates the output value, using the method specified as the extrapolation argument value |

Error Checking

The following rules apply to data sets **x1d**, **x2d**, **x3d**, and **fd**:

- For one-dimensional table lookup, `x1d` and `fd` must be one-dimensional arrays of the same size.
- For two-dimensional table lookup, `x1d` and `x2d` must be one-dimensional arrays, and `fd` must be a matrix, with the size matching the dimensions defined by the input data sets. For example, if `x1d` is a 1-by- m array, and `x2d` is a 1-by- n array, then `fd` must be an m -by- n matrix.
- For three-dimensional table lookup, `x1d`, `x2d`, and `x3d` must be one-dimensional arrays, and `fd` must be a three-dimensional array, with the size matching the dimensions defined by the input data sets. For example, if `x1d` is a 1-by- m array, `x2d` is a 1-by- n array, and `x3d` is a 1-by- k array, then `fd` must be an m -by- n -by- k array.
- The `x1d`, `x2d`, and `x3d` values must be strictly monotonic, either increasing or decreasing.
- For smooth interpolation, each data set of input values must contain at least three values. For linear interpolation, two values are sufficient.

Examples

1D Lookup Table Implementation

This example implements a one-dimensional lookup table with linear interpolation and extrapolation.

```
component tlu_1d_linear
  inputs
    u = 0;
  end
  outputs
    y = 0;
  end
  parameters (Size=variable)
    xd = [1 2 3 4];
    yd = [1 2 3 4];
  end
  equations
    y == tablelookup(xd, yd, u);
  end
end
```

`xd` and `yd` are declared as variable-size parameters. This enables the block users to provide their own data sets when the component is converted to a custom block. For more information, see “Using Lookup Tables in Equations” on page 2-56.

The `xd` values must be strictly monotonic, either increasing or decreasing. `yd` must have the same size as `xd`.

2D Lookup Table Implementation

This example implements a two-dimensional lookup table with specific interpolation and extrapolation methods.

```
component tlu_2d
  inputs
    u1 = 0;
    u2 = 0;
  end
  outputs
    f = 0;
  end
  parameters (Size=variable)
    x1d = [1 2 3 4];
    x2d = [1 2 3];
    fd = [1 2 3; 3 4 5; 5 6 7; 7 8 9];
  end
  equations
    f == tablelookup(x1d, x2d, fd, u1, u2, interpolation=smooth, extrapolation=nearest)
  end
end
```

`x1d`, `x2d`, and `fd` are declared as variable-size parameters. The `x1d` and `x2d` vector values must be strictly monotonic, either increasing or decreasing. For smooth interpolation, each vector must have at least three values. The size of the `fd` matrix must match the dimensions of the `x1d` and `x2d` vectors.

The interpolation uses the modified Akima algorithm, as described in “Smooth Interpolation Algorithm” on page 4-63. The extrapolation uses the nearest value of `fd` for out-of-range `u1` and `u2` values.

Using Lookup Table with Units

This example implements a one-dimensional lookup table with units, to map temperature to pressure, with linear interpolation and extrapolation.

```

component TtoP
  inputs
    u = {0, 'K'}; % temperature
  end
  outputs
    y = {0, 'Pa'}; % pressure
  end
  parameters (Size=variable)
    xd = {[100 200 300 400] 'K'};
    yd = {[1e5 2e5 3e5 4e5] 'Pa'};
  end
  equations
    y == tablelookup(xd, yd, u);
  end
end

```

`xd` and `yd` are declared as variable-size parameters with units. This enables the block users to provide their own data sets when the component is converted to a custom block, and also to select commensurate units from the drop-downs in the custom block dialog box. For more information, see “Using Lookup Tables in Equations” on page 2-56.

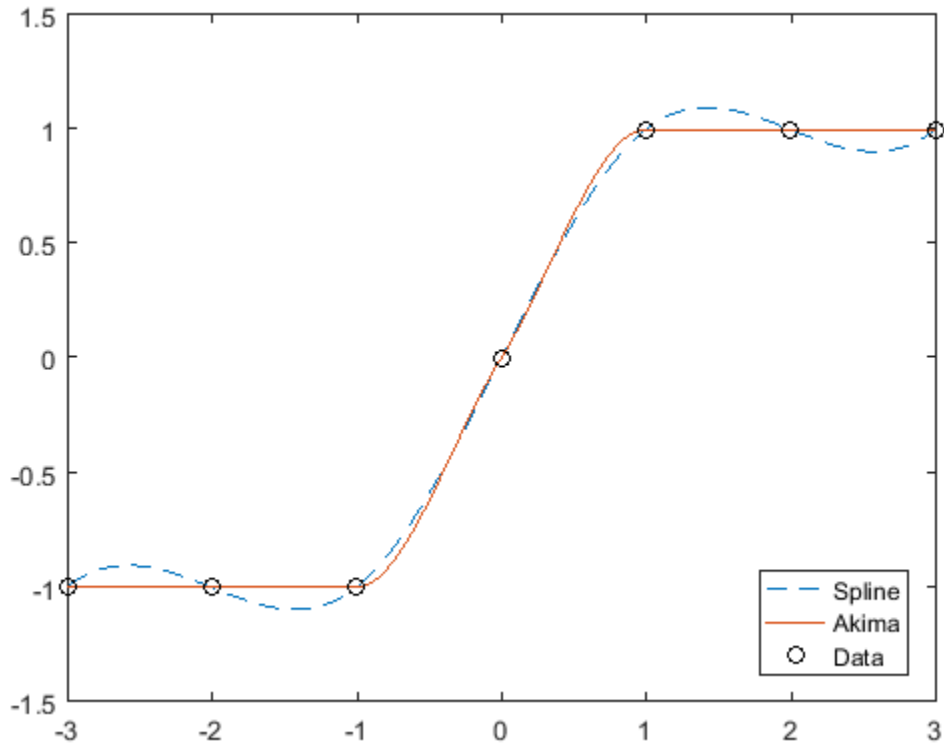
The `xd` values must be strictly monotonic, either increasing or decreasing. `yd` must have the same size as `xd`.

Smooth Interpolation Algorithm

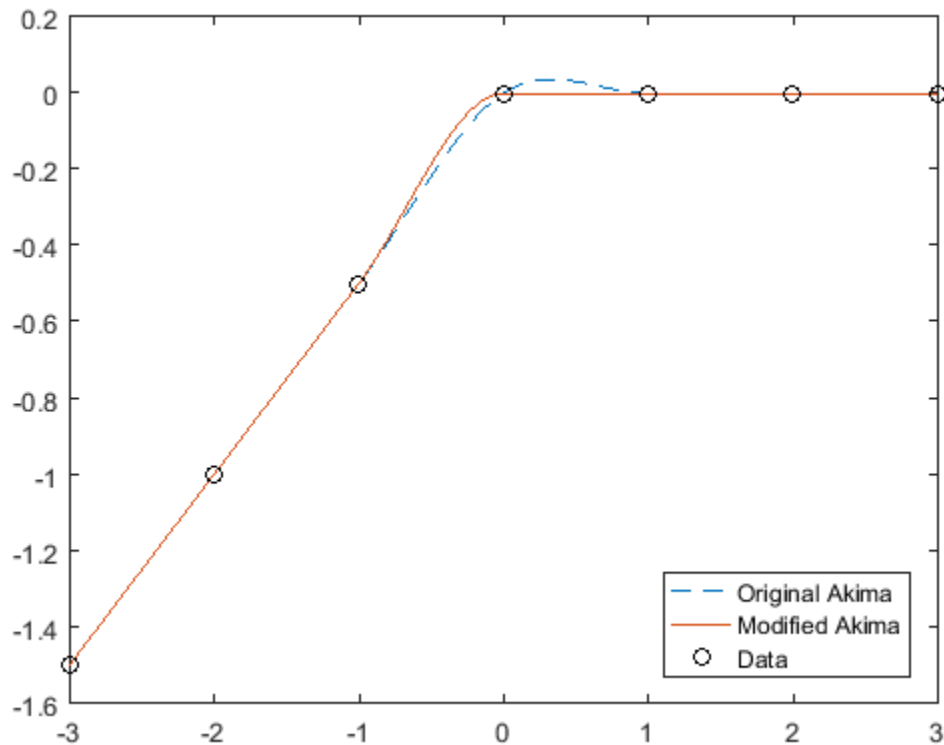
For smooth interpolation, the function uses a modified Akima algorithm. For one-dimensional smooth interpolation, the Akima algorithm, described in [1], produces a continuous curve with continuous first-order derivatives. It also tries to preserve the slope and avoid undulations where the data suggests a flat region.

The algorithm interprets the data as a flat region whenever there are three or more consecutive colinear points in the table data. It then connects those three or more points with a straight line. The colinear points do not have to be horizontal. To ensure that the region between two data points is flat, insert an additional data point between those two points.

The following graphic shows the difference between the Akima and spline interpolation.



When two flat regions with different slopes meet, it is not possible to avoid an undulation while maintaining smoothness. The original Akima algorithm gives equal weights to the points on both sides, thus evenly dividing the undulation. The modified algorithm, used in this function, gives more weight to the side where the slope is closer to zero. This modification gives priority to the side that is closer to horizontal, which is more intuitive (see next graphic).



For multidimensional interpolation, the Akima method is extended by computing the mixed derivatives at the grid points using a weighted average of the finite differences, as described in [2].

References

[1] Akima, Hiroshi. "A new method of interpolation and smooth curve fitting based on local procedures." *Journal of the ACM (JACM)*, 17.4, 1970, pp. 589-602.

[2] Akima, Hiroshi. "A method of bivariate interpolation and smooth surface fitting based on local procedures." *Communications of the ACM*, 17.1, 1974, pp. 18-20.

See Also

equations

PS Lookup Table (1D)

PS Lookup Table (2D)

PS Lookup Table (3D)

through

Establish relationship between component variables and nodes

Syntax

```
through( variableI, node1.variableA, node2.variableB )
```

Description

Note: `through` will be removed in a future release. Use `branches` instead. For more information, see “Define Relationship Between Component Variables and Nodes” on page 2-30.

`through(variableI, node1.variableA, node2.variableB)` establishes the following relationship between the three arguments: for each `variableI`, `node1.variableA` is assigned the value `sum(variableI)` and `node2.variableB` is assigned the value `sum(-variableI)`. All arguments are variables. The first one is not associated with a node. The second and third must be associated with a node.

The following rules apply:

- All arguments must have consistent units.
- The second and third arguments do not need to be associated with the same domain. For example, one may be associated with a one-phase electrical domain, and the other with a 3-phase electrical.
- Either the second or the third argument may be replaced with `[]` to indicate the reference node.

Examples

For example, if a component declaration section contains two electrical nodes, `p` and `n`, and a variable `i = { 0, 'A' }`; specifying current, you can establish the following relationship in the setup section:

```
through( i, p.i, n.i );
```

This defines current *i* as a Through variable from node *p* to node *n*.

See Also

across

branches

time

Access global simulation time

Syntax

```
time
```

Description

You can access global simulation time from the equation section of a Simscape file using the `time` function.

`time` returns the simulation time in seconds.

Examples

The following example illustrates $y = \sin(\omega t)$:

```
component
  parameters
    w = { 1, '1/s' } % omega
  end
  outputs
    y = 0;
  end
  equations
    y == sin( w * time );
  end
end
```

See Also

equations

value

Convert variable or parameter to unitless value with specified unit conversion

Syntax

```
value(a, 'unit')  
value(a, 'unit', 'type')
```

Description

`value(a, 'unit')` returns a unitless numerical value, converting `a` into units `unit`. `a` is a variable or parameter, specified as a “Declaring a Member as a Value with Unit” on page 2-6, and `unit` is a unit defined in the unit registry. `unit` must be commensurate with the units of `a`.

`value(a, 'unit', 'type')` performs either linear or affine conversion of temperature units and returns a unitless numerical value, converting `a` into units `unit`. `type` specifies the conversion type and can be one of two strings: `linear` or `affine`. If the type is not specified when converting temperature units, it is assumed to be affine.

Use this function in the setup and equation sections of a Simscape file to convert a variable or parameter into a scalar value.

Examples

If `a = { 10, 'cm' }`, then `value(a, 'm')` returns 0.1.

If `a = { 10, 'C' }`, then `value(a, 'K', 'linear')` returns 10.

If `a = { 10, 'C' }`, then `value(a, 'K', 'affine')` returns 283.15. `value(a, 'K')` also returns 283.15.

If `a = { 10, 'cm' }`, then `value(a, 's')` issues an error because the units are not commensurate.

variables

Define domain or component variables

Syntax

```
variables comp_var1 = { value , 'unit' }; end
variables comp_var2 = { value = { value , 'unit' }, priority = priority.value }; end
variables domain_across_var1 = { value , 'unit' }; end
variables(Balancing = true) domain_through_var1 = { value , 'unit' }; end
```

Description

`variables` begins a variables declaration block, which is terminated by an `end` keyword. In a component file, this block contains declarations for all the variables associated with the component. In a domain file, this block contains declarations for all the Across variables associated with the domain. Additionally, domain files must have a separate variables declaration block, with the **Balancing** attribute set to `true`, which contains declarations for all the Through variables associated with the domain.

In a component file, the following syntax defines an Across, Through, or internal variable, `comp_var1`, as a “Declaring a Member as a Value with Unit” on page 2-6. `value` is the initial value. `unit` is a valid unit string, defined in the unit registry.

```
variables
  comp_var1 = { value , 'unit' };
end
```

Additionally, you can specify the initialization priority for component variables by declaring a variable as a field array.

```
variables
  comp_var2 = { value = { value , 'unit' }, priority = priority.value };
end
```

The first field in the array is `value` (“Declaring a Member as a Value with Unit” on page 2-6). The second field is `priority`, which can be one of three values listed in the following table:

| Priority field in Simscape language | Resulting default priority in the block dialog box |
|---|--|
| <code>priority = priority.high</code> | High |
| <code>priority = priority.low</code> | Low |
| <code>priority = priority.none</code> (this is the default) | Unused |

Note: MathWorks recommends that you use the `priority` attribute sparingly. The default priority value, `priority.none` (which is equivalent to leaving out the `priority` attribute entirely), is suitable in most cases. The block user can modify the variable `priority` value, as needed, in the **Variables** tab of the block dialog box prior to simulation.

You can also specify the variable name, the way you want it to appear in the **Variables** tab of the block dialog box, as a comment:

```
variables
    comp_var1 = { value , 'unit' }; % Variable name
end
```

In a domain file, the following syntax defines an Across variable, `domain_across1`, as a “Declaring a Member as a Value with Unit” on page 2-6. `value` is the initial value. `unit` is a valid unit string, defined in the unit registry.

```
variables
    domain_across_var1 = { value , 'unit' };
end
```

In a domain file, the following syntax defines a Through variable, `domain_through1`, as a “Declaring a Member as a Value with Unit” on page 2-6. `value` is the initial value. `unit` is a valid unit string, defined in the unit registry.

```
variables(Balancing = true)
    domain_through_var1 = { value , 'unit' };
end
```

Examples

This example initializes the variable w (angular velocity) as 0 rad/s:

```
variables
    w = { 0, 'rad/s' }; % Angular velocity
end
```

This example initializes the variable x (spring deformation) as 0 mm, with high priority:

```
variables
    x = { value = { 0 , 'mm' }, priority = priority.high }; % Spring deformation
end
```

This example initializes the domain Through variable t (torque) as 1 N*m:

```
variables(Balancing = true)
    t = { 1, 'N*m' };
end
```

See Also

“Declare Component Variables” on page 2-9

“Declare Through and Across Variables for a Domain” on page 2-7

Simscape Foundation Domains

- “Foundation Domain Types and Directory Structure” on page 5-2
- “Electrical Domain” on page 5-4
- “Hydraulic Domain” on page 5-5
- “Magnetic Domain” on page 5-6
- “Mechanical Rotational Domain” on page 5-7
- “Mechanical Translational Domain” on page 5-8
- “Pneumatic Domain” on page 5-9
- “Thermal Domain” on page 5-11
- “Thermal Liquid Domain” on page 5-12
- “Two-Phase Fluid Domain” on page 5-15

Foundation Domain Types and Directory Structure

Simscape software comes with the following Foundation domains:

- “Electrical Domain” on page 5-4
- “Hydraulic Domain” on page 5-5
- “Magnetic Domain” on page 5-6
- “Mechanical Rotational Domain” on page 5-7
- “Mechanical Translational Domain” on page 5-8
- “Pneumatic Domain” on page 5-9
- “Thermal Domain” on page 5-11
- “Thermal Liquid Domain” on page 5-12
- “Two-Phase Fluid Domain” on page 5-15

Simscape Foundation libraries are organized in a package containing domain and component Simscape files. The name of the top-level package directory is `+foundation`, and the package consists of subpackages containing domain files, structured as follows:

```
- +foundation
|-- +electrical
| |-- electrical.ssc
| |-- ...
|-- +hydraulic
| |-- hydraulic.ssc
| |-- ...
|-- +magnetic
| |-- magnetic.ssc
| |-- ...
|-- +mechanical
| |-- +rotational
| | |-- rotational.ssc
| | |-- ...
| |-- +translational
| | |-- translational.ssc
| | |-- ...
|-- +pneumatic
| |-- pneumatic.ssc
| |-- ...
|-- +thermal
| |-- thermal.ssc
```

```
| |-- ...  
|-- +thermal_liquid  
| |-- thermal_liquid.ssc  
| |-- ...  
|-- +two_phase_fluid  
| |-- two_phase_fluid.ssc  
| |-- ...
```

To use a Foundation domain in a component declaration, refer to the domain name using the full path, starting with the top package directory. The following example uses the syntax for the Simscape Foundation mechanical rotational domain:

```
r = foundation.mechanical.rotational.rotational;
```

The name of the top-level package directory is `+foundation`. It contains a subpackage `+mechanical`, with a subpackage `+rotational`, which in turn contains the domain file `rotational.ssc`.

Electrical Domain

The electrical domain declaration is shown below.

```
domain electrical
% Electrical Domain

% Copyright 2005-2013 The MathWorks, Inc.

parameters
    Temperature = { 300.15 , 'K'      }; % Circuit temperature
    GMIN         = { 1e-12 , '1/Ohm' }; % Minimum conductance, GMIN
end

variables
    v = { 0 , 'V' };
end

variables(Balancing = true)
    i = { 0 , 'A' };
end

end
```

It contains the following variables and parameters:

- Across variable v (voltage), in volts
- Through variable i (current), in amperes
- Parameter *Temperature*, specifying the circuit temperature
- Parameter *GMIN*, specifying minimum conductance

To refer to this domain in your custom component declarations, use the following syntax:

```
foundation.electrical.electrical
```

Hydraulic Domain

The hydraulic domain declaration is shown below.

```
domain hydraulic
% Hydraulic Domain

% Copyright 2005-2013 The MathWorks, Inc.

parameters
    density      = { 850      , 'kg/m^3' }; % Fluid density
    viscosity_kin = { 18e-6   , 'm^2/s'  }; % Kinematic viscosity
    bulk         = { 0.8e9    , 'Pa'     }; % Bulk modulus at atm. pressure and no gas
    alpha        = { 0.005    , '1'      }; % Relative amount of trapped air
end

variables
    p = { 0 , 'Pa' };
end

variables(Balancing = true)
    q = { 0 , 'm^3/s' };
end

end
```

It contains the following variables and parameters:

- Across variable p (pressure), in Pa
- Through variable q (flow rate), in m^3/s
- Parameter *density*, specifying the default fluid density
- Parameter *viscosity_kin*, specifying the default kinematic viscosity
- Parameter *bulk*, specifying the default fluid bulk modulus at atmospheric pressure and no gas
- Parameter *alpha*, specifying the default relative amount of trapped air in the fluid

To refer to this domain in your custom component declarations, use the following syntax:

```
foundation.hydraulic.hydraulic
```

Magnetic Domain

The magnetic domain declaration is shown below.

```
domain magnetic
% Magnetic Domain

% Copyright 2009-2013 The MathWorks, Inc.

parameters
    mu0 = { 4*pi*1e-7 'Wb/(m*A)' }; % Permeability constant
end

variables
    mmf = { 0 , 'A' };
end

variables(Balancing = true)
    phi = { 0 , 'Wb' };
end

end
```

It contains the following variables and parameters:

- Across variable *mmf* (magnetomotive force), in A
- Through variable *phi* (flux), in Wb
- Parameter *mu0*, specifying the permeability constant of the material

To refer to this domain in your custom component declarations, use the following syntax:

```
foundation.magnetic.magnetic
```

Mechanical Rotational Domain

The mechanical rotational domain declaration is shown below.

```
domain rotational
% Mechanical Rotational Domain

% Copyright 2005-2013 The MathWorks, Inc.

variables
  w = { 0 , 'rad/s' };
end

variables(Balancing = true)
  t = { 0 , 'N*m' };
end

end
```

It contains the following variables:

- Across variable w (angular velocity), in rad/s
- Through variable t (torque), in N*m

To refer to this domain in your custom component declarations, use the following syntax:

```
foundation.mechanical.rotational.rotational
```

Mechanical Translational Domain

The mechanical translational domain declaration is shown below.

```
domain translational
% Mechanical Translational Domain

% Copyright 2005-2013 The MathWorks, Inc.

variables
    v = { 0 , 'm/s' };
end

variables(Balancing = true)
    f = { 0 , 'N' };
end

end
```

It contains the following variables:

- Across variable v (velocity), in m/s
- Through variable f (force), in N

To refer to this domain in your custom component declarations, use the following syntax:

```
foundation.mechanical.translational.translational
```


Pneumatic Domain

The pneumatic domain declaration is shown below.

```
domain pneumatic
% Pneumatic 1-D Flow Domain

% Copyright 2008-2013 The MathWorks, Inc.

parameters
    gam = { 1.4, '1' };           % Ratio of specific heats
    c_p = { 1005, 'J/kg/K' };    % Specific heat at constant pressure
    c_v = { 717.86, 'J/kg/K' };  % Specific heat at constant volume
    R = { 287.05, 'J/kg/K' };    % Specific gas constant
    viscosity = { 18.21e-6, 'Pa*s' }; % Viscosity
    Pa = { 101325, 'Pa' };       % Ambient pressure
    Ta = { 293.15, 'K' };       % Ambient temperature
end

variables
    p = { 0, 'Pa' };
    T = { 0, 'K' };
end

variables(Balancing = true)
    G = { 0, 'kg/s' };
    Q = { 0, 'J/s' };
end

end
```

It contains the following variables and parameters:

- Across variable p (pressure), in Pa
- Through variable G (mass flow rate), in kg/s
- Across variable T (temperature), in kelvin
- Through variable Q (heat flow), in J/s
- Parameter gam , defining the ratio of specific heats
- Parameter c_p , defining specific heat at constant pressure
- Parameter c_v , defining specific heat at constant volume
- Parameter R , defining specific gas constant
- Parameter $viscosity$, specifying the gas viscosity
- Parameter Pa , specifying the ambient pressure
- Parameter Ta , specifying the ambient temperature

These parameter values correspond to gas properties for dry air and ambient conditions of 101325 Pa and 20 degrees Celsius.

To refer to this domain in your custom component declarations, use the following syntax:

```
foundation.pneumatic.pneumatic
```

Thermal Domain

The thermal domain declaration is shown below.

```
domain thermal
% Thermal domain

% Copyright 2005-2013 The MathWorks, Inc.

variables
    T = { 0 , 'K' };
end

variables(Balancing = true)
    Q = { 0 , 'J/s' };
end

end
```

It contains the following variables:

- Across variable T (temperature), in kelvin
- Through variable Q (heat flow), in J/s

To refer to this domain in your custom component declarations, use the following syntax:

```
foundation.thermal.thermal
```

Thermal Liquid Domain

To view the complete domain source file, at the MATLAB Command prompt, type:

```
open([matlabroot ' /toolbox/physmod/simscape/library/m/+foundation/+thermal_liquid/therm
```

Abbreviated thermal liquid domain declaration is shown below, with intermediate lookup table values omitted for readability.

```
domain thermal_liquid
% Thermal Liquid Domain

% Copyright 2012-2016 The MathWorks, Inc.

parameters (Size=variable)
% Default liquid property tables for water
% Rows of the tables correspond to the temperature vector
% Columns of the tables correspond to the pressure vector

T_TLU = {[273.1600:10:373.16]', 'K' }; % Temperature vector
p_TLU = {[0.01, 0.1, 5:5:50], 'MPa'}; % Pressure vector

pT_validity_TLU = {[
    1    1    1    1    1    1    1    1    1    1    1    1
    1    1    1    1    1    1    1    1    1    1    1    1
    1    1    1    1    1    1    1    1    1    1    1    1
    1    1    1    1    1    1    1    1    1    1    1    1
    1    1    1    1    1    1    1    1    1    1    1    1
    0    1    1    1    1    1    1    1    1    1    1    1
    0    1    1    1    1    1    1    1    1    1    1    1
    0    1    1    1    1    1    1    1    1    1    1    1
    0    1    1    1    1    1    1    1    1    1    1    1
    0    1    1    1    1    1    1    1    1    1    1    1
    0    1    1    1    1    1    1    1    1    1    1    1
    ], '1'}; % Pressure-temperature validity matrix

rho_TLU = {[
    999.8    999.8    ...    978.2    980.3
    ], 'kg/m^3'}; % Density table

u_TLU = {[
    0.0002    0.0018    ...    407.1700    405.9800
    ], 'kJ/kg'}; % Specific internal energy table

nu_TLU = {[
    1.7917    1.7914    ...    0.3000    0.3007
    ], 'mm^2/s'}; % Kinematic viscosity table

cp_TLU = {[
    4.2199    4.2194    ...    4.1245    4.1157
    ], 'kJ/(kg*K)'}; % Specific heat at constant pressure table

k_TLU = {[
    561.0400    561.0900    ...    703.3500    706.0000
    ], 'mW/(m*K)'}; % Thermal conductivity table

beta_TLU = {[
    1.9649    1.9654    ...    2.3455    2.3788
    ], 'GPa'}; % Isothermal bulk modulus table
```

```

alpha_TLU = {1e-4 * [
    -0.6790 -0.6760 ... 6.8590 6.8000
  ], '1/K'}; % Isobaric thermal expansion coefficient table

mu_TLU = {[
    1.7913416600000 ... 0.294776210000000
  ], 'cP'}; % Dynamic viscosity table

Pr_TLU = {[
    13.4736964762477 ... 1.71842839588810
  ], '1'}; % Prandtl number table
end

parameters
  pT_region_flag = {1, '1'}; % Valid pressure-temperature region parameterization
  % 0 - By minimum and maximum value
  % 1 - By validity matrix
  T_min = {273.16, 'K'}; % Minimum valid temperature
  T_max = {373.16, 'K'}; % Maximum valid temperature
  p_min = {0.01, 'MPa'}; % Minimum valid pressure
  p_max = {50, 'MPa'}; % Maximum valid pressure
  p_atm = {0.101325, 'MPa'}; % Atmospheric pressure
  k_cv = {1.43e-4, 'kg/(m*s)'}; % Ratio of thermal conductivity to specific heat
  max_aspect_ratio = {5, '1'}; % Maximum component aspect ratio (length/diameter) for thermal conduction
end

variables
  p = {0.1, 'MPa'}; % Pressure
  T = {300, 'K'}; % Temperature
end

variables (Balancing=true)
  mdot = {0, 'kg/s'}; % Mass flow rate
  Phi = {0, 'kW'}; % Energy flow rate
end

end

```

It contains the following variables and parameters:

- Across variable p (pressure), in Mpa
- Through variable \dot{m} (mass flow rate), in kg/s
- Across variable T (temperature), in kelvin
- Through variable Φ (energy flow rate), in kW
- Parameter pT_region_flag , defining the valid pressure-temperature region parametrization, with two values:
 - 0 — By minimum and maximum value
 - 1 — By validity matrix
- Parameter T_min , defining the minimum valid temperature

- Parameter p_{min} , defining the minimum valid pressure
- Parameter T_{max} , defining the maximum valid temperature
- Parameter p_{max} , defining the maximum valid pressure
- Parameter p_{atm} , defining the atmospheric pressure
- Parameter k_{cv} , defining the ratio of thermal conductivity to specific heat
- Parameter max_aspect_ratio , defining the maximum component aspect ratio (length/diameter) for thermal conduction

It also contains lookup tables, declared as variable-sized domain parameters, for the following liquid thermodynamic properties:

- Density
- Specific internal energy
- Kinematic viscosity
- Specific heat at constant pressure
- Thermal conductivity
- Isothermal bulk modulus
- Isobaric thermal expansion coefficient
- Dynamic viscosity
- Prandtl number

These variable-sized parameter declarations propagate to the components connected to the Thermal Liquid domain, and therefore you can use them in the `tablelookup` function in the component equations. In particular, the thermal liquid blocks in the Foundation library use these lookup tables for interpolation purposes.

To refer to this domain in your custom component declarations, use the following syntax:

```
foundation.thermal_liquid.thermal_liquid
```

Two-Phase Fluid Domain

To view the complete domain source file, at the MATLAB Command prompt, type:

```
open([matlabroot ' /toolbox/physmod/simscape/library/m/+foundation/+two_phase_fluid/two_
```

Abbreviated two-phase fluid domain declaration is shown below, with intermediate lookup table values omitted for readability.

```
domain two_phase_fluid
% Two-Phase Fluid Domain

% Copyright 2013-2015 The MathWorks, Inc.

parameters
    p_min = { 0.01, 'MPa' }; % Minimum valid pressure
    p_max = { 10, 'MPa' }; % Maximum valid pressure
    u_min = { 83, 'kJ/kg' }; % Minimum valid specific internal energy
    u_max = { 3000, 'kJ/kg' }; % Maximum valid specific internal energy
    p_atm = { 1, 'atm' }; % Atmospheric pressure
    G_min = { 1e-4, 'kg/s' }; % Minimum thermal conductance coefficient (in terms of specific internal energy)
end

parameters (Size = variable)
% Default lookup tables as a function of pressure and normalized
% specific internal energy. Default values are given for water.

unorm_TLU = {[
    -1
    -0.965517241379310
    ...
    1.965517241379310
    2], '1' }; % Normalized specific internal energy vector

p_TLU = {[
    0.0100000000000000
    0.0110069417125221
    ...
    9.08517575651687
    10 ], 'MPa' }; % Pressure vector

v_TLU = {[
    0.00100179322007424 0.00100179275967088 ... 0.0346304234950199 0.0314287403997878
    ], 'm^3/kg' }; % Specific volume table

T_TLU = {[
    292.932206861359 292.932221312314 ... 745.161185789778 749.863646934846
    ], 'K' }; % Temperature table

nu_TLU = {[
    1.00879736586632 1.00879622386086 ... 1.84426245592388 1.86263886789473
    ], 'J/(g*K)' }; % Specific heat at constant volume table

k_TLU = {[
    0.597572631285823 0.597573251441156 ... 0.0722108618593745 0.0737522416007857
    ], 'W/(m*K)' }; % Thermal conductivity table

Pr_TLU = {[
    7.05143974468479 7.05142233958132 ... 0.996712568607034 1.00323505646151
```

```

    ], '1' }; % Prandtl number table

    u_liq = {[
        191.795842042090
        199.694279536627
        ...
        1354.80955706624
        1393.53799592228] , 'kJ/kg' }; % Saturated liquid specific internal energy vector

    u_vap = {[
        2437.15737300173
        2439.67287156956
        ...
        2557.44803624027
        2545.19234394635] , 'kJ/kg' }; % Saturated vapor specific internal energy vector
end

variables
    p = { 0.101325,          'MPa'   }; % Pressure
    u = { 83.905793864039, 'kJ/kg' }; % Specific internal energy
end

variables(Balancing = true)
    mdot = { 0, 'kg/s' }; % Mass flow rate
    Phi = { 0, 'kW'   }; % Heat flow rate
end

end

```

The domain declaration contains the following variables and parameters:

- Across variable p (pressure), in MPa
- Through variable $mdot$ (mass flow rate), in kg/s
- Across variable u (specific internal energy), in kJ/kg
- Through variable Phi (heat flow rate), in kW
- Parameter p_{min} , defining the minimum allowable pressure
- Parameter p_{max} , defining the maximum allowable pressure
- Parameter u_{min} , defining the minimum allowable specific internal energy
- Parameter u_{max} , defining the maximum allowable specific internal energy
- Parameter p_{atm} , defining the atmospheric pressure
- Parameter G_{min} , defining the minimum thermal conductance coefficient, in terms of specific internal energy

It also contains lookup table data, declared as variable-sized domain parameters, for the following fluid properties:

- Normalized specific internal energy vector

- Pressure vector
- Specific volume table
- Temperature table
- Specific heat at constant volume table
- Thermal conductivity table
- Prandtl number table
- Saturated liquid specific internal energy vector
- Saturated vapor specific internal energy vector

These variable-sized parameter declarations propagate to the components connected to the Two-Phase Fluid domain, and therefore you can use them in the `tablelookup` function in the component equations. In particular, the two-phase fluid blocks in the Foundation library use these lookup tables for interpolation purposes.

To refer to this domain in your custom component declarations, use the following syntax:

```
foundation.two_phase_fluid.two_phase_fluid
```

